



GREENWAY AMATEUR HOCKEY ASSOCIATION

Tournament Rules - Bracket Play

General Information

1. Each team will be guaranteed 3 games.
2. Tournament Format will be Bracket Play.
3. Games will consist of (3) 17 minute stop-time periods for Bantams and Peewees and (3) 15 minute stop-time periods for Squirts.
4. Running time will be implemented if there is a 6 goal differential after the 2nd period.
5. Resurfacing will be between every 2 periods for Bantams and Peewees and after each game for the Squirts.
6. Teams should be ready and prepared to play 15 minutes prior to their scheduled start time in the event the previous game is running ahead.
7. 5 Minute warm-up period prior to the start of the game – Pucks will be provided
8. Time will stop for injuries and or penalties
9. Penalties will range from 2, 5 or 10 minutes based on the offense
10. One timeout will be awarded to each team per game.

Tiebreaker Format for Bracket Play

1. Games ending in a tie at the end of regulation play will then play a 5 minute running time 4 on 4 “sudden death” overtime period.
2. If the game remains tied after the 5 minute “sudden death” overtime period, teams will use a shoot-out procedure.
3. Each team will select three (3) players to shoot.
4. A coin toss will determine which team will take the first shot
5. If, after all three (3) players from both teams have completed this procedure, the tie still has not been broken; the shoot-out will go to a “sudden death” format.
6. Each team having an equal number of chances, alternates shooters. Players will not be allowed to be reused until all the players from the team with the shortest roster have been used.

Championship Game Overtime Rules

1. There will be a 1 minute rest period, followed by a 5 minute running time 4 on 4 sudden death period.
2. If the game remains tied, there will be a 1 minute resting period, followed by a 5 minute running time 3 on 3 sudden death period
3. If the game remains tied, we will repeat #2 until there is a decided winner.

General Rules

Any person involved in a fight before, during, or after a game will be ejected and disqualified from the tournament. Any game misconduct penalty assessed during a tournament game shall result in:

1. Ejection from the current game.
2. Suspension from the next tournament game and additional suspensions could be assessed based on your District rules

Any player, who drops their gloves or stick during a game or otherwise engages in a fight, will be ejected.

Abusive language or unacceptable conduct will not be tolerated from players, team officials, or fans. If this happens you will be asked to leave the arena property immediately.

Greenway Amateur Hockey Association



