



CATCHER

1. Knows each hitter and knows where to call pitches
2. Knows the count, outs, score, runners, who has second
3. Blocks every ball that hits the ground - becomes a blocker/not a catcher
4. Shoots for a POP time improvement every week -- POP time = Time from when ball hits his glove to when it hits the fielder's glove at 2B.
5. Is not afraid to run down 1B line to back-up throw from RF, CF, SS, 2B to first
6. Knows his pitcher and can help control the flow of the game.
7. Helps motivate pitcher
8. Leads team in announcing how many outs - where play is, etc.
9. Knows how to take quick pointer from pitcher to recover foul balls
10. Properly slides into fence for foul balls...shows jersey NUMBERS to teammates for virtually all foul balls - based on spin of ball - ball may come back to you.
11. Knows how to block home plate - properly tag - know that the play isn't over when the out at home is taken care of. (unless 3 outs, etc)
12. Understands when to flip glove when low to make the catch
13. Has a good fake pickoff move
14. Knows the plays and where his throw will go
15. Understands CROUCH difference, bases empty and "ready" stance
16. Can accept a pitch-out
17. Understands the concept of a delayed steal - and helps prevent it
18. Knows on a bunt with runner at 3rd that he may need to cover home
19. Does not rely on knee savers when runner on base
20. Establishes communication with umpire as our representative
21. Controls the cut-offs and communicates clearly and concisely on cut-off throws from OF to home.

DRILLS to PRACTICE at HOME

- Pitching to you with various types of pitches.
- Practice blocking the ball. Practice making a fake play for a tag at home on every throw to you.
- Practice POP time—throwing quickly to second base. Practice throwing to all bases and tagging at home
- Practice "popping up" and catching foul balls. Practice "banana" approach to bunts to be in throwing position to first.