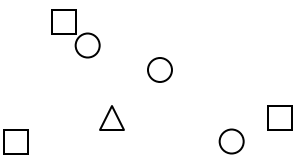
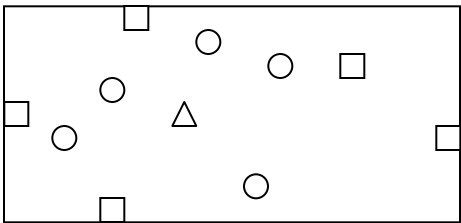
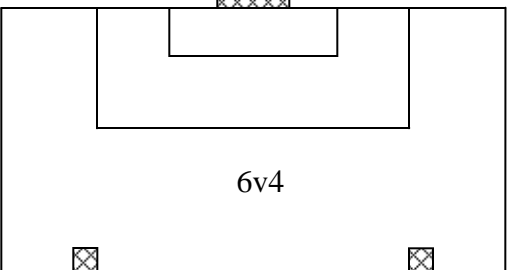
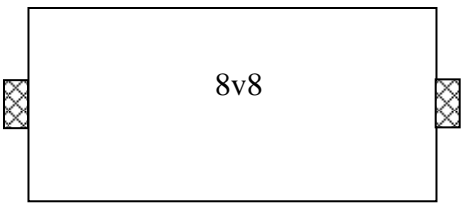




Name: Matt Callahan

Topic: Tactical Functional – Midfield playmaker

Date:

<p>UNRESTRICTED SPACE – WARM UP</p> 	<p>ORGANIZATION</p> <ul style="list-style-type: none"> Play 3v3+1 Teams get points for playing the ball to the playmaker (the neutral player) if they can successfully play a ball back to the team that played them the ball <p>Progressions: Limit touches</p>	<p>KEY COACHING POINTS</p> <ul style="list-style-type: none"> Angles and distances of support Penetrating w/ and w/o the ball – player can make run to open up space/passing lane Combination play Decision making (vision) Get him/her the ball
<p>RESTRICTED SPACE</p> 	<ul style="list-style-type: none"> Play 5v5+1 in a rectangle <p>Progressions: Teams get points for consecutive passes without an interception, play for a set time period. Limit touches.</p>	<ul style="list-style-type: none"> Angles and distances of support Penetrating w/ and w/o the ball Combination play Decision making (vision) Get him/her the ball Playmaker stays central in the game Choice of runs – not showing to every ball Change of pace to show they want the ball
<p>ONE GOAL WITH COUNTER</p>  <p>6v4</p>	<ul style="list-style-type: none"> Play 6v4 on half the field The team of 6 attacks the full sized goal, the team of 4 attacks two small counter goals placed around the half line <p>Progressions: Limit touches for everyone except the playmaker</p>	<ul style="list-style-type: none"> Angles and distances of support Penetrating w/ and w/o the ball Combination play Decision making (vision) Get him/her the ball Playmaker stays central in the game Choice of runs – not showing to every ball Change of pace to show they want the ball Connection with back players
<p>GAME – TWO GOALS</p>  <p>8v8</p>	<ul style="list-style-type: none"> Play 8v8 The goals for an 8v8 game should be placed on the top of the penalty box on each end of the field Have the team you are coaching play a 3-3-2 against a 3-3-2 	<ul style="list-style-type: none"> Angles and distances of support Penetrating w/ and w/o the ball Combination play Decision making (vision) Get him/her the ball Playmaker stays central in the game Choice of runs – not showing to every ball Change of pace to show they want the ball Connection with back players