



13th Annual 3-on-3 Basketball League Farmington – July 2020

Sponsored by the Farmington Youth Basketball Association

The purpose of this league is to give youth the opportunity to play 3-on-3 basketball games in a fun, competitive, and structured setting.

Boys games will be played on a combination of Mon/Wed nights (July 20, 22, 27 and 29th)

Girls Games will be played Tuesday and Thursday Nights (July 21, 23, 28 and 30th)

This league is offered for youth entering Grades 4–8 in the 2020-21 school year.

All games will be played at Boeckman Middle School in Farmington.

- **League games will be between 5 and 9pm each night, with the younger ages playing first.**
- Teams will be guaranteed two (2) 20-minute games per night.
- All games are pool play and we will NOT enter in to bracket play or hold any championship games.
- League divisions will be determined by grade level and skill level. Divisions may consist of combined grade and skill levels depending on registration numbers. Teams will be assigned to the grade level of the highest grade player on their roster.
- Due to the nature of COVID-19 and safety guidelines, we are not offering t-shirts this year.

TEAMS will register using the following link:

<https://www.farmingtonbasketball.org/3on3-league>

Teams can have a minimum of 3 players and maximum of 6.

Information needed for TEAM registration:

Team Name

Division (Boys/Girls)

Grade Level (20/21 School Year)

Level of Play (A/B/C)

Individual Player details (name, date of birth)

Payment will be by Credit Card only and requested to finalize registration.

If you do not have a team but would like to play, please contact us and we will do our best to find a team for you to play on.

Do not register until you have worked with us and been placed on a team, as all registrants require a team name.

Payment & registration deadline is July 18, 2020

The cost is \$35 per player

Schedules will be posted the Sunday by July 19th on the FYBA website: <https://www.farmingtonbasketball.org/3on3-league>

The number of teams that can be accommodated is limited so register early!

If space is no longer available when you register, or there is no division for your team to play in because of registration numbers, your payment will be returned.

2020 Tiger 3-on-3 Basketball League Rules & Regulations

A. THE PLAY

1. Each team must have a minimum of three players for the game to be "official." Players on a team must be on its roster. Teams cannot have more than six players on a roster. Players can only appear on one roster.
2. To begin the game, a coin toss by the referee will determine the right to possession or pass possession. If the game goes into overtime, the team not receiving possession to start the game will receive the ball to start overtime.
3. The ball will change possession after all made baskets.
4. Jump balls go to the defense.
5. The ball will be "taken back" with both feet beyond the 3-pt arc on every change of possession. It is not a violation unless a shot is attempted prior to taking the ball back behind the arc. If a shot is attempted prior to taking the ball back and the player shooting is fouled, the foul does not count and the ball changes possession.
6. After a made basket, foul, dead ball situation or when the ball goes out-of-bounds, the defensive player must check the ball at the TOP OF THE KEY, behind the 3-pt-arc before it is put into play. The offensive player can dribble or pass to begin play. The defender must bounce the ball to the offensive player in a way that allows the player to secure the ball before the defender slaps at it or touches the offensive player. Violations will result in a re-check of the ball. After one warning, repeated violations of this will result in a one-shot technical foul free throw.
7. Free throws and all baskets inside the 3pt arc are worth one point. Shots behind the arc are two points.
8. FOULS: Referees will call fouls.

For **shooting fouls**, it will be handled in the following manner:

- When the basket is made – count the basket and player receives 1 free throw attempt. If the FT is missed, the offensive team can score off the rebound. If the defensive team gets the rebound they must bring the ball back behind the 3-pt arc to begin their possession.

For **non-shooting fouls**, it will be handled in the following manner:

- Possession is retained by offensive team and ball is checked. Stalling is not allowed during free throws or checked ball situations.

9. Flagrant, Technical, Intentional, Unsportsmanlike, or Misconduct Fouls will result in the dismissal of the offending player for the game and for the night. ANYONE INVOLVED IN PUNCHING OR FIGHTING WILL BE EJECTED FROM THE LEAGUE. THE REFEREE HAS FINAL DISCRETION ON WHAT CONSTITUTES A FLAGRANT OR TECHNICAL FOUL.

B. THE TIME

1. Game start times will be strictly enforced and all courts will be timed centrally and simultaneously. Teams will be allowed a 2-minute grace period once the official game clock starts for three players to show in order to start the game. After the 2-minute grace period, the game will be forfeited. If you have back-to-back games, move quickly to your next court.
2. Games will be 20 minutes running time. When the game ends after 20 minutes, the team ahead shall be declared the winner; if a game ends in a tie, the teams will play a one minute sudden-death overtime with the team scoring first declared the winner. The team who did not receive possession to start the regulation period will receive possession to start overtime. If still tied after one minute, teams will choose one player to shoot free throws, in a free throw shoot-off. (Alternate taking shots until the tie is broken)
3. Failure to advance the ball to attempt a shot or to deliberately "stall" at any time in a game will result in a loss of possession, all offensive play should be designed to get a shot. A call of stalling is at the discretion of the referee and does not require a warning.

4. Each team is allowed two 1-minute time-outs. Time outs will not stop the clock from running. Time-outs called between the 5:00 mark and the 3:00 mark will be shortened to a 30-second time-out. Time outs cannot be called when there are 3 minutes or less left in the game.

C. COURT

1. Sidelines, baselines and mid-court line are out-of-bounds

D. COACHES AND DEBATES

** Due to the nature of COVID-19 and for the safety of our volunteers and players, we are only allowing players, refs, and assigned volunteers into the gyms. Spectators are not allowed at this time. The FYBA board members/volunteers will be ushering teams in 5 minutes before play time begins. More information may be available at the registration tables located outside gym doors each evening of play.

1. In all grade levels, a TEAM CAPTAIN is assigned at the start of each game and is expected to represent his/her team in all conversations with the referee. Only the captain has the right to approach the referee for any reason. As a result, referees will not discuss calls with coaches in grades 4-5. If there is a dispute which needs to be resolved, the referee's decision is final. Once play resumes after a disagreement, the problem is considered a dead issue. During any protest, time on the game clock shall continue to run.

2. Games will be officiated by high school basketball players. The referees are responsible for communicating game rules, administering the coin toss, settling disputes, and recording final scores of each game. If any player is disrespectful to our officials, they may be suspended for the game, the night, or the league. If a parent is disrespectful to our officials, that parent will be asked to leave the school for the night or the league.

E. OTHER REGULATIONS

1. A player must leave the game if they incur an abrasion with flowing blood. Once the flow has stopped and there is no chance of blood contacting other players, the player with the abrasion may reenter the game.

2. Players that are injured should be tended to immediately and if needed, taken off the court to be tended to. Injuries do not stop the clock. If an injury consumes a significant amount of game time, the court monitor has the discretion to add up to but not to exceed 3 minutes to the end of the game to make up for that time.

3. Basketball Sizes Used:

- Girls/Boys grades 3rd/4th will use 27.5" (Size 5, standard youth basketball)
- Girls grades 5th-9th will use 28.5" (Size 6, official size women's basketball)
- Boys grades 5th/6th will use 28.5" (Size 6, official size women's basketball)
- Boys grades 7th-9th will use 29.5" (Size 7, official size men's basketball)