

SCMAF FLAG FOOTBALL CODE OF CONDUCT

The philosophy of SCMAF is to instill in young people a positive attitude, good sportsmanship, sound fundamentals, confidence and high moral standards. The coaches representing these agencies and Associations coach in a respectable manner while on or off the playing area. All coaches attempt to play all players unless sick or injured. All safety precautions should be observed to secure the well-being of all participants.

A. PLAYERS CODE OF CONDUCT - NO PLAYER SHALL:

1. At any time lay a hand upon, push, shove, or strike, or threaten to strike an official.

PENALTY: Officials are required to immediately suspend the player from further play and report such player to the League Executive. Such player shall remain suspended until their case has been considered by the Executive Committee.

2. Refuse to abide by officials' decisions.

PENALTY: Officials are required to immediately suspend the player from further play and report such player to the League Executive. Such player shall remain suspended until their case has been considered by the Executive Committee.

3. Be guilty of objectionable demonstrations by throwing of equipment or any other forceful action.

PENALTY: The degree of infraction of this tenet of good sportsmanship shall, in the official's judgment, draw a minimum penalty of warning or a maximum penalty of removal from the game. Officials are required to immediately suspend from further play, any player who throws equipment in an unsportsmanlike manner.

4. Be guilty of expressing personal, verbal abuse upon any official for any real or imaginary wrong decision or judgment.

PENALTY: Officials are required to immediately suspend the player from further play and report such player to the League Executive. Such player shall remain suspended until their case has been considered by the Executive Committee.

5. Discuss with an official in any manner the decision reached by such official except the manager or captain.

PENALTY: The degree of infraction of this tenet of good sportsmanship shall, in the official's judgment, draw a minimum penalty of warning or a maximum penalty of removal from the game.

6. Be guilty of using unnecessary rough tactics in the play of the game against the body and person of any opposing player.

PENALTY: Officials are required to immediately suspend the player from further play.

7. Be guilty of physical attack as an aggressor, upon any player, official, or spectator.

PENALTY: Officials are required to immediately suspend the player from further play and report such player to the League Executive. Such player shall remain suspended until their case has been considered by the Executive Committee.

8. Be guilty of abusive verbal attack upon any player, official, or spectator.

PENALTY: The degree of infraction of this tenet of good sportsmanship shall, in the official's judgment, draw a minimum penalty of warning or a maximum penalty of removal from the game.

9. Use profane, obscene, or vulgar language in any manner, or at any time.

PENALTY: The degree of infraction of this tenet of good sportsmanship shall, in the official's judgment, draw a minimum penalty of warning or a maximum penalty of removal from the game.

10. Appear on the field of play at any time in an intoxicated condition.

PENALTY: Officials are required to immediately suspend player from play and report same to the League Executive for further consideration.

11. Be guilty of gambling upon any play or the outcome of the game with any spectator, player, or opponent.

PENALTY: Officials are required to report violations of this rule to the League Executive.

12. Smoking while going on or coming off the field of play, or while on the field of play.

PENALTY: Officials are required to warn players guilty of infraction of this rule, and failure of such players to comply will result in removal from the game.

13. Be guilty of discussing publicly with spectators in a derogatory or abusive manner any play, decision, or personal opinion of other players, during the game.

PENALTY: Officials are required to warn players guilty of infraction of this rule, and failure of such players to comply will result in removal from the game.

14. Permit anyone to remain in the dugout or on the player's bench during the game who is not a playing member of the team.

PENALTY: Officials are required to warn members of the team guilty of violation of this rule. Failure on the part of team members to enforce this rule will result in team being reported to the League Executive for further action.

15. Be guilty of intentionally throwing their equipment.

PENALTY: Officials are required to immediately remove player from the game.

16. Mingle with or fraternize with the spectators during the course of the game, but shall remain on the player's bench or on the field of play.

PENALTY: Officials are required to warn members of the team guilty of violation of this rule. Failure on the part of team members to enforce this rule will result in team being reported to the League Executive for further action.

NOTE: The term PLAYER as used in the above shall apply to all team personnel, such as manager, coaches, equipment personnel, scorekeepers, sponsors, etc.

B. HEAD COACHES AND ASSISTANTS CODE OF CONDUCT

The head coach and assistants agree to support and influence good sportsmanship, high moral standards, and be responsible for the conduct and acts of their players and spectators. This includes but is not limited to unsportsmanlike disagreements with officials or insubordinate acts against Association and Federation officials. The head coach and assistants will dress appropriately in representing their agency and Association.

