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Rules and Regulations of Little Elm Area Youth Sports Association - Volleyball

(LEAYSA – VOLLEYBALL)
<http://www.leaysa.com>

A MEMBER ASSOCIATION OF LITTLE ELM AREA YOUTH SPORTS
ASSOCIATION (LEAYSA).

LEAYSA - VOLLEYBALL

Little Elm Area Youth Sports Association – Volleyball Rules and Regulations

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LEAYSA follows USA Volleyball Rules and TAAF Rules with exceptions made in younger age divisions to maximize successful team competition and self-confidence for our participants. For detailed information regarding USAV rules, please visit www.usavolleyball.org.

1. Volleyball Season – Spring & Fall

2. Recommended Playing Seasons

- a. **Spring:** March - May
- b. **Fall:** September - November

3. Roster Size

- a. **Minimum Roster Size – 6 Players**
- b. **Maximum Roster Size – 10 Players (additional players based on board discretion)**

4. Age Requirements/League Structure

- a. The President and/or Communications Director or a designated committee will determine the competitive strength and skill level of all teams within a league. The Board or Committee members may solicit assistance for this responsibility, but the final decision is that of the President.
- b. All players must be in the appropriate age division as defined by TAAF Rules. The age ranges for the divisions shall be as follows and based on the players age as of **September 1st of the current school year**.
 - i. 6U (ages 5-6) *not offered this season
 - ii. 8U (ages 7-8)
 - iii. 10U (ages 9-10)
 - iv. 12U (ages 11-12)
 - v. 14U (ages 13-14)
 - vi. 16U (ages 15-16) *not offered this season
 1. ****Note:** Players registering for 14U please be aware if not enough players in either division register the league will consolidate the divisions to play combined for the season.
 2. *****Note:** League is designed currently for girls only. Players are only able to participate on only one team. They cannot play on multiple teams regardless if it's a different age division.
- a. Those players who desire to play “up” to a higher age bracket will be allowed to “play up” a maximum of one year, provided written permission is submitted to the Coaching Director by the parents or legal guardian of the player.
 - i. If a team requests to “play up” in the upper division age group, they must understand and agree to the following:
 1. Each member shall have written permission as a current member of that team
 2. They will continue to move up with the other teams currently in the upper division age group. They will always play at least 1 age division above her age
 3. Under no circumstances will they be allowed to “drop down” or “play down” to their original age division, unless the team is disbanded and all the players on the current roster will be returned to the player pool.
 4. Individual consideration will be given to a player wanting to return to “age pure” age division, with full understanding that the player will be placed in the player pool. The player will be placed on a team based on team space available. The player is not guaranteed a team spot. Not all “team” requests can be accepted or honored.

5. Registration Requirements

- a. A properly executed registration for membership (contract) for each player must be submitted to the Association along with the proper fee prior to the start of each Season.
- b. The original registration form will be held by the Association and the Registrar.
- c. Proof of age may be required on each new player at the time of registration or after if a concern is brought to the Board. The Board may require re-examination of proof of age in the event of a dispute.

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6. UNIFORMS:

- a. LEAYSA will provide jerseys for all teams. Jerseys will be supplied for the Volleyball Season.
 - i. LEAYSA Volleyball provides a jersey top to each player that is included with the registration fee. The jersey color will be selected by the Player's Coach at the time of the teams formation. Coaching Staff will receive a Coaches Shirt. There will be a selection on the registration for size. Sizes follow T-shirt sizing. Registration fee covers a jersey top for each player. We recommend parents speak with their players coach first before purchasing shorts/socks/kneepads so that team uniforms match. ****Note:** If parents do not enter a size when you register the league will reach out, but you run the risk of the wrong size. If you register we will order the size that is entered at the time of registration. If that size does not fit the player, the parent can order a different size at their cost.
 - ii. Parents are required to enter a size for their player on this registration. All jerseys are ordered immediately following team formation/team draft. Coaches are responsible with relaying uniform sizing information to their team once teams are formed. Parents are to communicate with coaches any issues/challenges.
 - iii. Players registered with LEAYSA must wear the jersey provided for the season and ordered with LEAYSA.
 - iv. All players must have same colored jersey with a permanent number on the front and back of the jersey. Libero's must have a jersey that is a different color than then the rest of the teams and must also have a permanent number on the front and back of the jersey.

8. Pre-Match Court Preparation

- a. Court Size
 - i. 6U - 20' X 30"
 - ii. All other age divisions - Regulation Court Size (30' x 30')
- b. Net Height
 - i. 8U/10U - 7'0"
 - ii. 12U/14U/16U - 7'4"
- c. Serving Lines
 - i. 6U - 10" from net
 - ii. 8U - 10' from net
 - iii. 10U - 23' from net
 - iv. 12U/14U/16U - Regulation Court Line
- d. Game Ball
 - i. 6U/8U/10U - Volley Lite
 - ii. 12U/14U/16U - Official Size Volleyball

i. Referee/Coin Toss

1. The referee will call for at least one captain to represent their team in the coin toss. The league's predetermined home team will call the toss. The winner of the toss will choose to serve first or choose which side of the court they wish to start on. The following game, teams will switch sides and the other team will now have the opportunity to serve first.

- The referee will call for at least one captain to represent their team in the coin toss. The leagues predetermined home team will call the toss. The winner of the toss will choose to service first or choose which side of the court they wish to start on. The following game, teams will switch sides and the other team will now have the opportunity to service first.
- Third Game Coin Toss – In the event that a third game is necessary, both teams are to stand at the end line (serving line) and a captain from each team will come forward to the referee. The league's predetermined home team will call the toss. The winner of the coin toss will choose to serve first or choose which side of the court they wish to start on.

ii. Line Judge

- i. Both teams will provide a line judge prior to the match. The line judge is to report to the referee to receive instructions for the proper signaling of inbounds, out-of-bounds, and foot fault during the match.
- ii. The line judge must be at least **17 years of age** and may not have any distractions such as cell phones, children, pagers, etc., that may cause interference with the calls made during the match. If the referee finds the line judge to be distracted for any reason, they have the right to remove that person as line judge at any time without explanation.
- iii. The line judge is to remain in the left corner, opposite of server, and may not cheer, coach, or sit down during match play.
- iv. The head referee reserves the right to overrule any call made by the line judge.
- v. Coaches/Asst Coaches are not permitted to be Line Judges. Coaches/Asst. Coaches must accept any call the line judge makes and the Head Referee is the ultimate decision.
- vi. Parents or coaches are not allowed to move markers on the court.

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- i. **Scorekeeper**
 1. Home team will provide someone to complete the scoresheet. Away team will provide someone to run the scoreboard. They will sit at a separate scorekeeping table. No other person is allowed to sit or approach the scorekeepers table during a match. PARENTS should not approach the score table at any time.
 2. Every effort will be made by staff to keep score properly on the scoreboard in a timely manner; however, the score will be kept on a scorekeeping sheet first and then entered on the scoreboard. Each head coach is ultimately responsible for checking the accuracy of their team's score at the end of the game.
- ii. **Pre-Match Preparation**
 - a. **Coach**
 - i. Each team may have a head coach provided that they are at least 18 years of age and must undergo a background investigation by the league. Assistant Coaches may be under 18 as long as they complete the Assistant Coach registration, and the Coach is present at all games/practices. Only a Head Coach and an Assistant Coach are designated by the league. Any additional coaches for backup will need to complete a background check through the league at their own expense.
 - ii. Coaches are to stand on the same side of the court as the team on side league has designated as bench. ONLY 2 Coaches are allowed on sidelines at one time. We must have all coaches required information on file in order for them to be on the sidelines for games.
 - b. **Players**
 - i. Membership
 1. Players must be registered to play volleyball with the LEAYSA league.
 2. Players may only participate on one league team per season.
 - ii. Uniform
 1. Players must wear a game jersey with numbers clearly visible on the back and front.
 - iii. Jewelry and other Objects
 1. Players may not wear jewelry; earrings may be worn if studded and not hooped or dangling. Officials will be the ultimate decision maker.
 2. Players may not participate in the game with any type of cast on, arm/wrist brace or any other object that would provide an artificial advantage to the player. (This does not include ankle braces.)
- iii. **Line-up**
 - a. After the coin toss, the head coach from each team is responsible for turning in their lineup, in serving order, to the Referee five (5) minutes prior to each match.
 - b. The lineup is to include the designation of the captain by writing a "C" next to their number on the line up. In the event that the team captain is substituted out, the head coach will inform the referee of the new team captain.
 - c. The lineup may be changed prior to each game of the match. The head coach is responsible for applying the Equal Play Policy and any rules associated with substitutions. (Equal Play Policy See Section 10-b.)
- iv. **Team Warm-Up**
 - a. Both teams will be allotted four (4) minutes of warm-up at the net prior to the beginning of the match. Teams will take turns, the home team gets the first 4 minutes, then the away team. If time doesn't allow each team will get two (2) minutes instead.
 - b. The remaining two (2) minutes are reserved for the teams to simultaneously warm up serving.
 - c. In between the games of a match, each team is allowed three (3) minutes to huddle. (if time allows)
- v. **Forfeit Policy**
 - a. A forfeit will be rendered by any team that does not have five (5) legal players on the court at the commencement of the first game of the match. (Exception: 6U may play with 4 players)
 - b. If at any point during the match a team's strength falls below five (5) players, a forfeit must be rendered.
 - c. The forfeit of the first game will occur at the league's scheduled match time. The forfeit of the second game will occur ten (10) minutes after the leagues scheduled start time for that match.
 - d. Any game that is forfeited will be considered as a 0-25 loss.
 - e. This league does not play by 'Ghost' player rules. If a team has fewer than 6 players, they will play 3 front row and 2 back row line up and will serve in rotation, and will not take a side out at the time of the 'Ghost' player serve.
- vi. **Non Rostered/Illegal players**
 - a. Any team found to be playing with player(s) not on their submitted roster will automatically forfeit the game. Forfeit will happen regardless of the outcome of the game if the game has already finished. Any team that has a question on eligible player(s) is asked to contact the board.

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Scoring

- i. Matches are played to completion
- ii. All regular season matches will be played best 2 out of 3 games. An unnecessary 3rd game will be played with the officials if time allows. These games will have a timer set to 20 minutes before the start of the following match, to give those teams sufficient time to warm up. However if a 3rd game is necessary it will play to 15 (win by 2) no matter the time left.
- iii. **6U/8U/10U**– will allow a single player to make five (5) consecutive serving points. If this rule is met, the other team will be awarded the serve but not a point. See page 8 for serving rules.
- iv. **12U/14U**– will follow regular scoring rules. See page 8 for serving rules.
- v. All games will be played with the rally scoring system where a point is awarded after each defensive or offensive play. All divisions will play to 25 points, must win by 2 points, and games will be capped at 30 points. The third game (if needed) will be 15 points for all divisions, must win by 2 points with a cap at 20 points. The first team to reach these caps will be the winner of the game.

10. Match Play

a. Equal Play Policy

- i. LEAYSA views fair playing time for its participants as one of the most important aspects of our leagues. Each participant should be provided with fair playing time during practices and games. LEAYSA uses a trust-system by Coaches to account for equal play.
- ii. It is the Coaches responsibility and discretion on play time based on participation at practices, games, and motivation of the player.

b. Libero

- i. Libero's will be utilized in 14U/16U Division only.
- ii. Penny's can be used to designate this player if no different jersey color is available.
- iii. The Libero must be recorded on the score sheet/line up card before the match in the special line reserved for this. The number must be recorded on the line-up sheet of the first set (game).
- iv. The libero cannot be team captain or game captain.
- v. Liberos may replace a back-row player at any stoppage of play, an unlimited number of times. Whenever the play is stopped, the libero may replace a backrow player. The rule in international play is that there must be a rally between when the libero leaves the court and when they come back in for another player.
- vi. The libero is allowed to replace any player that is in a back row position.
- vii. The libero is restricted to perform as a back row player and isn't allowed to complete an attack hit from anywhere if at the moment of contact, the ball is entirely above the top of the net.
- viii. The libero may not block, attempt to block.
- ix. A player may not complete an attack hit from higher than the top of the net, if a ball is coming from an overhead finger pass from a libero in the front zone or its extension.
- x. The libero doesn't have to serve but is allowed to serve in one rotational spot during the game. The first time the libero serves, that position becomes the only rotational position they are allowed to serve in for the rest of the set.

USAV LIBERO SERVING RULE

- x. USAV 7.7.1: A rotational fault is committed when a Libero serves in a second rotation
- xii. position in the same set.
USAV 19.3.1.3:
 - a. The Libero may not block or attempt to block.
 - b. In one rotation, a Libero may serve after replacing the player in position 1.
USAV 19.3.2.1: In one rotation, a Libero can replace the player in position 1 and serve the next rally, even if s/he is already on the court in replacement of another player. In this situation, the Libero does not have to exit the court before replacing the player in position 1, and there does not need to be a completed rally between Libero replacements.
Related Rule Interpretations
 1. Team A's Libero (#3) is in the game in position 5, having replaced #8. A Libero has not served in the set. #10 is in position. 2. Team A wins the rally and rotates. The Libero #3 goes directly to position 1 to serve. Team A's #8 comes off the bench to position 4 and #10 leaves the court to the bench. Both regular players exchange through the Libero Replacement Zone.
Ruling: This is the proper procedure. According to USAV 19.3.2.1, the Libero does not have to leave the court, and there need not be a completed rally if s/he is replacing the player in position 1, and is the next correct server.
 2. Team A's Libero (#3) is on the court in position 5, having replaced #8. Team A has a second Libero (#14) who is on the bench. A Libero has not served in the set. #10 is in position 2. Team A wins the rally and rotates. Team A wants the second Libero (#14) to serve, so Libero #3 and regular player #8 exchange, and Libero #14 and regular player #10 exchange. Libero #14 is the next server for Team A.
Ruling: This is the proper procedure. A team with two designated Liberos may exchange Liberos freely, as long as the exchange takes place between completed rallies. Either Libero may serve, as long as it is in only one service rotation position.
 3. Team A's Libero #3 has served in rotation 1. In the same set, after winning a rally, Team A's Libero #14 replaces the player in rotation 4 on the scoresheet. #14 goes to position 1 and prepares to serve.
Ruling: Even when there are two Liberos on a team, the Libero(s) can only serve in one position on the scoresheet. The Scorer and Assistant Scorer should wait until the Libero contacts the ball for service, and then notify the second referee that a rotation fault has occurred. The second referee should whistle to stop play, indicate a rotational fault, and the first referee should award the rally to Team B. If Libero #14 entered the game from the bench after there had been a completed rally, s/he may stay in the game. If Libero #14 was already on the court, or if there had not been a completed rally between the Libero replacements, the regular player and Libero #14 must exchange, with the regular player going back to position 1. There now must be a completed rally before Team A is allowed another Libero replacement.
 4. Team A's Libero, #3 serves three points. The Team A coach now wants their second Libero, #14 to serve during the same term of service.

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- i. Ruling: Per Rule 19.3.2.2 the Liberos are allowed to exchange after a completed rally at any time during the match, so there is no rule prohibiting this type of replacement. However, the match must not be delayed any longer than if the same player had stayed in the game to serve. If there is any delay longer than the normally allowed interval between serves, the replacement is allowed, however a delay sanction should be assessed.
- ii. 5. Team A's #1 rotates to position 1 to serve. The Team A Libero runs from the warm-up area, and #1 leaves the service zone directly to the warm-up area. The exchange takes place behind the end line.
- iii. Ruling: All Libero exchanges must take place in the Libero Replacement Zone, in order for the Scorer and Assistant Scorer to properly note the exchange. Team A is at risk of a delay sanction. Even if a delay sanction is assessed, the replacement, if otherwise legal, should be allowed.

Volleyball Rules for libero replacement of players

- Replacements involving the libero aren't counted as regular subs. They are unlimited but there must be a rally in between two libero replacements. The libero can only be replaced by the player whom he/she replaced.
- Replacements must only take place while the ball is out of play and before the whistle for service. At the start of a set, the libero can't enter the court until the second referee has checked the starting line-up.
- A replacement made after the whistle for service but before the service hit shouldn't be rejected but must be the object of a verbal caution after the end of the rally. Subsequent late replacements must be subject to a delay sanction.
- The libero and replacing player may only enter or leave the court by the side line in front of their team bench between the attack line and the end line.

- **VOLLEYBALL RULES TIP:**

The libero is a special defensive player on the team that is only allowed to play for back row players. [Rules in volleyball](#) allow the libero to quickly make exchanges with back row players during dead ball situations. These exchanges are different from regular subs because the libero can replace any player in the back row.

- **Volleyball Rules for re-designation of a new libero**
- In the case of an injury to a designated libero, and with the previous approval of the first referee, the coach or game captain can re-designate one of the players not on the court at the moment of re-designation as a new libero.
- The injured libero can't re-enter to play for the remainder of the match.
- The player re-designated as libero must remain libero for the remainder of the set.
- In the case of re-designating a libero, the libero's number must be recorded in the remarks box on the score sheet.

d. Coaching Staff

Time Outs

- i. Each team will be allotted one (1) thirty second time out each set. Time outs do not roll over. If match goes to a 3rd set you will get one (1) thirty second time out.
- ii. During a timeout, the coach and the players must be off the volleyball court.
- iii. If an additional time out is called, by the serving team, the penalty is loss of ball, and a point is awarded to the opposing team.
- iv. In the event of injury to a player, or a player is bleeding, the referee will take a time out. During a referee time out, the players on the court must line up at the end line on their side of the court until the referee signals to proceed with the game. For 8U/10U, an injured player must come out and stay out for the match. They may return for the next match. For a 12U/14U injured player, if no sub was assigned for that player, another subbed player may take their place but must stay in that position and the injured player stays out through that match.
- v. Any bleeding wound must be covered prior to that player returning to the game. If blood is on any part of the uniform of the player, that item of clothing must be replaced prior to the player returning to the game.

di. Conduct During a Match

- i. Coaches may choose to sit on the bench with the players or stand behind/next to the bench during the game. At no point during the match may the coach stand in between the 10 foot line and the net just outside of the court perimeters.
- ii. If there is a question regarding the score, the coach may request a score check.
- iii. If there is a question regarding line up, the coach may request a line up check from the Referee.
- iv. If there is a question regarding a referee's call during the game, the coach is allowed to inquire with the Referee on the call with a private conversation at the Referee stand. For 12U/14U, only captains from the team should address the ref to inquire on the call. The captain can then explain to their coach the call.
- v. Only 2 Coaches are allowed on the sidelines at one time during a game/match. We must have all coaches required information on file in order for them to be on the sidelines for games.
- vi. Teams will switch sides between the 1st and 2nd set, then if a 3rd game is required the coin toss will determine who serves and if the team chooses which side.

dii. Practice Schedules

- i. LEAYSA will provide gym time to all teams for practices, unless noted otherwise and are for LEAYSA registered players only.
- ii. Each team will have a scheduled 1 – 1 hour practice (6U/8U/10U) or 1 – 2 hour practice (12U/14U), depending on gym availability. This practice is for your players on your official registered LEAYSA vball roster.
- iii. *No camps, clinics, etc. should be held during LEAYSA Volleyball assigned practice time

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e. End of Game Sportsmanship

- i. At the end of each match, the players and coaches will line up at their end line and the referee will signal for the players to proceed to their right sideline. The teams will reach the net, proceed to the left down the net and shake the opponent's hand at the completion of the match. It is not mandatory, but highly encouraged, that the players also shake the hand of the referee.
- ii. Any player or coach that is reported for making rude, obscene or unnecessary comments to the opposing team will be communicated to the team's coach of the incident and a warning received. If another occurrence happens the player may be subject to suspension of the next scheduled match.

f. Third Game

- i. Coin Toss- In the event that a third game is necessary, both teams are to stand at the end line (serving line) and a captain from each team will come forward to the referee. The leagues' predetermined home team will call the toss. The winner of the coin toss will choose to serve first or choose which side of the court they wish to start on.
- ii. Rules
 1. Each team will be allotted one (1) thirty second time out each set for the 3rd set

g. End of Season Standings

- i. Season standings will be determined by the leagues sports management app
- ii. This is an automated system that will facilitate the outcome and any tie breakers

h. Match Play Rules

- i. Rotation
 - ii. Each team must start, play, and end the game with a minimum of five players on the court.
 - iii. Players will rotate in a clockwise formation.
- i. All Divisions recreational league-There will be no rotation prior to the team's first serving opportunity of the first or second game of the match.
- j. **6U/8U/10U** - While rotating clockwise after a side-out or change of possession due to maximum service points met, the previous server will sub out of the game and the next player from the continuous line up will enter the court into the middle back position to take their place. This is the only "substitution" that will be made, with the exception of an injury or bleeding player substitution.
- k. **12U/14U** - A maximum of 12 substitutions allowed per set. There is no limit to the number of times a player can enter the game, however, a player can only substitute in or out for the same player during that game. Substitutions can occur on any dead ball.
- l. The coach must visually signal for a substitution to the referee during a dead ball.
- m. When a substitution is signaled for by a coach, it must be completed.
- n. Multiple substitutions are permitted and need to be requested at the same time.
- o. The substitution is to take place in front of the ten (10) foot line at the sideline of the team's bench. The player subbing out is to remain inside the court sideline, while the player subbing in is to remain outside the court sideline until they are signaled by the referee to make a legal substitution.
- p. The substitute is to remain in the game until the next dead ball.
- q. The substitute is to maintain the same position in the serving order according to the original line up of the player they have subbed in for.
- r. In the event that multiple substitutions are made during a dead ball, the additional players will remain behind the ten (10) foot line until the substitution in front of them is completed.

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- iii. **All Divisions** - Players will NOT rotate prior to their first serving opportunity of the first game.
- iv. The lineup may be changed prior to each game of the match. The head coach is responsible for applying the Equal Play Policy and any rules associated with substitutions. (Equal Play Policy See Section 10-a.)
- v. A player in the right back position will contact the ball with one hand, fist, or arm in their attempt to serve over the net.
- vi. The server may not step on or over the serving end line prior to or during contact. The serving line extends across the width of the court from sideline to sideline and the ball must be contacted within those parameters. Referee will signal a foot fault and loss of ball and a point awarded to the opposing team will occur.
- vii. Contact with the ball is to be a sharp hit and the ball may not touch the ceiling, antennas, or suspended poles from the ceiling.
- viii. All players from both teams, except the server, must remain inside the court during the serve until contact is made.
- ix. The player is to watch and listen for the referee to give a hand signal and a whistle to start their service attempt. One (1) warning will be given to each player if they attempt the serve without the signals from the referee. After the warning, a side out will occur and a point will be awarded to the opposing team.
- x. The **player has eight (8) seconds** to contact the ball when signal has been given by the referee.
- xi. A spike or one hand hit of the serve is not allowed by the receiving team.
 1. **6U/8U/10U** a serve must be passed if it comes over the net. However, a set is allowed as long as the ball remains on the same side of the net, is directed to a teammate, and is not set directly over the net. A player may not attack a serve.
 2. **12U/14U** a serve may be set. May not block a serve. A player may not attack a serve.

6U/8U/10U– will allow a single player to make five (5) consecutive serving points. If this rule is met, the other team will be awarded the serve but not a point.

- i. A re-serve shall be called when the server releases the ball for service, then it drops to the floor. The referee shall cancel the serve and direct a second and last attempt at serve.
- ii. At the beginning of each player's turn to serve in the rotation, if the first service attempt fails to be a ball in play (served out of bounds, is served outside of the antennas or served into the net) the referee will call a re-serve and the player will be allowed another serve attempt. This will only apply on each player's first serve during each rotation of service.
- a. During a serve when the player gets the ball. ALL noise and cheering should be minimal so all players and coaches can hear the officials whistle to signal players service may begin.

12U/14U– will follow regular scoring rules.

- i. A re-serve shall be called when the server releases the ball for service, then it drops to the floor. The referee shall cancel the serve and direct a second and last attempt at serve. This will only apply on each player's first serve during each rotation of service.
- a. During a serve when the player gets the ball. ALL noise and cheering should be minimal so all players and coaches can hear the officials whistle to signal players service may begin.

Contact Rules

1. Each team is allowed three (3) touches, or contacts, per side per play. The ball must be returned to the opposing team's side of the court prior to, or on, the last permitted touch of the play.
 2. A block is not counted as a touch.
 3. A served ball has no double contact on receiving team
 4. The ball may not be contacted by the same player consecutively unless:
 - a. A block has occurred, and the blocker legally contacts the ball to keep the ball in play.
- ii. **The Pass**
 1. A player will contact the ball with both arms simultaneously and hands must be connected, with the exception of the initial pass from a service where double contact is permitted. If arms are separated and do not contact the ball simultaneously, a "Double" contact penalty will be called by the referee.
 2. Returning the ball to the opposing team with the first touch is permitted, however LEAYSA would strongly encourage the use of multiple contacts to return the ball.
 3. 6U/8U/10U A serve can be by a pass only. A player cannot attack a serve.
12U/14U a serve may be set or passed. A player may not attack a serve.
 - iii. **The Attack**
 1. Also known as a spike, the player is to contact the ball with a single hand above their head with a forward swinging motion.
 - a. Any player on the court may attack the ball; however, if a player is in a back row rotational position, they may not leave their feet in front of the ten (10) foot line. In the event that this should happen, the referee will call a "Back Row Attack" penalty. The back row player however may land in front of the ten (10) foot line after they have attacked the ball.

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Little Elm Area Youth Sports Association – Volleyball Rules and Regulations

c. The Block

- i. The ball may contact one (1) or both hands above the net. The player blocking the ball may not cross the plain above the net as to interfere with the opposing team's attempt to keep the ball in play. A player blocking the ball may contact the ball again, immediately following the block attempt, as the block is not included in the team's three (3) contact attempts.
- ii. Players may not block any serving attempt by the opposing team.
- iii. No blocking, or blocking attempts, will be made by a back row rotational positioned player.

ci. Net Rules

- i. Antenna
 1. If at any point during a rally or serve the ball is to contact or break the plain of the antennas, it will be considered a dead ball on the team that last contacted the ball.
 2. If at any point during the game a player touches the antenna it will be considered as a "Net Violation" on that player.
- ii. Net (this is different from new USAV rules, however a safer approach)
 1. Players may not touch the net with any part of their body with the exception of loose hair, such as a ponytail.
 2. Players may not cross the centerline painted on the floor below the net. A player may step on or have their foot partially crossing the centerline.
 3. If any part of the body of the player is to completely cross the centerline, a violation has occurred and will be signaled by the referee. If the player crosses the centerline, however, it does not impact the play there is no violation.

cii. Out of Rotation

- i. LEAYSA Volleyball does not have a 2nd official to monitor Line-Up. The Line-Up must be turned in to the Referee prior to each game. The Referee will review Line-Up at the start of game and then only review in the case a Line-up check is requested by the coach. A coach has the right to call for a line up check during the game. However, this does significantly decrease the rhythm of the game.
- ii. Any team to be found out of service rotation or positional rotation will be given one (1) warning. Players will be placed in the correct rotation by the referee.
- iii. A second violation of this rule will result in loss of ball and/or a point awarded to the opposing team.
- iv. If it is found that the servicer is the player out of rotation, any points earned by that player will be removed from the scoreboard. No Exceptions.

Overhead Obstruction

- i. Basketball Goals-Every effort will be made to retract the basketball goals into the ceiling. In the event, due to mechanical error, the goals are in the down position, the following rules will apply:
- ii. If the basketball goal is down and the ball makes contact the ball will be considered to be out-of-bounds by the team who contacted the ball last.
- iii. If the volleyball during play contacts the ceiling above one team's side of the court, the ball will be determined playable if it occurs on that team's side of the court and pending that team has a legal hit remaining on their side of the court. If the ball contacts the ceiling on its way going over to the other team's side the play will be whistled dead and the point and serve goes to the opposite team.

Referee Discretion

- iv. As always, the referee of the match reserves the right to call a replay of any previous volley if they deem necessary to give both teams an equal opportunity to earn the point.

Code of Conduct During Match

- i. Players/Parents
 1. Players and Parents will sign a Code of Conduct form at time of registration for their child. It is the responsibility of each individual to read the rules and abide by them. The form must be signed by the parent in order for the athlete to participate.
- ii. Coaches
 1. The coach will be the ultimate example of sportsmanship for his/her team and will abide by all rules and regulations set forth herein above
- iii. Spectators
 1. It is highly recommended that all spectators encourage every participant to play their best and to offer positive support. No use of any noise-making devices may be used during the service attempt.
At no time is a spectator allowed to directly talk to, or approach, a line judge, scorekeeper, or referee. The decisions of the referee are final.
- iv. Note: Coaches and parents are reminded that there is a responsibility, which must be met, not only to their players, but also to LEAYSA-Volleyball. The following actions by the coaching staff and/or parents are strictly forbidden in all related volleyball activities:
 - a. Foul or abusive language
 - b. Harassment or acts of aggression toward players, league officials, referees or spectators
 1. Accepting any form of assistance from any person officially suspended from all volleyball activities by LEAYSA-Volleyball.
 2. Any other conduct contrary to the rules and/or spirit of the rules of LEAYSA-Volleyball.
 3. Any violation of the above may result in a warning, and/or suspension from all LEAYSA-Volleyball related activities for an indefinite period of time.

Protesting a Match

- i. Match protests shall be made in writing to the Volleyball President or appropriate Committee. All protests must be accompanied with a \$25.00 check made payable to LEAYSA-Volleyball. If their protest is upheld, the fee will be returned.
- ii. Protests filed involving the referee must be made within forty-eight hours of the game being protested. Judgment calls by the referee shall not be protested.
- iii. Protests of any other type shall be made within five days to the Volleyball President or the appropriate Committee, who will take the required action within five days.