

MHC CADILLAC SCOREBOARD QUICK GUIDE

- Turn Controller on – power is on the back-left side of the controller
- All 3 Score boards will attempt to connect
- Numbers will appear on the boards – these are the Controller identifying the boards
- Once a board connects, you should see the last game played
- If any 1 or more of the boards do not connect after 3 minutes, restart the controller
- Once all three clocks show the same game information, you are ready to go

Games will pop up with 17:00 by default –



TO CHANGE TIME ON CLOCK

Press Clock Set



Enter the correct period length then press ENTER



High School – 17:00

14U&12U – 15:00

10U – 15:00

Mite – ASK COACHES

HOME TEAM – BLUE

AWAY TEAM – YELLOW

Green options – press GREEN SHIFT button and action button at the same time

To add Shot on Goal

Press the button of the team that shot



Press +1



If they had 2 or more shots in a flurry, press the appropriate button to add the correct number of shots



To add Score

Press button of team that scored



Press +1



To reduce score press -1



TO ENTER PENALTY

Press HOME PENALTY or VISITOR PENALTY



Assign penalty length
+1 - 2Min, +2 5Min, +3 10Min



Enter the player number on the numeric keypad and then press ENTER



The player number and penalty time now appears on the LCD

TO CLEAR PENALTY AFTER POWER PLAY GOAL

Press HOME PENALTY or VISITOR PENALTY



Enter the Number of the Player for the penalty to remove

Press Enter



The Penalty with that players number will load on the LCD display

Press Enter again to clear Penalty



TO ENTER MULTIPLE PENALTY'S FOR SAME PLAYER

Press HOME PENALTY or VISITOR PENALTY



Assign penalty length
+1 - 2Min, +2 5Min, +3 10Min



Assign additional Penalty Length



Enter the player number on the numeric keypad and then press ENTER

TO ADJUST PENALTY LENGTH

Press HOME PENALTY or VISITOR PENALTY



Enter the Number of the Player for the penalty to remove

Press Enter



**The Penalty with that players number will load on the LCD display
ENTER NEW TIME**

Press Enter again to accept new Penalty time