

New Richmond Youth Basketball 3 on 3 League Rules and Regulations

New Richmond basketball invites you to compete in our 3 on 3 youth basketball league. This is a competitive, fun league designed to offer players a unique setting where they are in control of the game. Two games will be played on Sunday afternoons at the NRHS gym. The fee is \$40 per player with the entire team fee due at time of entry. Team t-shirts will be given out the first day. Teams may use these as jerseys; if not, they must wear same colored jerseys. Questions? Contact Ryan Schradle or Rick Montreal.

Who Can Play:

The league is open to girls and boys currently in grades 4th-8th. It is a players only league; no coaches. Game times between 12:00pm and 6:00pm

General Information:

1. Game length is 20 minutes or first team to 15 pts.
2. There will be no time-outs.
3. Fee is \$40 per player; must register as a team.
4. There are separate gender divisions.

Pre-Game:

1. Each team may consist of a maximum of five players all wearing like colored t-shirts.
2. A team may have only three players on the court at a time.
3. All games must start with at least three players on each team but may complete the game with 1-3 players.
4. The team that starts with the ball will be determined by a coin flip, free throws or 3 point shots; teams and court monitors will agree on which method to use.
5. The games will be supervised by a court monitor.

Scoring:

1. One point per basket made inside the arc, two points for baskets made beyond the arc.
2. Games are played for 20 minutes or 15 points. The team ahead after 20 minutes or scores 15 wins.
3. If the game is tied after 20 minutes, a sudden death free throw shootout will break the tie. Each team receives equal opportunities to shoot free throws until one team makes it and the other misses. New shooter each time.

Live Ball/Dead Ball/Possession:

1. The ball will change possession after a scored basket.
2. All jump balls will go to the defense.
3. The ball must be checked at the top of the arc with the offensive player behind the arc and the defensive player inside the arc. The ball must be passed at least once before a shot is attempted.
4. The ball and one foot must be behind the arc to change possession. Possession must be changed after a defensive rebound (rim or not) or a steal. If not taken behind the arc, any points scored are void and other team gains possession.

Fouls:

1. Court monitors will be supervising each court and will call the fouls.
2. Only team fouls are counted, not individual.
3. For shooting fouls inside the arc, the offended team will shoot 1 free throw. **The** ball will be live after the free throw. The defending team will need to take the ball back beyond the 3 point line to gain possession.
4. For shooting fouls outside the arc, the offended team will shoot 2 free throws. The ball will be live after the 2nd free throw. The defending team will need to take the ball back beyond the 3 point line to gain possession.
5. Starting with the 7th team foul, the offended team will shoot one free throw for all non-shooting fouls.

Substitutions:

1. Substitutions may be made after a made basket, a foul, violation, or after the ball goes out of bounds.
2. An unlimited number of substitutions are allowed.