The National Federation of High Schools Basketball Rule Book will be followed except as noted below:

1. Upperclassmen are allowed to play in the tournament, provided they are legitimate members of that schools team. Players may also play on more then one team in the tournament, provided that team is from the same school. Players may play in both divisions of the tournament.

2. The team listed on the top of the bracket or the left of the pool will be designated as the home team, and will be responsible for keeping the game's book.

3. Games will be 16 minute stop time halves.

a) If a team leads by 20 points in the last 8 minutes of the 2nd half, "RUNNING TIME" will be in effect. The clock will run continuously. The clock will return to stop time if the score differential is brought back to 10 points or less.

4. The first overtime will be 2 minutes stop time. The second overtime will be sudden death. The first team to lead by ONE point in sudden death will be the winner.
a) An exception to sudden death will be any championship game. The second overtime and all subsequent overtimes will be 1 minute stop time.

5. Three minute half time. Minnesota Heat reserves the right to shorten the half time to 2 minutes if games are running significantly behind schedule.

6. Three 60 second time-outs per regular game. One time-out per overtime. No carryover of time-outs to overtime.

7. No protests. Referee and tournament officials will settle all disputes on the spot.

8. Bonus shots: 1 & 1 will be shot on 7th – 9th team fouls and 2 shots on the 10th and higher team fouls per half.

9. A player is disqualified after 5 personal fouls.

10. All technical fouls will be shot. 2 shots and possession of the basketball.

11.Tiebreakers involving 2 or more teams will be as follows: 1) head to head, 2) point differential, 3) points allowed. For example, if there is a 3 way tie, the point differential is used to determine the champion. Head to head is used to determine the 2nd and 3rd place.