



Class Ideas for Organization



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Avoiding “Loser”

By: Chris Wilson

Many teachers try to avoid the term losers in a game situation in order to make students feel better. First and second place, gold and silver, winners and non winners all come to mind.



Cutting Players from Teams

By: John Byl

Recently I was at a meeting and we were discussing creative ways of not cutting players from elementary school teams--after all we want to encourage activity and participation not discourage it. We discussed several creative solutions we had hear about, such as:

1. Everyone who signs up for a team makes it (and plays equal time) but of the five sports offered by this school students could only play on two of the sports.
2. Everyone who signs up goes to tryouts. A minimum level of competency is expected. All players who pass the competency "skills test" go to a tournament hosted by several schools. The players are divided up between the schools (some schools will bring 3 players, others will bring 33 players) and a fun tournament is had by all.



Do Not Eliminate

Idea #1: by John Byl

- In elimination games just have players eliminated do one lap of the court and return to play--let's keep everyone active all the time.

Idea #2: by Chris Wilson

- You could also have two games going at once and simply have eliminated players join the other game.



Horsengoggle

By: Chris Wilson

This is a german method of selecting one person from a group (To determine an it). Everyone stands in a circle and the leader calls out one, two three, horsengoggle. Much like RPS everyone pumps fist each time. On "horsengoggle" everone throws out zero, one or two fingers. Add up the total and count that many from a starting point to find the person that will be it.



House League Prizes

By: John Byl

I've seen various prizes from watermelon and a pizza party to more active events such as giving the winning house a free gym time just for their house during a noon hour or afternoon time slot.



Improper Attire Ideas

By: Milena Trojanovic

STUDENT NAME:

CLASS PERIOD:

PE TEACHER:

DATE:

NON-PARTICIPATES CLASS REPORT AND OBSERVATION SHEET

Directions: During the class period that you miss answer the following questions by observing the activities that occur during your PE class. You will need to use the back of this sheet to record some of your answers.

1. The reason I did not dress out or participate today is:
 2. Is this your first time not dressing out? (YES or NO)
 3. How many other students in your class did not dress out or participate today? _____.
Indicate where the class took place today _____ (indoors/outdoors).
 4. On the back of this sheet write down the warm-up and stretching activities that were done during, the beginning of class?
 5. Today in class we are learning about this activity _____ (indicate Name of activity, skill, etc).
 6. Does the skill or game seem easy to learn? Explain in your own words why or why not?
 7. Pick one person to watch in class. Do not indicate their name. Describe what they were doing. During the class. Record your notes on the back of this sheet.
 8. On the back of this sheet, write a short paragraph about what you know about this skill or game. Tell about strategies and/or skills involved in the activity, if you have played it before, your like/dislike for the activity.
 9. Name at least 3 sports or activities that are related to this activity.
 10. What are some things you can do next time so that you can dress out and participate in class?
- ** MAKE SURE YOU SIGN AND GIVE THIS SHEET TO YOUR TEACHER****

Student Signature:

Teacher Signature:

Forum Ideas

Another Option: by Rodney Kooy

I have a bin of extra gym uniforms (shorts and school t shirts) and some shoes that I have rescued from the lost and found over the years. The students that don't have their own phys. ed. uniforms have to wear a "loaner" outfit. They must return the clothes to me at the end of class. I try to wash the loaners at least a few times a year.



Separating the Class into Teams

1,2,3,4, I Declare a Thumb War! By: Chris Wilson

Okay, so we are trying to separate the class into two teams. Find a partner and determine a fair way to send one player to one team and the other player against them.

#1 Thumb War - winner & loser!

Birthday Split: By John Byl

Players whose birthday is on an even day go to one side and the players with a birthday on an odd numbered day are on the other side.

RPS: By Chris Wilson

Rock Paper Scissors: Winner on one team, loser on the other.

5 ways to select groups:

<http://expateducator.com/2011/09/27/classroom-management-quick-student-groupings/>

Hair: By: Chris Wilson

Find a partner: Longest hair on one team, shortest on the other.

Index Cards: By: John Byl

Use index cards with participant names on them. Shuffle and distribute in appropriate number of piles (groups).

<http://www.physicaleducationupdate.com/public/328.cfm>

Themes: By: John Byl

Use themed colours or pictures.

<http://www.lessonplanspage.com/pethematicwaytopickteamsideak5-hm/>

Partner Up: By: Chris Wilson

Find a partner, Partners find partners, Quads find quads,.....continue until there are two groups.



Winks, Blinks, and Belly Laughs

By: John Byl

Ask each member of the group to choose a number between one and five. When meeting other members of the group in the first round, they should wink (with one eye) at each other. If the other person winks the same number of times, they are part of the same group, and link arms and go to find the rest of “their people.”

In the second round, participants choose a new number from one to five, and this time, belly laugh to find their partners. Participants place both hands on their stomachs, and “ha” the number they have chosen until they find “their people”.

One of the interesting side-effects of this activity is that it encourages non-verbal communication and eye contacts. For variations, try and of the following possibilities, snapping fingers, clapping hands, humming different notes or various tunes, head bobs or foot taps.