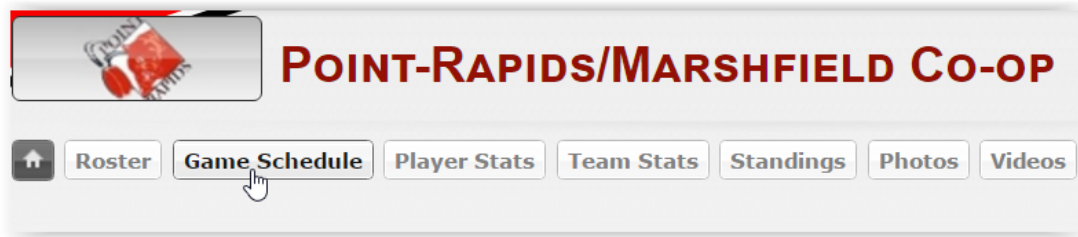## SCORING GAMES IN SPORTS ENGINE ON WISCONSIN PREP HOCKEY
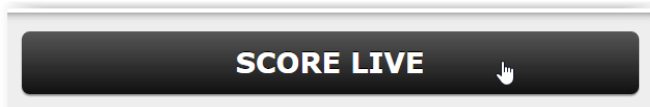
1. Click on the Game Schedule button on your team's home page

2. Click on the game time in the 'Status' column

3. Click on the 'Score Live' button

4. Ensure details are accurate, then click on 'Save Game Details.' Start game with three periods showing (see below). You can add an overtime later if needed (see instructions under NOTES at end of instructions).

5. Click on Okay

YOUR GAME HAS BEEN SAVED

OK
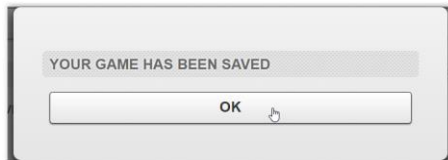
6. Click on the Teams/Rosters tab

Teams/Rosters
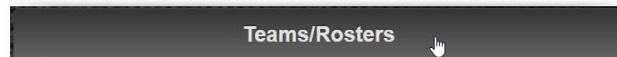
7. Select all players on the official scoresheet for both teams by checking the box next to their names

Away Team		
SUPERIOR SPARTANS		

Home Team		
POINT-RAPIDS/MARSHFIELD CO-OP		

+ Add Player

+ Add Player

👤 = Active Player
Select All Active | Select All | Select None

👤 = Active Player
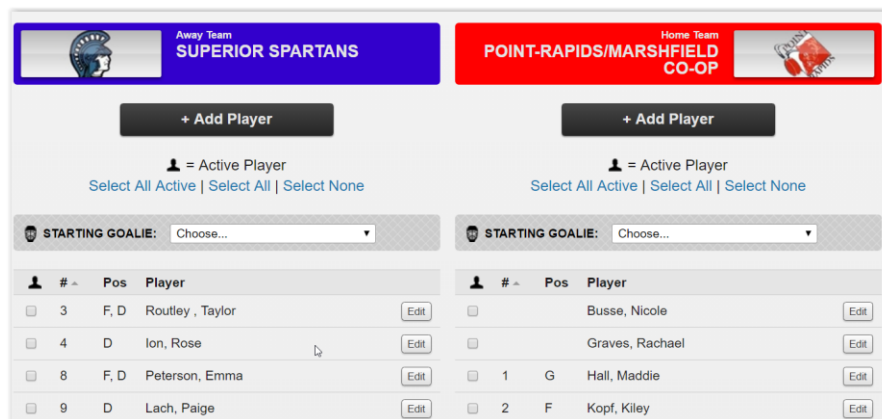Select All Active | Select All | Select None

🥅 STARTING GOALIE: Choose...

🥅 STARTING GOALIE: Choose...

👤	#	Pos	Player	
☐	3	F, D	Routley , Taylor	Edit
☐	4	D	Ion, Rose	Edit
☐	8	F, D	Peterson, Emma	Edit
☐	9	D	Lach, Paige	Edit

👤	#	Pos	Player	
☐			Busse, Nicole	Edit
☐			Graves, Rachael	Edit
☐	1	G	Hall, Maddie	Edit
☐	2	F	Kopf, Kiley	Edit

8. Select the starting goalie for both teams

🥅 STARTING GOALIE: 16 - Olson, Brooke - G

🥅 STARTING GOALIE: 5 - Cowden, Pistol - G

9. Click on 'Score Game'

Away Team	vs	Home Team
SUPERIOR SPARTANS		POINT-RAPIDS/MARSHFIELD CO-OP

Score Game
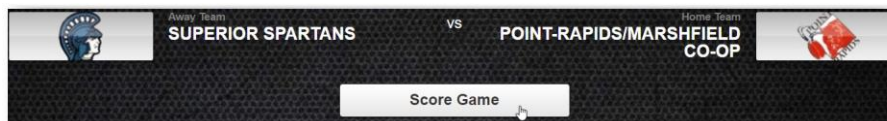
10.   To record a goal, click on 'Goal'

SELECT PLAY ACTION   UNSAVED 🔴

Goal	Shot	Penalty
Faceoff	Turnover	Hit
Blocked Shot	Goalie Change	Shootout
Shootout Won		Start New Period

a. Click on team that scored

Goal	Shot	Penalty
Faceoff	Turnover	Hit
Blocked Shot	Goalie Change	Shootout
Shootout Won		Start New Period

Superior Spartans	Point-Rapids/Marshfield Co-op

b. Choose scorer and assists (if needed)

Point-Rapids/Marshfield Co-op

SCORER

Bench

ASSIST 1

Bench

ASSIST 2

Bench

c. Enter the time shown on the scoreboard, not elapsed time (program will calculate elapsed time)

CLOCK TIME

1st period   17:00

d. Mark goal location by clicking on rink where goal was scored from (optional)

MARK GOAL LOCATION   Clear

e. Choose goal type

SELECT PLAY ACTION   Delete

Even Strength	Power Play
Short Handed	Major Power Play

f. +/- can be added after the game, or during

"-" MINUS PLAYERS	"+" PLUS PLAYERS
Select a Player ▼	Select a Player ▼

g. Click on 'Next Play'

SELECT PLAY ACTION   Delete

Next Play

11. To record a penalty, click on 'Penalty'

SELECT PLAY ACTION   UNSAVED ●

Goal   Shot   Penalty

a. Click on team that committed penalty

Superior Spartans   Point-Rapids/Marshfield Co-op

b. Choose skater that committed penalty, and type of infraction. 'Served by' should be used if another player served the penalty; otherwise do not select

SKATER

Bench ▼

SERVED BY

Bench ▼

INFRACTION TYPE

Select an Option ▼

c. Enter time shown on scoreboard at time of penalty

CLOCK TIME

1st period ▼   15:59

d. Mark location of penalty (optional)
e. Select type of penalty
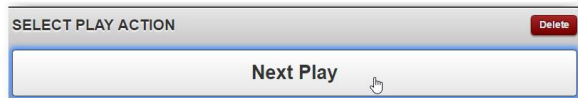
SELECT PLAY ACTION   Delete

Minor (2:00)	Major (5:00)

Double Minor (4:00)	Misconduct (10:00)	Penalty Shot

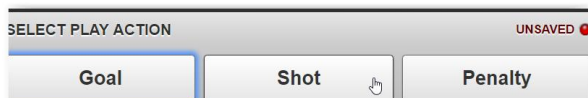| Game Misconduct (10:00)	Game Ejection (10:00)	Game Penalty (10:00)	Match Penalty (10:00)	Awarded Goal
Zero Minute Penalty (0:00)	Game Misconduct (0:00)	Ten Minute Misconduct (0:00)	Match Penalty (0:00)	Gross Misconduct (0:00)

f. Choose 'Results in Power Play' or 'No Power Play'
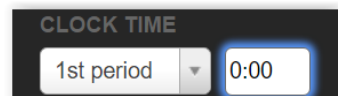

g. Click on 'Next Play'

12. To record shots on goal, click on 'Shots'

   a. Record shots at one time at end of period
   b. Click on team to record shots for it
   c. Make sure opposing goalie is correct
   d. For shots, enter NUMBER OF SAVES OPPOSING GOALIE HAD (goals scored will already be counted as a shot)

   e. Enter 0:00 for clock time (end of period)

   f. Click on 'Next Play'

   g. Repeat steps 'a-e' for other team, then click on 'Start New Period'

h. ENTER SHOTS THREE TIMES, ONCE AT END OF EACH PERIOD (MORE IF OVERTIME IS PLAYED)

13. If goaltender is pulled or changed, click on 'Goalie Change'

a. Select team that changed or pulled goalie

b. If goalie is pulled, click on the 'x' next to goalie name
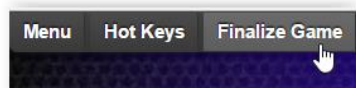

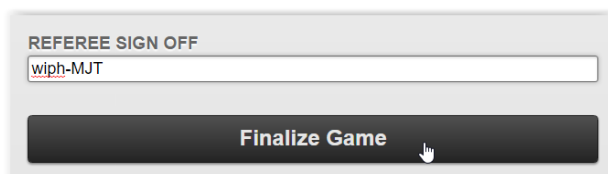c. If goalie is pulled, this will appear:

d. Enter time of goalie change or pulled goalie

e. Click on 'Next Play'

14. When game is finished, make sure all goals, assists, penalties, shots, etc. have been entered

15. Click on 'Finalize Game' in upper left corner of main screen

16. Enter intials of person scoring game and click on 'Finalize Game'
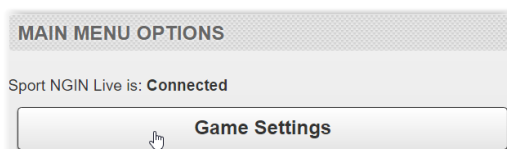

NOTES:

Events (goals, penalties, or shots) can be edited during the game by clicking on that event on the left side of the screen (Play List) and then correcting that event on the right side of screen.

To add an overtime:

1. Click on 'Menu' at upper left side of page

2. Click on 'Game Settings'

3. Click on 'Add Period' and then 'Save Game Details'

4. Go back to 'Score Game' and click on 'Start New Period' to advance to overtime period. Enter goals, penalties, and shot as before.