

- 1hr 30 min or 6 innings max
- No steel cleats
- 3 outs or 6 runs per inning
- **NO** lead off / ball must cross plate
- Runners can steal home
- **NO** dropped 3rd strike
- Mercy: 15 after 3, 8 after 4
- Pitchers mound is 46' from home
- Maximum of 75 pitches per pitcher per day

10U BASEBALL RULES

- 1hr 30 min or 6 innings max
- **NO** steel cleats
- 3 outs or 6 runs per inning
- Coach pitch (**OVERHAND**) after ball 4 or batter is hit by pitch **ONLY** when bases are loaded.
- **NO** lead off / ball must cross plate
- Can only advance home on ball hit in play.
- **NO** dropped 3rd strike
- Mercy: 15 after 3, 8 after 4
- Pitchers mound is 46' from home
- Maximum of 75 pitches per pitcher per day

9U BASEBALL RULES

11 & 12U BASEBALL RULES

- 1hr 40 min or 6 innings max
- No steel cleats
- 3 outs or 7 runs per inning
- Balks not enforced-runner cannot be thrown out
- Dropped 3rd strike **IS** in effect.
- Leading off and stealing is permitted
- Mercy: 15 after 3, 10 after 4
- Pitchers mound is 50' from home
- Maximum of 85 pitches per pitcher per day

13 & 14U BASEBALL RULES

- 1hr 40 min or 7 innings max
- Steel cleats allowed on Anderson 1, Zorinsky 1 & 2
- 3 outs or 10 runs per inning
- Balks not enforced-runner cannot be thrown out
- Dropped 3rd strike **IS** in effect.
- Mercy: 15 after 3, 12 after 4, 8 after 5
- Pitchers mound is 54' from home
- Maximum of 95 pitches per pitcher per day
- Leading off and stealing is permitted
- Infield Fly Is In Effect

- 1hr 15 min or 6 innings max.
- Full facemask required, no steel cleats
- 3 outs or 5 runs per inning
- Coach pitch (**OVERHAND**) after ball 4 or batter is hit by pitch
- Runners can continue until an infielder has the ball
- Runners may advance **ONE** base on overthrow
- **NO** stealing, bunting or dropped 3rd strike
- Mercy: 15 after 3, 8 after 4
- Pitchers mound is 40' from home
- Maximum of 50 pitches per pitcher per day
- Pitchers mound is 46' from home
- Maximum of 50 pitches per pitcher per day

8U BASEBALL RULES

OTHER BASEBALL RULES – ALL AGES

- 3-8U must have full face cage, 9u-14u must be full face cage or C-flap
- There is **NO** must slide rule. Runners must avoid contact if possible.
- Runners who intentionally make contact will be called out and may be ejected if malicious.
- Pitchers may not play as catchers if they throw 41 pitches or more per day
- Catchers may not play as pitchers if they have caught more than 4 innings per day.
- Coaches are allowed 1 visit to the mound per pitcher per inning, pitchers must be swapped at 2nd visit.
- Infield fly can be called for ages 11U and above
- When time expires the inning will be played to its conclusion unless, 1. the run rule per inning prevents a change in the outcome of the game or 2. the home team gains the lead while batting
- Games **CAN** end in a tie.

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11-12U SOFTBALL RULES

- 1hr 5 min
- 3 outs or 5 runs per inning
- 9 players on defense
- Home plate is **OPEN**
- Play is dead once catcher or pitcher has the ball
- Dropped 3rd strike **IS** in effect.
- Pitchers mound is 40' from home
- Mercy: 12 after 3, 10 after 4, 8 after 5
- **One** base advance on an overthrow that leaves field of play, **except** a throw back to the pitcher.
- Stealing is allowed only after the ball leaves the pitchers hand – Runners may be called out if they leave early

13-18U SOFTBALL RULES

- 1hr 5 min
- 3 outs or 6 runs per inning
- 9 players on defense
- Home plate is **OPEN**
- Play is dead once catcher or pitcher has the ball
- Dropped 3rd strike **IS** in effect.
- Pitchers mound is 43' from home
- Mercy: 12 after 3, 10 after 4, 8 after 5

9-10U SOFTBALL RULES

- 1hr 5 min
- 3 outs or 5 runs per inning
- 10 players on defense – 4 in outfield
- Home plate is **OPEN**
- Play is dead once catcher or pitcher has the ball
- Batter is **OUT** on dropped 3rd strike
- Bunting is **ALLOWED**
- Maximum of **2** innings per catcher & pitcher per game (1 pitch = 1 inning)
- Pitchers mound is 35' from home
- Mercy: 12 after 3, 10 after 4, 8 after 5
- Stealing is allowed only after the ball leaves the pitchers hand – Runners may be called out if they leave early

OTHER SOFTBALL RULES – ALL AGES

- There is **NO** must slide rule but players must avoid contact if possible.
- Players who intentionally make contact will be called out and may be ejected from the game.
- 5 warm up pitches for new pitchers, 3 b/t innings
- Pitchers will be removed after hitting the **5th** batter of the game and may not return to pitch.
- Coaches are allowed **1** visit to the mound per pitcher per inning, pitchers must be swapped if a 2nd visit is made. Once a pitcher is removed a 2nd time they may not pitch again in that game.
- When time expires the inning will be played to its conclusion unless, 1. the run rule per inning prevents a change in the outcome of the game or 2. the home team gains the lead while batting
- Games **CAN** end in a tie.
- **All Pitchers, Catchers, and Batters are required to wear the appropriate face protection at all times.**
- Steel cleats **ONLY** allowed for 13-18U

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