

2018 Canfield Spring Classic

April 27-29, 2018

Tournament Rules

1. Tournament Entry Fee = \$300, includes balls, umpires, and 1st & 2nd Place Awards. 14 awards max per team. Each team guaranteed 3 games.
2. This tournament is open to community teams only, at least 75% from same community required, no travel teams. Maximum of 14 players on the roster.
3. Managers and 2 Coaches will receive free admission to the park, and those people must be listed on the Tournament Registration form.
4. Birth Date cutoff:
 - April 30, 2005 for 12U
 - April 30, 2006 for 11U
 - April 30, 2007 for 10U
 - April 30, 2008 for 9U
5. Managers must have Birth Certificates and Insurance verification available upon request.
6. Little League rules will apply, with exceptions listed below.
7. All teams must be ready to play 30 minutes before scheduled game time.
8. If tournament is cancelled due to weather, fee refunds are as follows:
 - 0 games played: \$250 refund
 - 1 game played: \$150 refund
 - 2 or more games played: 0% refund
9. Bat barrels must not exceed 2 5/8 ". Pitching distance/base length will be 46/60 for all ages.
10. NO IN-GAME UMPIRE PROTESTS! Umpires calls will be considered final judgment. If there is a player eligibility question, Managers must have paperwork available to prove eligibility. If a player is found to be ineligible before the start of a game, that player will be removed from the roster, and the game will be allowed to continue. If the ineligible player is discovered during the game, that player will be removed from the roster, and his team forfeits that game. Tournament Committee will determine if the team should be disqualified from the tournament at that point.

11. If any Manager, Coach, player or fan is ejected from a game, that person or persons will be asked to leave the park immediately, and not return for the remainder of the tournament. If any ejected person is found to have returned prior to the end of the tournament, that team is immediately disqualified from the tournament and entry fee forfeited. This is a youth community tournament! We need to set the right example for the kids!
12. Tournament Committee reserves the right to adjust the Tournament format/brackets due to weather issues. If we cannot finish a pool play game due to the weather, and there have been at least 3 complete innings played, the score at the last completed inning will be the final score. If the teams are tied at that point, the game will be declared a tie.
13. Please make sure your dugouts are cleaned out after each game before you leave the field.

Playing Rules

1. Games are scheduled for 6 innings. There is a 1 hr, 45 minute time limit for all pool games, start time announced by the home plate umpire after the coin toss. Teams are expected to hustle on and off the field between each inning. The umpires will be stressing that to all teams since there is a time limit in place. No new innings will start after the time limit is reached, but we will finish the inning if the time limit has been reached during the inning. If the game is tied at the end of 6 innings, a **Shootout** will begin. The visiting team will begin the 7th inning with the batter who made the last out of the 6th inning at 2nd base, and each batter will start with a new count. We will play a complete inning in this format, and if the score is still tied, the teams will continue until one team wins an inning. There is no time limit for bracket games.
2. Once pool play is completed, we will seed teams in the order of the following criteria: W/L Record, Head-to-Head results (Cumulative record if more than 2 teams tied), Runs allowed, Coin Flip.
3. Mercy Rule – 12 runs after 3 innings, 10 runs after 4 innings, 8 runs after 5 innings.
4. You may elect to bat 9, 10 (EH) or roster bat. You must declare that to the other Manager and Home Plate Umpire before the first pitch of the game. The EH counts as a defensive player, and you can substitute defensively with that player as well. If you roster bat, there are no defensive substitution limitations with the exceptions of the pitcher (listed under Pitching Rules).
5. If you do not roster bat, and a player is injured during the game and you have no more eligible substitutes, the opposing Manager can choose one of the players currently out

of the game to fill in that spot. If you choose to roster bat and a player is injured and cannot continue, that spot in the order will be skipped without having to take an out, but that player is considered out for the remainder of the game. The manager of the injured player has until the next time that player's spot in the order comes up to make the determination if the player is out for the game.

6. There are NO special pinch runners, and there can only be a courtesy runner for the catcher with 2 outs. That courtesy runner is the person who made the last out in that inning.
7. 9U & 10U will NOT play dropped 3rd strike, while 11U & 12U will play dropped 3rd strike.
8. There is NO Infield Fly Rule.
9. No leadoffs – the runner cannot leave the base until the pitch crosses the plate. 1 warning per team/game for leaving early, and the umpire shall stop play and return the runner back to the base they had occupied. Any runner caught leaving early after the 1st occurrence will be declared out.
10. Runners can advance at their own risk on any wild pitch/passed ball.
11. No soft toss/hit sticks during the game. Teams can warm-up in the outfield and in foul territory in front of their dugouts. No warm-ups on the playing field!

Pitching Rules

1. Pitching Limits – 3 innings per game, 6 innings per day, 9 innings for the tournament. This includes Shootouts!
2. 1 pitch = 1 inning
3. No balks, since there are no leadoffs.
4. Manager/Coach must initial the opposing team's pitching log after the completion of the game.
5. Pitcher must be removed after the 2nd visit to the mound by the Manager.
6. If a pitcher is removed from the game, he can play in the field, but cannot return to pitch for that game, including shootouts, even if he has not reached his 3 inning limit/game.

If you have any questions, please contact:

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