[](http://www.igsl-softball.org/Default.aspx?tabid=274445)

**BLAST BALL**

**RULES OF THE GAME**

1. ***Game Time*** = 55 minutes. Once time expires the game is over.

2. No score will be kept.

3. ***Rules of the Game:***

A. Each team will consist of 5 – 6 players maximum.

B. Each team may have 2 coaches on the field of play at all times. 2 (two) on offense and 2 (two) on defense.

C. Coaches **MUST** make every effort not to interfere with the ball in play or runners.

D. Each team will bat its entire roster in each inning one complete time, which will constitute a half inning of play. Each turn at bat the batting order will be reversed.

E. When at bat, the object is to hit the ball and reach first base to sound the horn before the defensive team fields the ball, holds it above their head and yells “BLAST”. Each batter will return to the dugout after running to 1st base.

F. Each batter will receive a maximum of 6 swings in which to hit a fair ball. A fair ball is any ball between the foul lines and past the 10-foot fair ball arc in front of home plate.

G. When on defense, all players will play a defensive position at least 38 feet from the back of home plate. No player shall be catcher.

H. The home team will be responsible for setting up the field for the game.

I. On field coaches will also serve as umpires of the game.

4. ***Equipment:***

A. All playing fields consist of a home plate, a tee, and 1st base loaded with a horn.

B. The game ball is foam rubber and is safe for kids.

C. IGSL will furnish all equipment for Blast Ball, consisting of balls, batting tee, bat, and Blast Ball 1st base.

D. Team Manager/Head Coach, is responsible for the care and upkeep of the equipment, including returning the equipment to the league after the season is completed.

E. All players must wear their team t-shirt supplied by the IGSL.

**ALL OTHER ASA RULES APPLY**