



**2015
TRI-COUNTY
SOCCER RULES
KINDERGARTEN**



KINDERGARTEN

I. RULES OF PLAY

A. Number of players: The maximum number of players for one team on the field at any one time is four (4). THERE WILL BE NO GOALIES. However a player may play back as a stopper/sweeper but may not use their hands.

B. Strategy/Development: Games are to be played in a non-competitive low-stress atmosphere. The emphasis should be on having fun playing the game, while learning the basics of soccer. The score shall not be kept.

C. Duration of game: The game will consist of four (10) ten-minute quarters. There will be a two minute break between quarters and a five minute half time.

D. Start of game and periods: Home team will kick-off to start the game. Each subsequent period will begin with alternating kick-offs. The field direction will change at half time. All kick-offs will be indirect kicks (goals cannot be scored directly off the kick but must first touch another player of either team). Also, the person taking the kick cannot retouch the ball until another player from either team has touched the ball. Defending players must be at least eight yards from the ball on their half of the field at the kick-off.

E. Field size: The field will be rectangular, its length 40 yards by a width of 30.

F. Goals: Flags will be used to mark the goals, and will be 8 yards apart.

a.) If the flag comes out of ground:

1. By contact of the ball - *play is dead, no goal and re-start with goal kick.*

2. Flag knocked out by a player or on its own - *Play is dead, put the flag back in ground, and re-start with a drop ball where the ball was at the time of the stoppage (Ball cannot be dropped within 10 yards of the goal).*

G. Ball size: The game ball used shall be a No. 3 sized ball.

H. Off sides: There will be no off sides.

I. Throw-ins: Conform to FIFA throw-in law. In the spirit of an introductory level of soccer, players will be given a second chance if the throw-in is improper (i.e. lifts one foot, etc). If the second attempt is improper, the opposing team will receive the ball for the throw-in play.

J. Corner kicks: Conform to FIFA rule except that opponents must be eight (8) yards off the ball.

K. Goal kicks: Goal kicks will be taken from the 10 yard marker. This will be a designated mark 10 yards out from the goal. Any player from the offensive team can take the kick and the opposing team MUST be behind the mid-field marker

on their half of the field until the ball is kicked. The kicking team can kick the ball in any direction on a goal kick.

L. Free kicks: Only indirect free kicks (goals can not be scored directly off the kick, it must be touched by another player) will be awarded for fouls or rules calling for a free kick. The ball will be placed on the nearest 10 yard marker and the opposing team must be eight (8) yards back. Any free kick awarded to the defense behind their own 10-yard marker, will be moved to the 10-yard marker and will be taken in the same manner as a goal kick.

M. Penalty kicks: No penalty kicks will be awarded. Fields are not marked with a penalty box. Any fouls occurring against the defensive team between the goal line and the 10 yard mark will result in a kick taken at the 10 yard mark. Use indirect kick as above.

II. SUBSTITUTION RULES

A. Player substitution: Any players sitting out at the conclusion of one period must enter the game at the beginning of the next period. An exception would occur for teams with 8 or more players. Player substitution will be done on a rotation system. During the game, players will be rotated through the games and onto the side lines.

B. Player rotation: Coaches will assign a rotation number for each player for the entire game. Players 1, 2, 3 & 4 will start on the field. Players 4, 5, 6 and 1 would enter at the break This rotation system will continue in the same manner for each of the remaining periods of the game.

C. Participation is our primary goal. The first and primary remedy for any violation of substitution rules shall be to correct the violation. This may include putting a player who belongs in the game into the game during a period. Player participation should be maximized for all players, not just the highly skilled.

III. PLAYERS' EQUIPMENT

A. Footwear: Shall conform to FIFA with the following exceptions: Footwear shall include tennis shoes or soft cleated soccer shoes. No toe cleat.

B. Shin Guards: All players must play with shin-guards and they must be covered by at least one layer of a sock.

C. Jewelry: There shall be NO jewelry worn by any participants. *Children should refrain from having their ears pierced during the season.*

IV. REFEREES

Games will be refereed by parent volunteers. Each team should provide one referee for one of the games.

