



Mizuno Madness

Starting Times are posted below. All Times should be considered tentative until the tournament begins. If your first game time should change, you'll be notified by phone.

All coaches should check in upon arrival to receive your official Tournament Packet.

Rain Hotline: 804-378-2285 This line will be updated Saturday morning at approximately 7:15 am if there's a chance for inclement weather.

Format: Teams will play 3 pool games and be seeded for playoffs based on those results.

14u: Teams will advance to Gold and Silver Playoffs.

12u: Teams will advance to Gold and Silver Playoffs.

10u: Teams will be seeded for playoffs based on pool standings.

NOTE: If a team plays 4 pool games, we will throw out their worst game for standings purposes, unless that game is involved in a tie breaker situation.

Locations:

Harry Daniel Park at Ironbridge (Iron)

Ironbridge Park:

6600 Whitepine Rd

Richmond, VA 23237

From I-95: Take Exit 62 (Route 288)

Follow Route 288 to the 1st Ironbridge Road Exit.

Go to the light and the entrance to the park is on the right.

If you have any questions, call Butch Tiller at 804-378-2285



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Bracket: A (14 & Under)

Field: Harry Daniel Park at Ironbridge

	Teams	Wins	Losses	Tie
A1	East End Xtreme (14)	1	2	
A2	Original Adrenaline (14)	1	1	1
A3	Home Run Junkie (12)	3	0	
A4	Hit Doctor Navy (14)	0	2	1

Time	Team			Team	Field
9:00	East End Xtreme (14)	9	10	Original Adrenaline (14)	Iron 9
9:00	Home Run Junkie (12)	15	1	Hit Doctor Navy (14)	Iron 10
10:30	East End Xtreme (14)	1	10	Home Run Junkie (12)	Iron 9
10:30	Original Adrenaline (14)	9	9	Hit Doctor Navy (14)	Iron 10
3:00	East End Xtreme (14)	6	3	Hit Doctor Navy (14)	Iron 9
3:00	Original Adrenaline (14)	9	10	Home Run Junkie (12)	Iron 10

Tie Breaker Rules:

1. Two Way Tie: Head to Head. The team that won the game between the tied teams receives the higher position.
2. Three Way Tie:
 - A) Runs Allowed Among the tied teams. The team with the fewest runs allowed among the games involving only the tied teams will receive the highest finishing position. The team with the second fewest runs allowed will receive the next highest position and so on.
 - B) If a three way tie still exists: Runs allowed among all games played.
 - C) If a three way tie still exists: The Run Differential (runs scored minus runs allowed) in the games involving the tied teams will determine the finishing positions. The team with the highest numerical differential receives the uppermost position among the three teams. The team with the second highest numerical differential receives the uppermost position among the three teams. The team with the third highest numerical differential receives the third highest position among the three teams.
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Bracket: B (14 & Under)

Field: Harry Daniel Park at Ironbridge

	Teams	Wins	Losses	Tie
B1	Varina Select Velocity (12)	2	1	
B2	Lady Cardinals (14)	1	1	1
B3	Backdraft (14)	1	1	1
B4	Southern MD Velocity (14)	1	2	

Time	Team			Team	Field
12:00	Varina Select Velocity (12)	4	2	Lady Cardinals (14)	Iron 9
12:00	Backdraft (14)	3	7	Southern MD Velocity (14)	Iron 10
1:30	Varina Select Velocity (12)	4	6	Backdraft (14)	Iron 9
1:30	Lady Cardinals (14)	8	3	Southern MD Velocity (14)	Iron 10
4:30	Varina Select Velocity (12)	9	0	Southern MD Velocity (14)	Iron 5
4:30	Lady Cardinals (14)	6	6	Backdraft (14)	Iron 6

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Bracket: C (14 & Under)

Field: Harry Daniel Park at Ironbridge

	Teams	Wins	Losses	Tie
C1	Madison Mystics (14)	2	1	
C2	VA Adrenaline (14)	3	0	
C3	Miss Fits (13)	0	3	
C4	Coastal Blast (14)	1	2	

Time	Team			Team	Field
12:00	Madison Mystics (14)	3	4	VA Adrenaline (14)	Iron 5
12:00	Miss Fits (13)	0	18	Coastal Blast (14)	Iron 6
4:30	Madison Mystics (14)	19	0	Miss Fits (13)	Iron 9
4:30	VA Adrenaline (14)	11	2	Coastal Blast (14)	Iron 10
6:00	Madison Mystics (14)	8	0	Coastal Blast (14)	Iron 9
6:00	VA Adrenaline (14)	17	4	Miss Fits (13)	Iron 10

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Bracket: G (12 & Under)

Field: Harry Daniel Park at Ironbridge

	Teams	Wins	Losses	Tie
G1	Loudoun Inferno Red (12)	0	3	
G2	Richmond Rapids (12)	3	0	
G3	VA Unity (12)	2	1	
G4	Chesterfield Havok (12)	1	2	

Time	Team			Team	Field
12:00	Loudoun Inferno Red (12)	2	5	Richmond Rapids (12)	Iron 7
12:00	VA Unity (12)	18	1	Chesterfield Havok (12)	Iron 8
4:30	Loudoun Inferno Red (12)	7	13	VA Unity (12)	Iron 7
4:30	Richmond Rapids (12)	8	7	Chesterfield Havok (12)	Iron 8
6:00	Loudoun Inferno Red (12)	5	7	Chesterfield Havok (12)	Iron 7
6:00	Richmond Rapids (12)	0	2	VA Unity (12)	Iron 8

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Bracket: H (12 & Under)

Field: Harry Daniel Park at Ironbridge

	Teams	Wins	Losses	Tie
H1	Richmond Phoenix (12)	0	4	
H2	Hanover Belles (12)	2	1	
H3	VA Edge (11)	3	0	
H4	Chesdin Storm (12)	1	2	
H5	East Coast Diamonds (12)	2	1	

Time	Team			Team	Field
9:00	Richmond Phoenix (12)	2	22	Hanover Belles (12)	Iron 7
9:00	VA Edge (11)	3	0	Chesdin Storm (12)	Iron 8
10:30	Richmond Phoenix (12)	3	15	Va Edge (11)	Iron 7
10:30	Hanover Belles (12)	2	14	EC Diamonds (12)	Iron 8
1:30	Richmond Phoenix (12)	4	17	Chesdin Storm (12)	Iron 7
1:30	Va Edge (11)	9	8	EC Diamonds (12)	Iron 8
3:00	Richmond Phoenix (12)	3	6	EC Diamonds (12)	Iron 7
3:00	Hanover Belles (12)	10	6	Chesdin Storm (12)	Iron 8

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Bracket: X (10 & Under)

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	Teams	Wins	Losses	Tie
X1	Chesdin Storm (10)	3	1	
X2	VA Unity (10)	3	0	
X3	Southside Fury (10)	1	2	
X4	Chesterfield Havok (10)	1	2	
X5	East Coast Diamonds (10)	0	3	

Time	Team			Team	Field
9:00	Chesdin Storm (10)	1	17	VA Unity (10)	Iron 5
9:00	Southside Fury (10)	8	9	Chesterfield Havok (10)	Iron 6
10:30	Chesdin Storm (10)	22	8	Southside Fury (10)	Iron 5
10:30	VA Unity (10)	15	6	EC Diamonds (10)	Iron 6
1:30	Chesdin Storm (10)	6	4	Chesterfield Havok (10)	Iron 5
1:30	Southside Fury (10)	13	9	EC Diamonds (10)	Iron 6
3:00	Chesdin Storm (10)	13	3	EC Diamonds (10)	Iron 5
3:00	VA Unity (10)	12	1	Chesterfield Havok (10)	Iron 6

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