



# OMG Lucas Decker Ultimate Showdown Peewee B2/C Tournament Rules December 8-10, 2017

1. All teams participating must be registered with USA Hockey or Canadian Amateur Hockey Association (CAHA).
  2. USA Hockey registered referees will be used.
  3. Certified medical attendants will be available at all games. In the event of an injury to a player, no coach and/or parent is allowed on the ice unless specifically summoned by the referee.
  4. All games will be played according to **USA Hockey** rules as modified by **MN Hockey**. **USA Hockey** age brackets apply to out-of-state teams.
  5. Players are required to wear helmets with **full-face protection and internal colored mouth guards**. Canadian teams must wear protective equipment as designated by CAHA.
  6. Any abusive language or conduct directed to the game officials by the players, coaches, managers, parents or spectators will not be tolerated. Corrective action will be taken (this may include removal from the arena grounds). All participants (players, coaches and fans) are expected to show good sportsmanship.
  7. Game format:

3 minute warm-up	
1 <sup>st</sup> Period	15 minute stop time
2 <sup>nd</sup> Period	15 minute stop time
3 <sup>rd</sup> Period	15 minute stop time*
- \* Running time when a team has and maintains at least a 5-goal lead after the 2<sup>nd</sup> Period. The clock will revert to stop time at any time the 5-goal advantage is not maintained.
8. All pool play games will be played to a win, loss or tie. There will be no overtime in pool play. A team will be awarded 2 points for a win, 1 point for a tie, 0 points for a loss.
  9. After pool play, teams will be seeded for Sunday games based on points. Top seed from each pool and a wildcard (team with next highest points) will move on to semi-final games. The 2 teams with next highest points to 5<sup>th</sup> place game, and so on.
  10. The following criteria will be used to break any ties for seeding purposes:
    - a. Head to Head Play
    - b. Goal Differential (Total Goals Scored - Total Goals Allowed to a maximum of 5 per game)
    - c. Fewest Goals Allowed
    - d. Fewest Penalty Minutes
    - e. Coin Toss
  11. All games on Championship Sunday (Semi Finals, 3<sup>rd</sup>, 5<sup>th</sup>, 7<sup>th</sup>, 9<sup>th</sup>, 11<sup>th</sup> Place Games & Championship) will be played to a win or loss. In the event of a tie game at the end of regulation, there will be a **2-minute rest** period followed by a **5-minute running time, 4 on 4 Sudden Victory** period. If the game still remains tied there will be an **immediate 3-person shootout** to determine the winner. Home team has the option of shooting first or second. If tied after the first 3 shooters from each team, 1 additional player from each team will shoot until there is a goal differential to determine the winner. No player may shoot twice unless all players on the bench have already gone.
  12. Teams should be ready to take the ice at least 15 minutes before their scheduled game time.
  13. Ice will only be resurfaced before each game.
  14. Each team will be allowed one (1), one-minute time out per game. *This action will stop running time clock.*
  15. A manager or coach from each team must check in 60 minutes prior to the team's first scheduled game.
  16. The first team listed is designated as the home team and will wear light colored jerseys. All jersey conflicts will be resolved at the discretion of the tournament officials.
  17. A maximum of twenty (20) players may be dressed by each team for each game. All dressed players must be listed on the team's USA Hockey Player Roster Form as submitted prior to the tournament. No more than four adults will be allowed on the player bench during the game. All adults on the bench **MUST** have a current CEP for the particular level of play and be listed on the official team roster. Starting lineups will be needed for Championship Round games for announcing purposes. Lineups for Championship games should be provided to Tournament Officials at least 15 minutes before the start of the game.

18. Penalty Minutes:

- |                    |  |
|--------------------|--|
| a. Minor Penalty   | 1:30   |
| b. Major Penalty   | 5:00   |
| c. Misconduct      | 10:00  |
| d. Game Misconduct | Out of current game and next game                  |
| e. Match Penalty   | Out of current game and the rest of the tournament |

All penalties will be called and enforced per the USA Hockey rule book.

19. The Tournament Director has final authority to make any changes in format or other decisions deemed necessary to keep the tournament on time.
20. No protests will be allowed. All decisions by referees and tournament officials are final.
21. All games will be played as scheduled. In the event of a weather emergency, if the Maple Grove Community Center and Osseo Arena are allowed to stay open, all games will be played. The Osseo-Maple Grove Hockey Association respects the decisions of parents and coaches not to risk travel; however, a refund will not be granted if the games can still be played.
22. The tournament, officials, arena facilities, and all personnel connected with the tournament shall not be held liable or responsible for any injuries, losses, or damages that may be suffered by a player, coach, manager, or spectator during the tournament. Participation in the tournament constitutes acceptance of these terms.
23. NO GATE FEES at any of the sites; all fees were paid upon registration.