



# WYLIE FASTPITCH SOFTBALL ASSOCIATION LOCAL RULES

Current as of January 01, 2026

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## RULE I - INTRODUCTION

- 1.01. Regulations. The coach of each team is responsible for understanding these rules and for notifying his/her players and fans of these official rules.
- 1.02. Jurisdiction. Jurisdiction will rest with the Board of Directors with respect to the following:
- (A) In all matters not covered by these rules.
  - (B) Under all situations involving League coaches and players during League activities.
- 1.03. Definitions. The proper definitions of the words and phrases found in these rules are as follows:
- (A) Date of joining a team: Date of playing the first game with the team.
  - (B) Official: A member of the Board of Directors.
  - (C) Playing area: Area where a defensive player can make a play within fenced or imaginary boundaries of the field.
  - (D) Dugout area: Area where players are permitted to sit within the confines of the fence and adjacent to playing area.
  - (E) Non-playing area: Area which is not a playing area or dugout area.
  - (F) Weapon: Any object used to cause bodily harm.
  - (G) USSSA Softball: United States Specialty Sports Association
  - (H) Member: Players aged 18 and under who meet eligibility requirements described in the Local Rules of the League
  - (I) Participant: Parents, legal guardians, sponsors, coaches, District 11 and superior governing body representatives
  - (K) Superior Governing Body: League Board of Directors, District 11, USSSA Softball
  - (L) PIXIE: 6U and 8U
  - (M) Wee Ball: Two and three-year old, both male and female
  - (N) Tee Ball: Three and Four-year old, both male and female
  - (O) Ineligible Player: Someone who does not meet league requirements or any player who's been suspended for any reason and who has not been reinstated.
  - (P) USSSA:

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## RULE II - ELIGIBILITY

- 2.01. General. The responsibility for player eligibility rests dually with team coaches and players.
- 2.02. Requirements for Players. Eligibility requirements for players are as follows:
- (A) Player/Team Fee. A player/team is ineligible to play until the following requirements have been met: required player/team fee is paid; the player/team's birth certificates have been received and recorded by the League; the waiver and any other necessary documents have been executed by the player/team (if 18 or older) or the player's/teams parent or guardian and submitted to the League in completed form. Once the process is completed, an eligible player is considered a member of the League in good standing.

(B) Player/Team Restrictions. A player may play for only one recreational team at a time within the League. Players may not “pick up” with another league team. (C) District Tournament Eligibility. A player must have participated in majority of the games involving the player’s League team during the regular season in order to be eligible to be considered for a District Tournament team. Teams must bring their drafted League team to the District Tournament. If they are short of any players, they must contact the District 11 commissioner and obtain written approval for all players not on the league drafted team.

(D) Division Qualifications.

1. Wee-Ball (WB) Age Classification. A player whose 4th birthday is prior to January 1 of the current year is ineligible.

Note: The Leagues minimum age is set at two as of January 1 of the current year. 2. Tee-Ball (TB) Age Classification. A player whose 5th birthday is prior to January 1 of the current year is ineligible.

Note: The Board of Directors reserves the right to approve Wee-Ball and Tee-Ball age eligibility on a case-by-case basis if needed.

3. 6 & Under Age Classification. A player whose 7<sup>th</sup> birthday is prior to August 31 of the current year is ineligible.

4. 8 & Under Age Classification. A player whose 9th birthday is prior to August 31 of the current year is ineligible.

5. 10 & Under Age Classification. A player whose 11th birthday is prior to August 31 of the current year is ineligible.

6. 12 & Under Age Classification. A player whose 13th birthday is prior to August 31 of the current year is ineligible.

7. 14 & Under Age Classification. A player whose 15th birthday is prior to August 31 of the current year is ineligible.

8. 16 & Under Age Classification. A player whose 17th birthday is prior to August 31 of the current year is ineligible.

9. 18 & Under Age Classification. A player whose 19th birthday is prior to August 31 of the current year is ineligible.

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### RULE III - DETERMINATION OF TEAMS/COACHES

3.01. Previews (tryouts). Previews will be held for each age classification with the exception of Wee Ball, Tee Ball and 6u.

3.02. Draft. Division Representatives will run their division draft unless they are a coach within that division, or some other reason makes them unavailable.

(A) Draft order numbers (1 through X, where X is the total number of divisional teams) will be selected randomly by each coach/coach’s representative present at draft. Protected players will always be the coach’s first picks. If there are no protected players declared by a coach, then that coach will pick from the list of eligible players during that round. Coaches will draft according to said numbers in serpentine format.

Example:

If (10) teams are drafting in said age division, there will be ten picks per round. The coach who has randomly selected number (1) will get the first pick from the list of draft eligible players. After all (10) teams have selected their first pick in order of their randomly drawn number, they will then begin the second round in reverse order. Thus, the coach with the last pick of the first round will have the first pick of the second round. This will continue until all girls have been drafted in that age division.

- (B) Any registrant/player who is not protected and does not attend one of the assigned preview times will be designated a lottery pick. After all players have been selected in the draft all lottery picks will be randomly drawn & placed on a team according to draft order.
- (C) Late registrants (those who register after the draft) will be assigned to a team with the least number of players by the Division Representative. However, it shall always be in the Board's discretion to forego this assignment rule and make team assignments for any late registrants as they deem appropriate to avoid the creation of an unfair advantage for any team.
- (D) After all players have been chosen for a team, coaches will then choose team names and colors in reverse order of the numbering system. The highest draft number in an age division will go first and the lowest draft number will go last.

Coaches in wee ball, tee ball, 6u, 8u, and 10u will select a shirt color and team name color of their choosing (provided said selection is available). Teams in 12u and 14u will all be named "Wylie" and differentiated by color (i.e. Wylie Purple, Wylie White, Wylie Gold or Wylie Gray). Coaches will select, in reverse draft order, their team color, but no specific team names will be permitted.

\*\*This rule was adopted by the Board of Directors to recognize the importance and privilege of playing for our league and the Wylie community.

- (E) After team names and colors are selected, practice times will be chosen. The lowest number in an age division will go first and choose one weekday day and time for practices. The serpentine format will be followed until all teams have chosen twice. A proportionate number of practice times/fields will be blocked off in reserve for select teams who have registered with the League to play a regular rotation. These teams will have the opportunity to choose practice times after the recreational league teams have chosen.

Note: After Opening Ceremonies, all practice field requests must be submitted to the scheduler when the League is under contract with the City of Abilene.

Requests may be submitted no earlier than 7 days in advance.

When the League is not under contract with City of Abilene, all field requests must be submitted to the City of Abilene.

### 3.03. Protected Players.

- (A) All teams have the potential to protect up to three (3) players (coach, assistant coach, and sponsor pick) if specific criteria are met. There are three reasons for the League's protected player rule. First, to ensure the team coaches and sponsors can secure their child's position on the team without fear of losing them to another team during the draft. Second, to encourage potential coach/assistant coach partnerships to ensure they can coach together. And third, to encourage search of sponsorships to further help fund league improvements.

- (B) If the Coach, asst. coach and/or sponsor have no children, protected team players are still allowed if protected player criteria are met.
- (C) In the event a coach does not protect a player with his/her coach pick and/or sponsor pick, he/she goes straight to the list of draft eligible players and selects a player in said round as described in Draft Order procedures.

Example: Coach takes first protected player during the first round of the draft, presumably his own child, but it could be someone else if the coach does not have an eligible child. If the coach has a second eligible child (sister) he/she wants on the team, this will be the protected second round pick due to the leagues' Sister Rule. If not a sibling, the second-round pick will either be the next declared protected player or a pick directly from the draft list. The third-round pick will either be from the draft list or the next declared protected player. For it to be a protected player the league must have received the sponsorship fee prior to draft proceedings.

### 3.04. Protected Player Criteria.

- (A) Coaches must obtain consent from parents/guardian of the player they wish to protect.
- (B) Coaches must declare their protected players prior to draft.
- (C) Coaches with team sponsor(s) must submit payment covering sponsorship fees payable to WFSA (Wylie Fastpitch Softball Association) prior to draft.

### 3.05. Sisters Policy.

- (A) If a coach has two daughters in the same age division and opts to have them play together, he must declare this at the beginning of the draft, and they will be his first two choices.
- (B) Sisters will be on the same team unless they are specifically requested by parents to be on different teams.
- (C) Coaches who choose one sister during the draft must choose the remaining sister in the next round.
- (D) After the draft has taken place, sister privileges will not automatically apply. (E) If the sponsor protected (essentially the third-round pick) player has a sister in the same age division, the remaining sister must be taken in the fourth (4th) round unless declared in advance that the sisters can be on different teams.

3.06. Coaches. Coaches for season play will be chosen from volunteers and must be approved by the Board of Directors. Coaches may choose their own assistant coaches, each of whom must also be approved by the Board of Directors. All coaches, including assistants and any parents helping in the dugout or on the field, must pass the Sanctioning body background check (currently USA Softball) required by the League. This is mandatory for Wylie Fastpitch Softball Association. The Board of Directors has discretion on all background checks. The cost of this background check is the responsibility of each coach/volunteer.

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## RULE IV - CONDUCT DURING GAMES

4.01. Access to Playing and Dugout Areas. Only the dugout chaperon, equipment person, coaches, players, and umpires are allowed inside the playing and dugout areas, and all adults must have passed the sanctioning body background check and visibly display their card.

\*\*No spectators are allowed inside the playing or dugout areas. If there are spectators in these areas, the umpires shall stop the game until such individuals are removed. The coaches are required to help and may ask the umpires to enforce this rule.

4.02. Interference with Conduct of Games. No person may interfere with the conduct of the game, including (but not limited to) waving of arms, running along the base lines, beating on the dugout roof, etc. Smoking/tobacco is prohibited on the playing field.

4.03. Disputes. In disputes over plays or clarifications with the umpires, only the head coach may engage in the discussion. It is the duty of each head coach and umpires to enforce this rule.

(A) Any person other than the head coach insisting upon objecting to the decision of the umpire may be ejected from the game. Ejection from the game constitutes leaving the playing area but allowed to watch if all attempts to participate cease. A second incident will require the person ejected to wait in the parking lot.

(B) A coach, persisting in repeated and unjustified clarifications may be ejected from the game. Ejection from the game constitutes leaving the playing area but allowed to watch if all attempts to participate cease. A second incident will require the person ejected to wait in the parking lot.

4.04. Improper Conduct. Umpires and all League officials have the jurisdiction to stop any unsportsmanlike conduct or language of any League participant, whether her/his team is playing or not. Depending upon the official/umpire's judgment as to the severity of the offense, the offender can be subject to the following:

(A) Ejection from the game which can include (on second offense) leaving the softball play area to the parking lot.

(1) First ejection from the game will allow the offender to watch from the stands as long as all attempts to participate cease to continue.

(2) Failure to start compliance within one minute shall result in a forfeit of the game by the offending participant's team.

(3) If needed, the Umpire/League Official may, with written notification, recommend to the Board of Directors the suspension of a person. When this happens, the President must call a meeting of the Board within 48 hours (excluding Friday, Saturday and Sunday) of receipt of a written notification by the umpire/League official to rule on the case. Results that conclude in suspension must be either mailed or delivered personally by at least one officer (preferably the President) of the Board and an additional Board Member.

4.05. Disciplinary Action. Any League official may recommend disciplinary action to the Board for the following offenses, up to suspension for life:

(A) Striking an umpire - life.

- (B) Altercation with a weapon in hand - life.
- (C) Fighting, agitating a fight, or threatening - one calendar year.
- (D) Drunkenness - the remainder of the playing season.
- (E) Unnecessary roughness - 30 calendar days.
- (F) Misconduct while drinking or possessing an alcoholic beverage or other controlled substance in the softball playing area during league play - 30 calendar days.
- (G) Vulgarity - 2 league games only.
- (H) Use of profane language - 2 league games only.
- (I) Any action detrimental to the league – punishment to be determined.

Items A through I of section 4.05 above is only a guideline; final discipline will be determined by the Board of Directors at their Discretion.

- 4.06. Notification of Suspension. Any participant suspended by the Board for violation of rules will be notified by letter of the suspension. The letter will either be mailed or delivered personally by at least one officer (preferably the President) of the Board and an additional Board Member.
- 4.07. Photography During the Game. One photographer per game may be allowed on the field for a short time to take photos during the game if strict rules are followed.
- (A) The photographer must have unanimous approval from both coaches and the umpire prior to the start of the game.
  - (B) The photographer must have a plan and an approximate amount of time he/she will be on the field for the coaches and umpire to consider.
  - (C) The photographer will be considered a League photographer, not just a parent taking pictures of his/her own child.
  - (D) The photographer must always stay behind the foul lines.

#### RULE V - REGULATIONS FOR THE CONDUCT OF GAMES

- 5.01. Jurisdiction. All play in this League shall be governed by the Official Playing Rules promulgated by the sanctioning body, as amended from time to time by that sanctioning body, and these Local Rules, as amended from time to time by the Board of Directors. Should there be any conflict or inconsistency between sanctioning body Official Playing Rules and these Local Rules, these Local Rules shall control.
- 5.02. Start Times for Games. All games will start at the time scheduled with no period of grace being allowed except as permitted hereafter:
- (A) For the first ball game scheduled on a field, the umpire-in-chief shall call "play ball" as soon after the scheduled starting time as he/she is convinced no adverse playing conditions exist.
  - (B) If a game is extended beyond the scheduled starting time of the next game scheduled on that field, the teams having the following game must be ready to play within five minutes of the end of that game or forfeit.
- 5.03. Forfeit. A team not ready to play when "play ball" is called by the umpire will forfeit.

- 5.04. Warm-Up. Pre-game warm up must be in designated areas only. During the transition-time between innings players may warm up not to exceed two minutes.
- 5.05. Minimum Number of Players to Start Game. A team may begin a game/play with a minimum of seven players. A team dropping to less than seven players constitutes a forfeit unless a pregame or preseason agreement has been approved by the Board of Directors.
- 5.06. Duration. Duration of games shall be determined by sanctioning body rules, except:
- (A) Umpire-in-chief or any Board member may suspend a game at any point for adverse weather conditions or light failure. All games will be rescheduled and picked up where they are stopped.
  - (B) A six-run limit per each half inning is in effect.
  - (C) League games will be completed by virtue of run rule anytime the following conditions occur:
    - (1) A team leads by 18 or more runs at the bottom or end of the 3rd inning.
    - (2) A team leads by 15 or more runs at the bottom or end of the 4th inning.
    - (3) A team leads by 10 or more runs at the bottom or end of the 5th inning.
  - (D) A time limit of 65 minutes will be in effect (55 minutes for 6U & 8U, 45 minutes for tee ball and wee ball) for all League games and will commence when the umpire-in-chief notifies the team coaches of the starting time. Teams and/or coaches who delay play in an effort to gain an advantage shall be subject to the forfeiture after one warning from the umpire-in-chief. No new inning may start after the time limit is up unless game is tied at which time international tiebreaker will be used.
- 5.07. Postponement of Games. Games shall be postponed only in the following situations:
- (A) Death in the immediate family of a team sponsor, coach, or player.
  - (B) Adverse weather conditions prior to the first scheduled game.
  - (C) Special request approved by the Division Representative.
- 5.08. Steel Cleats. No steel cleats will be allowed during League play except for 14u.
- 5.09. Batting and Defensive Requirements. Teams are required to comply with the following batting and defensive requirements at all home games:
- (A) A team may begin with as few as seven players and may add batters to the bottom of the line-up. Teams are required to bat all players present at each game continuously.
  - (B) If a player leaves a game for any reason, no out will be taken for the position vacated, unless the player plans to return to the game. (Bathroom break etc.)
  - (C) Any 9 players in the batting order may take the field on defense. Teams are required to alternate innings on defense between selected players so that all girls have the chance to play on defense one-half of the game or as close thereto as possible. Exception: Ten players in the batting order may take the field on defense in the 8-Under and 6-Under divisions.

- (D) Injured runners may be substituted by the player who made the last out prior to the injury.

5.10. Wee-ball Specific Rules.

- (A) Each team bats the entire line-up.
- (B) There will be no outs.
- (C) Each team will have an equal number of boys & girls whenever possible
- (D) Players will not be allowed to be dropped off. An adult guardian must be present for all games and practices.
- (E) Players will bat off a tee all season.
- (F) Players will be allowed five swings each time at bat. If he/she does not hit, they will advance to first base.
- (G) Games will have a 45-minute time limit.
- (H) Only one base advancement will be allowed each time.
- (I) No umpires at the games.

5.11. Tee-ball Specific Rules.

- (A) Infield distribution of boys and girls should be equal as much as possible.
- (B) Each team will bat their entire line-up.
- (C) Batter may advance one base at a time when the ball is hit to the infield.
- (D) When a ball is hit to the outfield, batter may continue to advance if ball is in play. Once the ball is returned to the infield the play is dead.
- (E) In case of an over-throw, runner may advance only one base, and then the play is dead.
- (F) Once an attempt has been made to throw home, the play will come to a stop with no more advances.
- (G) When the batter is out, he/she must return to the dugout.
- (H) Halfway through the season, one designated coach will pitch to their own team from the pitching mound.
- (I) Each batter will receive four pitches from their coach. If there is no hit, then the batter will be allowed two swings off the tee. If there is still no hit, batter is out.
- (J) No sliding will be allowed.
- (K) No stealing bases.
- (L) No walks allowed.
- (M) There will be a 45-minute time limit.
- (N) There will be no umpires.
- (O) There will be no official scorekeeper or score.

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RULE VI - PROTESTS

6.01. General. The only protests that will be allowed are those concerning the eligibility of players and the interpretation of rules. There can be no protest made with respect to the judgment of the umpire.

- (A) Protests concerning the eligibility of players do not have to be made during the game protested.

- (B) Protests concerning the interpretation of rules must be registered by the Head Coach to the plate umpire at the time of the play in question and before the next pitch is made. The umpire will report all protests to the Board of Directors within 24 hours.

6.02. Procedure for Protest. Within 48 hours (excluding Friday, Saturday and Sunday) after the completion of a protested game, the Head Coach must submit to the Board of Directors:

- (A) A protest fee of \$25.00.
- (B) A written report stating all pertinent facts, including, but not limited to, the following:
  - (1) A protester's name and team name.
  - (2) The date and time of the game and the teams involved.
  - (3) The nature of the offense and all pertinent details, including names of umpires, players, any unauthorized participants involved, and the location of the incident.
  - (4) The rule was violated or incorrectly applied.

6.03. Burden of Proof. All protests filed as stated above will be ruled by the Board of Directors. The burden of proof rests with the protester.

6.04. Protest Fee. If the protest is upheld, the protest fee will be returned to the protesters. If the protest is denied, the protest fee will go to the League's general fund.

6.05. Rulings of Upheld Protests. Rulings of upheld protests will be handled as follows:

- (A) If the team has used an ineligible player, the game will be forfeited to the offended team.
- (B) If a rule has been misapplied, the game will be returned to the game situation at the time of the protest and resume as corrected by the Board.

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## RULE VII - FINAL STANDINGS

7.01. Awards

- (A) Participation medals/trophies/ribbons/certificates (decided upon by the Board) will be awarded to all participants, but only within the Budget of the League.
- (B) Teams in each division (6U, 8U, 10U, 12U, 14U) with the 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> best overall season records will receive an award such as medals, trophies, ribbons or certificates  
(within the budget of the League and decided upon by the Board) at closing ceremonies.
- (C) Teams from other leagues outside of WFSA who play a full spring schedule in rotation with WFSA will be considered "league teams". As such, games against those teams will count towards standings and those teams will be eligible to place in the final standings.

7.02. Tiebreaker. In the event of a tie, head-to-head wins will be used to determine the final standings. If head-to-head wins are even, then the team with the higher number of total runs scored in the games between the tied teams will be declared the higher finishing team.

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## RULE VIII – INVITATIONAL GAMES AND TOURNAMANTS

8.01. Invitational Play. League teams may, at their own discretion, participate in invitational games or tournaments hosted by other area leagues, teams or associations and sanctioned by sanctioning body in accordance with the following:

- (A) Participation in invitational games or tournaments shall not normally interfere or conflict with regular league play. Division Representative approval is required for all schedule changes. Any changes must be complete one week prior to the scheduled game.
- (B) Any tournament fee(s) and all other expenses associated with any tournament play shall be the sole responsibility of the participating team.

8.02. District Tournaments.

- (A) League teams must participate with the same team roster as used in regular league play. If a team is short players, they must get written approval from the District Commissioner for any additional players.
- (B) Any tournament fee(s) and all other expenses associated with any District play shall be the sole responsibility of the participating team.
- (C) Use of League uniforms is required, and use of League equipment is permitted for District tournament play.

8.03. State Tournaments (All-Star/State Team).

- (A) By 8:00 PM on the first Wednesday after the district tournament, each team/head coach will turn in a list of who they believe to be the top 10 players in their division in the League to nominate for the All-Star/State Team. This list will be submitted to the Division Representative for their age division and the Board of Directors. When all of the lists are turned in, the 11 players receiving the most votes (top 12 players for 6U & 8U) will be the All-Star/State team, which will represent Wylie Fastpitch Softball Association. If there is a tie for a place on the team, that division's Representative will break the tie.  
 \*\* Players from non-WFSA drafted teams will NOT be eligible for Wylie All Stars.
- (B) All girls must have played in the District Tournament to be eligible for the State Tournament. If a girl was unable to participate in the District Tournament, the coach must contact the sanctioning body Commissioner for approval to allow her to play in the State Tournament.
- (C) Coaches may petition in writing the WFSA Board of Directors for possible assistance with State Tournament fee. The Board of Directors will determine how much, if any, WFSA will contribute.
- (D) Coaches must get approval to use League equipment during the State Tournament. After the tournament, the equipment must be returned to the League.
- (E) All-Star teams are responsible for their own uniforms. Teams representing Wylie in the State Tournament will be named "Wylie" or "Wylie All Stars" and uniforms must contain WFSA colors of purple, white, gold or gray, or any combination of those. If there is more than one WFSA team playing the State Tournament, the teams will be differentiated by uniform color only.
- (F) The Board of Directors will select who the head coach of each Allstar/State Team will be and will have to approve any and all assistant coaches selected by the approved head coach.  
 \*\*Coaches from non-WFSA drafted teams will NOT be eligible to coach Wylie All stars.
- (G) The All-Star/State Team will be announced at closing ceremonies and given a recognition medal, trophy, or certificate (to be determined by the Board).

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## RULE IX - SPECIAL RULES

- 9.01. Uniform Requirements. All players are required to wear a non-duplicated number of six (6) or more inches high.
- 9.02. Line-Ups. Opposing coaches are required to exchange line-ups prior to the start of the game. All line-ups must have first and last names of all players and their corresponding shirt numbers.
- 9.03. Home Team. The home team shall keep the official scorebook and occupy the 3rd base dugout. Visiting Team. Visiting team shall provide a responsible adult for keeping the score on the scoreboard and occupying the 1<sup>st</sup> base dugout.  
After each game, both teams are responsible for cleaning up their respective sides of the field, removing all trash from the bleachers and dugouts and placing it in trash receptacles. Each head coach is responsible for ensuring their side is free of trash before they leave. If this rule is not followed, then the head coach can be suspended from coaching.
- Each team will be scheduled to help the Board of Directors close the fields on game nights throughout the season. On a team's scheduled night, the head coach must ensure that at least two capable adults are present to assist in cleaning the park, locking the fields, emptying trash receptacles and taking trash out to the dumpsters. Failure to comply with this rule will result in a consequence to be determined by the Board of Directors (possible fine and/or forfeiture of game(s)).
- 9.04. Rule Violations. A team which knowingly violates the Rules stated herein may be expelled from the League. All games played in disregard of the Rules shall be forfeited without the necessity of protest and all remaining games will be forfeited. An expelled team will have no place in the final standings and all fees paid by said team shall be non-refundable.
- 9.05. Breakup of Team(s). If a team disbands, the Board of Directors may waive all eligibility requirements and form a replacement team. If a replacement team cannot be formed, the Board will declare the team disbanded as of a given date and those players will become eligible to play on another team.
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# Appendix A

## Coaches Code of Ethics

This code of ethics has been developed to clarify and distinguish approved and accepted professional, ethical, and moral behavior from that which is detrimental to the development of the sport of softball.

### I. RESPONSIBILITY TO PLAYERS

1. The coach must never place the value of winning over the safety and welfare of players. Winning should be the result of preparation and discipline with emphasis placed on the highest ideals and character traits.
2. Coaches shall instruct players to always play within the written laws of the game and within the spirit of the game.
3. Coaches shall not seek unfair advantage by teaching deliberate unsportsmanlike behavior to players.
4. Coaches should not tolerate inappropriate behavior from players regardless of situation.
5. Under no circumstances should coaches authorize or encourage the use of medicinal or performance enhancing drugs. Players should be directed to seek proper medical attention for injuries and follow the physician's instructions regarding treatment and recovery. At no time should a player be put at risk by returning from injury prematurely or by being forced to play while injured.

### II. RESPONSIBILITY TO WYLIE FASTPITCH SOFTBALL ASSOCIATION

1. Adherence to all Rules by the Wylie Fastpitch Softball Association Rules and policies, especially those regarding eligibility and rotation are mandatory and should never be violated. It is the responsibility of every coach to know and understand these rules.
2. Player development and the growth of the player through participation are essential to the growth of the sport. Additionally, the coach must behave in such a manner that the principles, integrity and dignity of the sport are maintained.
3. Any problems that cannot be resolved between coaches should be referred to the Division Rep or appropriate Board Member immediately.
4. Coaches will help prepare field (chalking, etc.) if field is not ready.
5. Coaches are responsible for making sure their team/fans pick up all trash on their side after each game, including the dugouts. If this is not followed, the head coach can be suspended from coaching.

### III. RESPONSIBILITY TO THE LAWS OF THE GAME

1. Coaches should be thoroughly acquainted with the laws and demonstrate a working knowledge of the laws of the game of softball. Coaches are also responsible for ensuring that their players understand the intent as well as the application of the laws.
2. Coaches must adhere to the letter and spirit of the laws of the game. Those coaches who circumvent the rules to gain advantage have no place in softball.
3. Coaches are responsible for their players' actions on the field and must not permit them to perform with the intent of causing injury to opposing players.
4. If coaches permit, encourage, or condone performance which is not in the letter or spirit of the laws, they are derelict in their responsibility to players, Wylie Fastpitch Softball Association, and the sport worldwide. The coach must strive constantly to teach good sporting behavior.
5. Coaches must adhere to the Wylie Fastpitch Softball Assoc. Rules and Regulations attached herein.

#### IV. RESPONSIBILITY TO OFFICIALS

1. Officials must have the support of coaches, players, and spectators. Criticism of officials undermines purpose in the game. Coaches must always refrain from criticizing officials in the presence of players.
2. Coaches should strive to develop a line of communication with officials, giving each other an opportunity to better understand the problems relating to their specific area. This section shall not be taken as an encouragement to debate referee decisions during the game.
3. On game day, officials should be treated with respect before, during, and after the game. Officials should be addressed as “Umpire” or “Blue” and not by name. Professional respect should be mutual and there should be no demeaning dialogue or gesture between official, coach, or player. Coaches must not incite players or spectators or attempt to disrupt the flow of play.
4. Comments regarding the official should be made in writing to the appropriate Board Member who is assigning the official.

#### V. RESPONSIBILITY OF PUBLIC RELATIONS

1. Coaches have a responsibility to promote the game of softball to the public. Comments and critiques of governing bodies, teams, coaches, players, parents, or the media should be positive and constructive, never prejudicial or inflammatory.
2. Coaches have the responsibility to assist their players in conducting themselves properly when in public while representing their team, and the Wylie Fastpitch Softball Association.
3. Publicity predicting a win is folly and serves no useful place in a coaches’ public image.
4. Comments stressing injuries, team, personnel conflicts, or disciplinary problems as an excuse for a loss of unsuccessful endeavor are detrimental and should be avoided.

#### VI. GAME DAY AND OTHER RESPONSIBILITIES

1. A coach’s behavior must be such as to bring credit to himself/herself, this organization, and the support of softball.
2. Rival coaches should meet prior to the game and exchange friendly or professional greetings. While the concept of rivalry is wholly embraced, it cannot take precedence over exemplary professional conduct.
3. During play, coaches have a responsibility to be as inconspicuous as possible. Coaches shall exhibit a respectful attitude towards players. The coach must confine him/herself to the coaching area. The attitude of the coach towards officials, spectators, opposing players and coaches should be controlled undemonstratively.
4. It shall be unethical for a coach to have any verbal altercation with an opposing coach or bench during a game. Hostile, physical or verbal contact with a player or another coach is considered totally unacceptable. Discipline to be determined by the Board of Directors.
5. The coaches foremost post-game responsibility is his/her team.
6. Coaches should use their influence on unfriendly spectators that demonstrate intimidating behavior towards official and opposing teams.



## Coaches Code of Ethics

I HAVE READ AND AGREE TO ABIDE BY THE WYLIE FAST PITCH SOFTBALL ASSOCIATION COACHES CODE OF ETHICS WHICH I HAVE RECEIVED. THEREFORE, IN ACKNOWLEDGE AWARENESS OF THE CODE AND WILL STRIVE TO IMPLEMENT THE CODE FOR THE BETTERMENT OF THE GAME.

I AM AWARE THAT, SHOULD I NOT FOLLOW THIS CODE OF ETHICS, IT WILL BE UP TO THE WYLIE FASTPITCH SOFTBALL ASSOCIATION BOARD OF DIRECTORS TO DETERMINE WHETHER I WILL BE TERMINATED AS A COACH.

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Coaches Printed Name

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Coaches Signature

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Date

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Assistant Coaches Printed Name

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Assistant Coaches Signature

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Date

## Appendix B

## KIRBY PARK

### GENERAL PARK RULES

Persons or teams not abiding by these rules may be escorted off the premises by the police and may face either a temporary or permanent ban from the park.

1.01. Activities. Within the park fences, prohibited activities during sporting events include the following:

- (A) Riding bicycles, skateboards, ripsticks, scooters, roller skates or roller blades.
- (B) Playing wall ball or Kickball
- (C) Swinging a bat of any kind outside designated areas
- (D) Use of any tobacco products
- (E) Consumption of alcohol

1.02. Personal Conduct. Within the park fences during sporting events:

- (A) Persons showing signs of public intoxication will be asked to leave the park
- (B) Persons conducting themselves inappropriately or inciting others to do so will be asked to leave the park. Inappropriate behavior includes but is not limited to:
  - 1. Swearing or using curse or other inappropriate words
  - 2. Lewd, vulgar or otherwise inappropriate gestures
  - 3. Using threatening language or gestures
  - 4. Interfering with any game
  - 5. Brandishing of any weapon
  - 6. Antagonizing, insulting or arguing with the Umpire.

1.03. Team Conduct. During play or between games, teams will not engage in any unsportsmanlike conduct.

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