

2018-19 **GIRLS** RULES



UPDATED: 11/9/2018

GENERAL INFORMATION

WSYB follows the current Indiana High School Athletic Association (ISHAA) basketball rules except where modified by each Division (Pre-K & Kindergarten, 1&2, 3&4, 5&6 Grade).

Team Rosters cannot change after teams are chosen without league approval. All games are to be played with players from the original team roster.

Every team will have a minimum of a ten (10) game schedule. However, makeup games are not guaranteed. Games canceled due to unforeseen circumstances, i.e. inclement weather, will be rescheduled if possible.

Official scores will be kept and displayed on the Scoreboard for all WSYB basketball games. Final Scores of Games play a role in the ranking of each team.

Every player is guaranteed a minimum amount of playing time every game. Refer to the "Playing Time Rules" for more information.

PRE-GAME

Each team is responsible for getting the scorebook filled out with their TEAM NAME, COACHES LAST NAME, HOME / AWAY listing, DATE, and COLOR OF UNIFORM as well as with the Team Roster (NUMBER of PLAYER and FIRST and LAST NAME of PLAYER) prior to the start of each game.

Each team is responsible for providing workers for their games. HOME Team is responsible for supplying a Scoreboard Operator and Concession Worker(s) for every game. The GUESTS/VISITORS Team is responsible for supplying a Statistician (scorebook keeper) and Half-Pot workers for each game. The game will not begin until all workers are in place.

All coaches are required to "match-up" players by their individual ability in the younger age groups (Pre-K & Kindergarten, 1&2, 3&4 Grade) where fundamentals are being stressed. Coaches will work cooperatively to "match-up" their players prior to beginning every quarter. "Match-ups" will not be changed to gain an advantage.

COMMON RULES FOR ALL DIVISIONS

REPETITIVE RULE VIOLATIONS

Officials may view that WSYB Rule Restrictions (as set forth in each Grade Division) are Intentionally and/or Constantly being broken by a player or team during a game including but not limited to Double Teaming when not permitted, steals when not permitted, face guarding when not permitted, etc. If the Officials deem the Rule Violations were intentionally broken or have been consistently violated, they have the authority/ability to issue the following for the Violations:

1. **First offense:** A verbal WARNING will be issued to both teams.
2. **Second offense:** After EITHER team causes the verbal WARNING to be issued, ANY Rule Restriction Violations, by either team, will result in a TECHNICAL FOUL assessed to that team.
3. **Third offense:** The offending Team will be issued the Loss regardless of the outcome of the game and the offending Head Coach will be suspended from the teams' next game. If the offense occurs during the last game of the season, the suspension will carry over to the following year.

PLAYING TIME RULES

Pre-K & Kindergarten, 1st & 2nd Grade, 3rd & 4th Grade

1. Every Player must **PLAY** two (2) Full, UNINTERRUPTED, Quarters in every game.
2. Every Player must **SIT OUT** one (1) Full, UNINTERRUPTED, Quarter in every game.

5th & 6th Grade, 7th & 8th Grade

1. Every Player must **PLAY** One (1) Full, UNINTERRUPTED, Quarter in every game.
2. Every Player must **SIT OUT** One (1) Full, UNINTERRUPTED, Quarter in every game.

Exceptions: There are a few exceptions to this rule that should not be taken advantage of. If a player has to come out of the game as the cause of a stoppage of play (injury, equipment issue, etc.), should return to game play right away, if able. If a team has a limited number of players available (5 or 6 players), the only playing time rule enforced is the guaranteed PLAY time. There is no rule on who has to SIT OUT a Full, Uninterrupted, Quarter in this instance.

Monitoring: OFFICIALS ARE NOT RESPONSIBLE FOR MONITORING PLAYING TIME. It is the responsibility of the Coaches to educate the scorebook keeper to mark every player when they play and sit their respected full, uninterrupted, quarter. Coaches and the scorebook keeper should monitor the playing time of opposing players and if a coach is not adhering to the playing time rules, Officials should be notified immediately. The official will then ask the coach in question to correct the problem.

1. **First offense:** A verbal WARNING will be issued to both teams.
2. **Second offense:** After the verbal WARNING has been issued to EITHER team, ANY Playing Time violations, by either team, will result in a TECHNICAL FOUL assessed to that team. If a situation cannot be corrected (i.e. a player has played in all four (4) quarters), a TECHNICAL FOUL will be assessed to that team. The player denied of their full quarter in the game or on the bench is then required to play or sit the remaining of that quarter. (You cannot "buy" a player playing time by taking a Technical Foul)
3. **Third offense:** The offending Team will be issued the Loss regardless of the outcome of the game and the offending coach (Head Coach or whomever is in charge of player time) will be suspended from the teams' next game. If the offense occurs during the last game of the season, the suspension will carry over to the following year.

If League rules are broken in ensuing games, Evansville WSYB League Staff will review the situation and assess further penalties, up to suspension or removal of the coach from future Evansville WSYB participation.

GAME PLAY

The game shall consist of four (4) six (6:00) minute quarters. The clock will stop at different intervals for each Grade Division.

There will be a one (1:00) minute break between quarters. Halftime will be five (5:00) minutes.

Overtime periods will be two (2:00) minutes in length and each team will get one (1) timeout. No timeouts will carryover. ONLY Two Overtime periods will be played and a tie will be issued if no winner at the Pre-Kindergarten Level. All other Grade Divisions will play until a winner is decided.

Time outs will be approximately one (1:00) minute. Each team shall have two (2) Full Time outs per half with no carryovers.

The ball must be brought across the mid-court line (regardless of court size) within ten (:10) seconds.

Evansville WSYB has adopted a ZERO TOLERANCE policy toward fighting, flagrant, or intentionally violent fouls, as well as use of abusive or obscene language by players, coaches, parents or spectators. Flagrant or intentionally violent fouls, language deemed obscene, abusive or vulgar directed toward Players, Coaches, Officials, Parents or Spectators by a Player or a Coach will result in a technical foul and automatic ejection and removal from the gymnasium. If a Coach is ejected from a game, that Coach is banned from the next game including being on the property of the facility. Unruly parents or spectators will also be subject to ejection from the gymnasium. Evansville WSYB League Staff should be consulted regarding inappropriate conduct of players, coaches, parents or spectators. WSYB has the right to review the situation and assess further penalties, up to suspension or removal of the player, coach, parent or spectator in question from future Evansville WSYB participation. At NO TIME, should a Coach address the Officials or opposing Coaches while the game is in play. Questions and/or concerns should be addressed during Time Outs and at Quarter breaks.

Girls League: Division Specific Rules

Pre-K & Kindergarten

- 1) **BASKETBALL SIZE:** Junior Size (27.5") Basketball
- 2) **GOAL HEIGHT:** 6.0 feet (6'0")
- 3) **THREE POINT SHOTS:** Scored as two (2) points
- 4) **TRAVELING & DOUBLE DRIBBLE:** Players may take a MAXIMUM of two "Travel steps" after gaining possession of the basketball.
- 5) **FREE THROWS / FOUL SHOTS:** No free throws. End-line out of bounds play will be granted in the case of fouls normally resulting in free throw shots.
- 6) **LANE VIOLATIONS:** Violations not enforced.
- 7) **DEFENSE:** Zone Defense NOT allowed. Defense should pick up at the 10 second line in Half-court, man-to-man defense only. Help Defense is allowed and encouraged but each defensive player must return to guarding the open Offensive player once their Help is no longer needed so that Double Teaming does not occur. Face Guarding (Player intentionally placing their hands over the eyes of the player they are guarding) is prohibited. Opposing coaches are required to cooperate in matching opposing players man-to-man by ability prior to the start of each quarter. Match-ups should not be changed to gain a competitive advantage. Violations called at official's discretion.
- 8) **FULL COURT PRESS:** NOT allowed
- 9) **DOUBLE TEAMING:** NOT allowed
- 10) **STEALS:** NOT allowed
- 11) **CLEARING OUT:** There will be NO Clearing out for a player to go one-on-one against another. Offense should be designed to include all players.
- 12) **GUARD PLAY:** Each player will play guard for a minimum of one full quarter, unless a team has more than eight (8) players. The players designated as guards will wear a wristband for that quarter.
- 13) **FAST BREAKS:** Not permitted at any time. Players should be instructed to hold on to the basketball, off a rebound, and walk it just past the half-court line. The player shall wait for the defense to set up so that each player is guarding their man. Upon a made basket, the opposing team shall take the ball out of bounds to properly inbound the basketball. The correct way to inbound the basketball should be emphasized at this time.
- 14) **PLAYING TIME:** Barring Injury; every player must PLAY two (2) Full, UNINTERRUPTED, Quarters and every player must SIT OUT one (1) Full, UNINTERRUPTED, Quarter.

Girls League: Division Specific Rules

1st & 2nd Grade

- 1) **BASKETBALL SIZE:** Junior Size (27.5") Basketball
- 2) **GOAL HEIGHT:** 8.5 feet (8'6")
- 3) **THREE POINT SHOTS:** Scored as two (2) points
- 4) **TRAVELING & DOUBLE DRIBBLE:** Violations called at the official's discretion. Officials will enforce violations on a sliding scale, subjectively by individual player's ability.
- 5) **FREE THROWS / FOUL SHOTS:** No free throws. End-line out of bounds play will be granted in the case of fouls normally resulting in free throw shots.
- 6) **LANE VIOLATIONS:** Violations not enforced.
- 7) **DEFENSE:** Zone Defense NOT allowed. Defense should pick up at the 10 second line in Half-court, man-to-man defense only. Help Defense is allowed and encouraged but each defensive player must return to guarding the open Offensive player once their Help is no longer needed so that Double Teaming does not occur. Face Guarding (Player intentionally placing their hands over the eyes of the player they are guarding) is prohibited. Opposing coaches are required to cooperate in matching opposing players man-to-man by ability prior to the start of each quarter. Match-ups should not be changed to gain a competitive advantage. Violations called at official's discretion.
- 8) **FULL COURT PRESS:** A Full Court Press is permitted during the last (1:00) minute in the first (1st) and second (2nd) halves of the game ONLY. Defensive team having a six (6) point or greater lead must remove the press.
- 9) **DOUBLE TEAMING:** NOT allowed
- 10) **STEALS:** Steals permissible on passes ONLY. Stealing off the dribble or while ball is in possession of an offensive player is NOT permitted. "Tie-ups" may take place during loose balls or hand-offs, resulting in a jump ball, and an alternating possession.
- 11) **CLEARING OUT:** There will be NO Clearing out for a player to go one-on-one against another. Offense should be designed to include all players.
- 12) **GUARD PLAY:** Each player will play guard for a minimum of one full quarter, unless a team has more than eight (8) players.
- 13) **PLAYING TIME:** Barring Injury; every player must PLAY two (2) Full, UNINTERRUPTED, Quarters and every player must SIT OUT one (1) Full, UNINTERRUPTED, Quarter.
- 14) **GAME CLOCK:** The game shall consist of four (4) six (6:00) minute quarters. The clock will stop on EVERY WHISTLE in the final two minutes (2:00) of EVERY QUARTER, on all Shooting Fouls, Timeouts, and at the Official's Discretion.

Girls League: Division Specific Rules

3rd & 4th Grade

- 1) **BASKETBALL SIZE:** Intermediate Size (28.5) Basketball
- 2) **GOAL HEIGHT:** 9 feet (9'0")
- 3) **THREE POINT SHOTS:** Scored as three (3) points
- 4) **TRAVELING & DOUBLE DRIBBLE:** No Restrictions
- 5) **FREE THROWS / FOUL SHOTS:** All foul shots and Bonus free throws will be taken from approximately 12 feet (or as set by the Official).
- 6) **LANE VIOLATIONS:** Five (:05) second lane violations will be enforced rather than traditional three (:03) second lane violations.
- 7) **DEFENSE:** Zone Defense NOT allowed. Half-court, man-to-man defense only. Players must not sag off of their man unless they are engaging in Help Defense. Help Defense is allowed and encouraged but each defensive player must return to guarding the open Offensive player once their Help is no longer needed so that Double Teaming does not occur. Opposing coaches are required to cooperate in matching opposing players man-to-man by ability prior to the start of each quarter. Match-ups should not be changed to gain a competitive advantage. Violations called at official's discretion.
- 8) **FULL COURT PRESS:** A Full Court Press is permitted during the last two (2:00) minutes of the first (1st) and second (2nd) half of the game ONLY. Defensive team having a ten (6) point or greater lead must remove the press.
- 9) **DOUBLE TEAMING:** Permitted inside the Key (Paint) ONLY
- 10) **STEALS:** No Restrictions
- 11) **CLEARING OUT:** There will be NO Clearing out for a player to go one-on-one against another. Offense should be designed to include all players.
- 12) **PLAYING TIME:** Barring Injury; every player must **PLAY** two (2) Full, UNINTERRUPTED, Quarters and every player must **SIT OUT** one (1) Full, UNINTERRUPTED, Quarter.
- 13) **GAME CLOCK:** The game shall consist of four (4) six (6:00) minute quarters. The clock will stop on EVERY WHISTLE in the final two minutes (2:00) of EVERY QUARTER, on all Shooting Fouls, Timeouts, and at the Official's Discretion.

Girls League: Division Specific Rules

5th & 6th Grade

- 1) **BASKETBALL SIZE:** Intermediate Size (28.5) Basketball
- 2) **GOAL HEIGHT:** 10 feet (10'0")
- 3) **THREE POINT SHOTS:** No Restrictions
- 4) **TRAVELING & DOUBLE DRIBBLE:** No Restrictions
- 5) **FREE THROWS / FOUL SHOTS / BONUS:** No Restrictions / 15' Regulation Line
- 6) **LANE VIOLATIONS:** No Restrictions
- 7) **DEFENSE:** No Restrictions
- 8) **FULL COURT PRESS:** A Full Court Press is permitted in the second (2nd) half of the game ONLY. Defensive team having a ten (10) point or greater lead must remove the press.
- 9) **DOUBLE TEAMING:** No Restrictions
- 10) **STEALS:** No Restrictions
- 11) **CLEARING OUT:** No clearing out for a player to go one-on-one against another. Offense should be designed to include all players.
- 12) **PLAYING TIME:** Barring Injury; every player must **PLAY** one (1) Full, UNINTERRUPTED, Quarter and every player must **SIT OUT** one (1) Full, UNINTERRUPTED, Quarter.
- 13) **GAME CLOCK:** The game shall consist of four (4) six (6:00) minute quarters. The clock will stop on EVERY WHISTLE under one (1:00) minute in EVERY QUARTER, EVERY WHISTLE during the 4th Quarter, on all Shooting Fouls, Timeouts, and at the Official's Discretion.

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