



JUNIOR ROLLER DERBY ASSOCIATION

PRE-GAME PROTOCOL

Updated July 2018

Officials Meeting

Before each game, or at least once before multi-game events, all officials (on and off skates) should meet to go over any specific items of interest for the crews, as set by the Head Officials. This is an opportunity for officials to align on interpreting impact and assessing penalties, and to help ensure standardization and clear communication on the track. Skating and Non-Skating Officials may additionally meet separately if so desired.

Captain and Coaches Meeting

Before a game, the Head Referee and Head NSO for the game will meet with both teams' Captains, Alternates, and Coaches. (Other Officials may attend at the discretion of the Head Officials.) This is for teams and Officials to introduce and discuss topics of concern. At a minimum, these topics should be discussed:

- Introductions, including each team's Captain, Alternate, and Bench Staff for the game.
- Confirm the game parameters, like:
 - Sanctioned / Regulation;
 - Division (Female, Male, or Open);
 - Skill Level (3, 2, or 1) if the game is not Sanctioned;
 - Agreed upon variations (i.e, 20-minute halves) if the game is not Regulation
- Identify the Bench and Penalty Box Area(s), seating of Medical Staff, and any venue anomalies.
- Identify any Coaches who will not be located in the Bench Area (i.e. "3rd Base Coaches") and their designated area, if applicable. These Coaches may not enter the Bench Area unless they are also designated as Bench Staff, and they may not enter the outside safety lane during the game. They will be held to the same standards regarding Unsporting Conduct as Bench Staff.
- Identify the adult(s) for each team to be responsible for fouled out and expelled skaters, and where they will be located in the audience. (See the *JRDA Addenda to The Rules of Flat Track Roller Derby*.)
- Confirm each team's preference for Protective Gear Checks - will game Official(s) be performing these, or do they prefer team volunteer(s) checking gear under the visual supervision of Official(s)?
- For Sanctioned games, remind team Captains to remain in the track area after each game until they sign the IGRF.
- Determine the identifying color for each team, including helmet covers which for Sanctioned games must match the base color of each team's uniform.
- Confirm each team's roster including numbers and any skaters who may be listed but not participating.
- Identify any Skaters who may have difficulty understanding, interpreting, or responding to the instructions of Officials due to physical, mental, emotional, cultural, or other needs requiring understanding or accommodation during the event.

Protective Gear Checks

Protective Gear Checks must be completed as described in the *JRDA Protective Gear Check Protocol* prior to all JRDA games, whether Sanctioned, Regulation, non-Regulation games involving one or more JRDA Leagues, or other games hosted by JRDA or a Member League.