

Festival Rules Template

Laws of the Game

- All games shall be small-sided soccer played under the OSA's Grassroots Soccer Rules.

Squad Eligibility

- All squads must be registered with their Provincial Association or, in the case of squads from the USA, with the State Association.
- When applying to take part in a festival, each squad must attach to the festival application form (FAF) written proof of "Permission To Travel" duly authorized by its governing Association, when the squad is travelling from its District Association.
- In Inter-District Class Festivals, all squads from outside Ontario must supply proof of accident/injury/illness medical insurance to the Festival Host not later than seven days prior to the festival.
- A squad may only use players who are registered with its Club

Teams and Player Registration

- Teams and all players must be registered with the Festival Committee at Festival Headquarters on the prescribed date and time, unless otherwise approved
- Teams must be registered before their first game is played. Teams failing to register by the time required may, at the discretion of the Festival Committee, be dismissed from the festival, forfeiting their entry fee and bond.
- A player card with photograph, duly authorized by the District Registrar, State or National Registrar, shall be presented at Registration. In those soccer jurisdictions where such cards are not available, a team card displaying the photograph, name and birth date of every player will be accepted, provided it is approved by the governing body of the applicant team.

Age

- Players must be born on or after January 1 of the following years:

U9	2008		U11	2006
U10	2007		U12	2005

Substitutions

- There is no limit to the number of substitutions that may be made during a game.
- Substitutions in Festival games may be made on the fly.

Number of Players Dressed In Each Game Day Roster

- The following number of players may dress and play in each Game Day Roster of the festival:
 - Under-9 Festival 7v7 (With GK) maximum of twelve players in each game
 - Under-10 Festival 7v7 (With GK) maximum of twelve players in each game
 - Under-11 Festival 9v9 (With GK) maximum of sixteen players in each game
 - Under-12 Festival 9v9 (With GK) maximum of sixteen players in each game

Duration of Games

- The following competitions shall not exceed the permitted time limit per day:
 - Under-9 and Under-10 not to exceed 100 minutes per competition day
 - Under-11 and Under-12 not to exceed 140 minutes per competition day
- There must be a minimum of thirty minutes between each game played by any squad for Under-9 to Under-12 aged age groups.
- There must be a maximum of 120 minutes between games

Game Sheets and Referees' Reports

- All game sheets and referee reports must be returned to Festival Headquarters, by the Field Conveners, as soon as possible after the completion of a game.
- Game sheets must be signed by the referee and one official from each team.
- If a player or team official is ordered from the field by the referee for misconduct, or any player or team official is cautioned by the referee during the course of a game, it is essential the referee's report and game sheet be delivered to the Festival Headquarters within 1 hour after the end of the game.

Extraordinary Weather

- In the event of severe weather (e.g., continuous heavy rain, lightning, excessive heat), the Festival Committee has the authority to change the duration of games or any other function of the festival, including such things as the following:
 - Relocate and/or reschedule any games.
 - Reduce, by up to 50 per cent, the scheduled duration of any game.
 - Cancel any game.
- A game is considered complete when 50 per cent or less of the playing time remained when the game was terminated by the referee.
- In the event of total cancellation of the festival, the festival committee reserves the right to refund a portion of the registration fee.

Failure to Show

- A team shall be allowed a 15-minute period of grace after the scheduled kick-off time before it is considered that they have failed to show.

Abandoned / Forfeited Games

- The Festival Committee will review the circumstances of any team that abandons (quits) a game before it is completed and decides whether or not the team shall forfeit the game.
- At the discretion of the Festival Committee, teams that abandoned (quit) a game, fail to show, or otherwise forfeit a game will be subject to a dismissal from the Festival and all entry fees and bonds forfeited without appeal. Furthermore, such action will be reported to the governing body of the team involved.

Player Uniforms and Equipment

- Players must wear a number on the back of their shirts. Each player on a team shall have a different number and this number must coincide with the player's name and number as shown on the game sheet.
- If the colours clash, the home team will change colours. At the Festival Committee's discretion, a team that does not observe the colour change or shirt requirements of this rule may forfeit the game.

- The Home Team shall supply the game ball.

Field Supervision

- Persons acting in the capacity of Field Convener reserve the right to check player cards before all games.

Protests

- All protests will only be entertained if received within 1 hour after the completion of the game in question. All protests must be written and accompanied with the protest fee of \$100.00 payable by cash or money order only. Protest fee will be refunded if the protest in question is deemed to be valid.
- No protest regarding the referee's decisions will be accepted. The Discipline Committee's decisions will be final.

General

- The Festival Committee will not be responsible for any expenses incurred by any team if the Festival is canceled in whole or in part. The Festival Committee and/or South-West Regional Soccer Association reserve the right to decide on all matters pertaining to the event.

OSA Procedure 12.7 - Discipline at Tournaments

7.1 The governing organization responsible for the tournament shall ensure the Discipline Chair has current Discipline Certification level 1 status.

7.2 Alleged offenders must be dealt with by The Panel under the DBR system or DBH system as appropriate directly after the game in which the misconduct was reported. REVISION DATE: JANUARY 2017 ONTARIO SOCCER ASSOCIATION 111

7.3 The Panel may, where justified, suspend any person dismissed during, or after, a game, from all further participation in the tournament. This is mandatory for any "A" misconduct type

7.4 If the Panel is unable to deal with an offence in a satisfactory manner after the game in which the alleged misconduct occurred:

- a) the offender shall not be permitted to participate any further in the tournament;
- b) within 48 hours after the completion of the tournament, the Tournament's Host Organization must forward the Match Official's report, together with any other reports, to its District Association;

7.5 In the case of a Match Official Assault in a tournament, the offender shall be immediately suspended from all soccer related activities, pending a hearing by an OSA Discipline Hearing Panel.

- a) the match official shall submit his/her report to the District Association in which he/she resides and to the OSA;
- b) the tournament's host organization shall immediately (after the completion of the tournament) notify its District Association;
- c) within 24 hours after receipt of notification of the Match Official Assault, the District Association shall notify the District Association with which the offender's club is affiliated who will in turn notify the accused, the club of the accused and the league which he/she

plays, that the accused is suspended from all soccer related activity until being dealt with by an OSA Discipline Hearing Panel.

7.6 The Tournament's Host organization shall forward to its governing organization:

- a) within two days after the completion of a tournament, copies of all misconduct reports, including, dismissal and special incident reports, and the "list of cautions report"; and
- b) within seven days after the completion of a tournament, a summary report about the discipline rendered to each person.
- c) who will in turn forward for each person registered with another District Association the misconducts reports and summary report(s) to the appropriate District Association and shall forward a copy of such to the OSA

Festival Checklist



U11 and U12

		Yes/No
Will the Playing Format be	9v9 (including GK)	
Will all Coaches be certified	Learning to Train + MED and RiS	
Will the maximum Squad Size be	Ideal 12 / Maximum of 16	
Will Substitutions be	Unlimited at any stoppage	
Will the Maximum Game Duration be	70 minutes	
Will the Playing time per player per festival be	Max 80 minutes playing time	
Will there be Minimum rest between matches of	30 min	
Will the Team Travel Time to the Festival be a maximum of	60 minutes each way	
Will there be	Referees	
Will the rules of the Festival include	Throw ins	
Will the rules of the Festival include	A retreat line	
Will the rules of the Festival include	Offside	
Will the Field width be	42 to 55m	
Will the Field length be	60 to 75m	
Will the Goal Size be no larger than	6f / 1.83m x 18f / 5.49m	
Will the Ball size be	4 (or 5 light*)	
Signature of Festival Host:	Date:	



Festival Checklist



U9 and U10

		Yes/No
Will the Playing Format be	7v7 (including GK)	
Will all Coaches be certified	Learning to Train + MED and RiS	
Will the maximum Squad Size be	Ideal 9 / Maximum of 12	
Will Substitutions be	Unlimited at any stoppage	
Will the Maximum Game Duration be	50 minutes	
Will the Playing time per player per festival be	Max 80 minutes playing time	
Will there be Minimum rest between matches of	30 min	
Will the Team Travel Time to the Festival be a maximum of	45 minutes each way	
Will there be	Referees	
Will the rules of the Festival include	Pass ins	
Will the rules of the Festival include	A retreat line	
Will the rules of the Festival include	No offside	
Will the Field width be	30 to 36m	
Will the Field length be	40 to 55m	
Will the Goal Size be no larger than	6f / 1.83m x 16f / 4.88m	
Will the Ball size be	4 (or 5 light*)	
Signature of Festival Host:	Date:	



Festival Checklist



U8

		Yes/No
Will the Playing Format be	4V4 (no GK) 5v5 (with GK)	

Will all Coaches be certified	Fundamentals + MED and RiS	
Will the maximum Squad Size be	Maximum of 10	
Will Substitutions be	Unlimited and on the fly	
Will the Maximum Game Duration be	40 minutes	
Will the Playing time per player per festival be	Maximum 60 minutes playing time	
Will there be Minimum rest between matches of	20 minutes	
Will the Team Travel Time to the Festival be a maximum of	30 minutes each way.	
Will there be	Game Leaders	
Will the rules of the Festival include	Pass ins	
Will the rules of the Festival include	A retreat line	
Will the rules of the Festival include	No offside	
Will the Field width be	25 to 30m	
Will the Field length be	30 to 36m	
Will the Goal Size be no larger than	5f / 1.52m x 8f / 2.44m	
Will the Ball size be	3 or 4 (or 4 super light*)	
Signature of Festival Host:	Date:	

