General Baseball

1) Any rules listed in the HAJBA rulebook for specific baseball divisions should be followed by the General Baseball rules found in the NFHS rules book.
   a) True
   b) False

2) There is unlimited substitution in fielding positions, unless a coach is freely substituting to delay a game or abuse this privilege.
   a) True
   b) False

3) The closest base coach determines placement of base runners after stopping play for an injured player.
   a) True
   b) False

4) Once a time limit is reached, the game is over and the umpire should immediately inform each coach of the final score.
   a) True
   b) False

5) According to HAJBA rules, the Umpire will call out the official game time, prior to the first pitch and each team’s scorekeeper should write the time down in their score book.
   a) True
   b) False

6) Games should not be stopped in case of lightning or thunder.
   a) True
   b) False

7) If there are rules that a coach tells me I am not calling correctly, I should review the rules books first, then contact the HAJBA Umpire-in-Chief to ask for clarification.
   a) True
   b) False

8) A pitcher may not wear white sleeves that are visible below his or her uniform sleeves, nor wear a sweatband on either arm, because it makes it harder for the batter to see the ball when it is pitched.
   a) True
   b) False
9) An important aspect of an Umpire's job is to ensure that the game moves along at a consistent pace. The transition between innings should not take longer than 3 minutes. If this becomes an issue with a team, an umpire should deny warm-up pitches to speed up the game.
   a) True
   b) False

10) As an umpire, if the coaches want to play by rules not in the HAJBA rule book or the NFHS rule book, an umpire should allow it.
   a) True
   b) False

11) During games, Umpires should never have their phones out for calls, texts or being online.
   a) True
   b) False

12) In order to start a new inning, a team may hurry to get their first hitter in the batters box before the time limit is met.
   a) True
   b) False

13) The Umpires are responsible for starting a game at the scheduled time, and should hold a pre-game conference with both coaches 5 minutes prior to the scheduled game time.
   a) True
   b) False

14) An umpire can choose which jewelry can be worn by players during a game.
   a) True
   b) False

15) If a player accidentally throws a bat, the umpire will warn the player and his or her team. Any other bat-throwing incident by a player on that team will cause that player to be out.
   a) True
   b) False

16) If the defensive player does not have the ball and is not about to receive it, he/she can block the base or be near enough to impede the runner.
   a) True
   b) False

17) 1st base, 2nd base, 3rd base are all completely in Fair Territory. Home plate is in Foul Territory.
   a) True
   b) False
18) A base runner is out and the ball is dead if the base runner is hit by a fair batted ball before a fielder has a chance to field the ball.
   a) True
   b) False

19) If a legally batted ball hits home plate it is AUTOMATICALLY a foul ball.
   a) True
   b) False

20) A pitch that first bounces on the ground prior to reaching home plate cannot be legally hit by the batter.
   a) True
   b) False

21) If a pitched ball strikes the ground first and then strikes the batter, the batter is awarded first base if he/she does not swing at the pitch and attempts to avoid being hit.
   a) True
   b) False

22) If the fielder’s feet are in FOUL territory when a batted ball is first touched by that fielder, it is AUTOMATICALLY a foul ball.
   a) True
   b) False

23) With a runner on first base, the batter hits a fair ground ball to the first baseman who steps on first base to get the batter out. The first baseman then throws the ball to the shortstop at second in an attempt to get the advancing runner out. In this situation, the shortstop must actually tag the advancing runner prior to the runner reaching second base to record the out.
   a) True
   b) False

24) With a runner on third base and two outs, the batter hits a fair ground ball to the shortstop who in turn throws the ball to first for the third out, however, prior to the ball reaching first base, the runner on third crosses home plate. The run should be allowed to score.
   a) True
   b) False

25) When swinging at a pitch, the batter misses the ball but strikes the catcher’s glove. The batter should be awarded first base for catcher interference.
   a) True
   b) False

26) When indicating a batted ball is fair, the home plate umpire should straddle the foul line, point to fair territory and yell "FAIR BALL!"
   a) True
   b) False
27) When judging whether a ball is fair or foul, the home plate umpire should judge the location of the ball in relation to the location of the fielder when he/she touches the ball rather than the foul line.
   a) True
   b) False

28) A Foul Tip is always a strike.
   a) True
   b) False

29) A batter comes up to the plate. The count is 1 ball, 2 strikes. The opposing team then notices that he is not the correct batter. The correct batter can replace the incorrect batter and complete the AT-BAT.
   a) True
   b) False

30) If a HAJBA Umpire does not show up at their assigned field 15 minutes prior to the start of the game, dressed and ready to do their job, they are in jeopardy of being replaced by another Umpire for that game.
   a) True
   b) False

31) There are no uniform standards for HAJBA Umpires and they can wear anything they like.
   a) True
   b) False

32) A Home Plate Umpire should consistently and clearly announce the count after every pitch so the players, coaches and fans are aware.
   a) True
   b) False

33) If a defensive teams throws a ball out of play, an umpire can automatically award 1 or 2 bases to every baserunner based on their judgement.
   a) True
   b) False

34) If an umpire is unsure of a judgment call, they should call time and talk with their partner before making a decision.
   a) True
   b) False

35) If a fan is becoming a disruption, an umpire should ask the coach the fan is supporting do address the behavior with the person first.
   a) True
   b) False
Bantam Baseball

36) An official game shall consist of Six (6) Innings. No new Inning may begin after Two (2) Hours from the start of the game.
   a) True
   b) False

37) Teams will always play Nine (9) players at a time defensively.
   a) True
   b) False

38) Stealing is allowed.
   a) True
   b) False

39) Two (2) coaches of the defensive team may be placed in the Infield to instruct players.
   a) True
   b) False

40) Bunting is not allowed.
   a) True
   b) False

41) Innings 1, 2, 3 and 4 will be pitched by both player and coach pitchers.
   a) True
   b) False

42) Use of Hit Sticks and Whiffle Balls within the confines of the Outfield Grass, is never permitted prior to a game.
   a) True
   b) False

43) A game may be started with only 8 players.
   a) True
   b) False

44) A player may pitch in only Two (2) innings per game. If the pitcher is removed from the pitchers position during an inning, the pitcher may not return to the mound to pitch during the same game.
   a) True
   b) False
45) A difference of Twenty-two (22) runs at the end of Four (4) Innings, or twelve (12) runs at the end of Five (5) innings, will complete a game.
   a) True
   b) False

46) Runners cannot leave their base until the batter hits the ball. If the runner leaves a base early, it should be called "No-Pitch" and the play is retried with the runners returned to their original base.
   a) True
   b) False

47) In the event of a tied score at the end of regulation play (complete innings or time limit), the umpire will inform the manager of each team that the tie breaker rule will be invoked as follows: Each team shall begin their offensive half of the next inning with a runner on second base and One (1) out. This runner will be the last player to bat in the offensive teams previous inning. The same situation shall be used each inning until the tie is broken and the inning is complete.
   a) True
   b) False

48) During coach pitch only innings, the batter has Six (6) pitches total to put the ball into play, after which the batter is declared out. There are no walks, and balls and strikes will not be called by the umpire.
   a) True
   b) False

49) During coach pitch only innings, the offensive coach shall pitch to his/her own team and will make every effort to avoid interfering in a play. If a batted ball hits the coach, the ball is considered dead, no pitch.
   a) True
   b) False

50) In the event that the ball is hit to the outfield, the runners are in peril of being put out at all times and may advance bases until the ball is in the possession of an outfielder and no further defensive play is attempted. (Trapped is acceptable)
   a) True
   b) False

51) During Kid/Coach Pitch Innings (Innings 1, 2 and 3), Umpires will call Strikes, even after the coach enters the game to pitch. A batter can strike out during Innings 1, 2 and 3 without swinging the bat, even while the coach is pitching. See Rule 41.02 in the HAJBA Rulebook.
   a) True
   b) False
52) During Coach pitch innings, the Home Plate umpire should change position and move to the infield.
   a) True
   b) False

53) There is no mercy rule in Bantam Baseball.
   a) True
   b) False

54) If a team does not have enough players, they can borrow one from the other team.
   a) True
   b) False

55) One(1) Balk warning per pitcher, per game, will be given.
   a) True
   b) False

**Midget Baseball**

56) Bunting is allowed.
   a) True
   b) False

57) A difference of fifteen (15) runs at the end of Four (4) innings or ten (10) runs after five (5) innings meet the mercy rule guidelines and will constitute a complete game.
   a) True
   b) False

58) Teams will play Ten (10) players at a time defensively. The tenth player must be an outfielder, thus playing Four (4) outfielders. Outfielders must be positioned on the grass part of the outfield.
   a) True
   b) False

59) Use of Hit Sticks and Whiffle Balls within the confines of the Outfield Grass, in a safe manner, is permitted prior to a game.
   a) True
   b) False

60) The batter is out on the third strike, unless the catcher drops the ball.
   a) True
   b) False
61) A game can end in a tie.
   a) True
   b) False

62) A runner on Third (3) at the time of the pitch may only advance from third base to home if the ball is hit or with the bases loaded the batter receives a base on balls or is hit by a pitch.
   a) True
   b) False

63) An official game shall consist of Six (6) Innings. No new Inning may begin after Two (2) Hours from the start of the game.
   a) True
   b) False

64) Runners may not leave their base until the ball crosses the plate
   a) True
   b) False

65) With two outs, a courtesy runner will be allowed to replace the catcher for the next inning on a base to speed up the inning transition. The courtesy runner will be chosen by the coach.
   a) True
   b) False

66) No more than Five (5) runs shall be scored by the offensive team in any inning, except the sixth inning. Scoring of runs is not limited in the sixth inning.
   a) True
   b) False

67) There are limits to how many batters a pitcher may hit-by-pitch before they need to be removed from pitching.
   a) True
   b) False

68) Nine (9) outs maximum per pitcher per day. If a pitcher is removed from the mound, that player may not return as a pitcher for the remainder of the game.
   a) True
   b) False

69) A difference of Ten (10) runs at the end of Five (5) innings, (Four and one-half (4 1/2) innings if the home team is ahead), will constitute a complete game.
   a) True
   b) False
70) In the event of a tied score at the end of regulation play (complete innings or time limit), the umpire will inform the manager of each team that the tie breaker rule will be invoked as follows: Each team shall begin their offensive half of the next inning with a runner on second base and One (1) out. This runner will be the last player to bat in the offensive teams previous inning. The same situation shall be used each inning until the tie is broken and the inning is complete.
   a) True
   b) False

**Minor Baseball**

71) Intentional walks are allowed.
   a) True
   b) False

72) Leads Offs are allowed.
   a) True
   b) False

73) An official game shall consist of Seven (7) Innings. No new Inning may begin after Two and one half (2.5) Hours from the start of the game.
   a) True
   b) False

74) Home may be stolen one time per inning, per team, on a pitcher/catcher exchange. However runner may score on any other play made on him or other runners (ie. pick off attempt, catcher throws to base). Stealing home on a throw back to the pitcher is considered your one steal.
   a) True
   b) False

75) Every player on the team who is present for a game may sit on the bench for four (4) innings.
   a) True
   b) False

76) Use of Hit Sticks and Whiffle Balls within the confines of the Outfield Grass, in a safe manner, is permitted prior to a game.
   a) True
   b) False

77) The manager will be warned if the pitcher hits Three (3) batters in a game. If the pitcher hits a Fourth batter, as a result of being wild, the umpire will have the pitcher removed from pitching duties for the remainder of the game. This rule applies only if the batter(s) have made a sufficient attempt to avoid being hit.
   a) True
   b) False
78) A difference of Ten (10) runs at the end of Five (5) innings, (Four and one-half (4 1/2) innings if the home team is ahead), will constitute a complete game.
   a) True
   b) False

79) An eight (8) run limit per inning will apply with the exception of the Seventh (7) inning which will be unlimited.
   a) True
   b) False

80) With no Runners on Base, and One Out, a Batter can attempt to advance to First Base if the Third Strike is not cleanly caught by the catcher.
   a) True
   b) False

81) Nine (9) outs maximum per pitcher per day. If a pitcher is removed from the mound, that player may not return as a pitcher for the remainder of the game.
   a) True
   b) False

82) An umpire may allow a pitcher to pitch more than allowed innings if the coach requests.
   a) True
   b) False

83) Three (3) Balk warnings per pitcher, per game, will be given.
   a) True
   b) False

84) In the event of a tied score at the end of regulation play (complete innings or time limit), the umpire will inform the manager of each team that the tie breaker rule will be invoked as follows: Each team shall begin their offensive half of the next inning with a runner on second base and One (1) out. This runner will be the last player to bat in the offensive teams previous inning. The same situation shall be used each inning until the tie is broken and the inning is complete.
   a) True
   b) False

85) With the Bases loaded, and Two Outs, a Batter can attempt to advance to First Base if the Third Strike is not cleanly caught by the catcher.
   a) True
   b) False
86) Balks should be called consistently without warnings.
   a) True
   b) False

87) Twelve (12) outs maximum per pitcher per day. If a pitcher is removed from the mound, that
    player may not return as a pitcher for the remainder of the game.
   a) True
   b) False

88) Every player on the team who is present for a game will play a minimum of Two (2) innings
    defensively of an official Seven (7) inning game.
   a) True
   b) False

89) A difference of Ten (10) runs at the end of Five (5) innings, (Four and one-half (4 1/2) innings
    if the home team is ahead), will constitute a complete game.
   a) True
   b) False

90) The manager will be warned if the pitcher hits Two (2) batters in a game. If the pitcher hits a
    Third batter, as a result of being wild, the umpire will have the pitcher removed from pitching
    duties for the remainder of the game. This rule applies only if the batter(s) have made a
    sufficient attempt to avoid being hit.
   a) True
   b) False

91) With the Bases loaded, and One Out, a Batter can attempt to advance to First Base if the
    Third Strike is not cleanly caught by the catcher.
   a) True
   b) False

92) An official game shall consist of Seven (7) Innings. No new Inning may begin after Two and
    one half (2.5) Hours from the start of the game. No new inning may begin after Two (2) hours
    if a double header is being played.
   a) True
   b) False

93) In the event of a tied score at the end of regulation play (complete innings or time limit), the
    umpire will inform the manager of each team that the tie breaker rule will be invoked as
    follows: Each team shall begin their offensive half of the next inning with a runner on second
    base and One (1) out. This runner will be the last player to bat in the offensive teams previous
    inning. The same situation shall be used each inning until the tie is broken and the inning is
    complete.
   a) True
   b) False
94) Umpires should not direct teams to keep their equipment in their dugout and out of foul territory.
   a) True
   b) False

**Fair or Foul**

95) Ball rolls directly along the foul line, touches a corner of the base and then rolls foul, never passing the bag.
   a) Fair Ball
   b) Foul Ball

96) Fielder is standing in fair territory when a fly ball touches his glove which is just outside of the foul line.
   a) Fair Ball
   b) Foul Ball

97) The third baseman, while standing in fair territory, reaches out into foul territory and touches a line drive which is definitely on the foul side of the line. However, he touched it when he was in fair territory.
   a) Fair Ball
   b) Foul Ball

98) The ball hits in foul territory, hits a pebble and bounces into fair territory in front the third base and is fielded there.
   a) Fair Ball
   b) Foul Ball

99) There is a runner taking his lead off third base in foul territory. A line drive hits him and then bounces fair, where it is fielded.
   a) Fair Ball
   b) Foul Ball

100) The ball is swung at and hits the batter's leg while he is in the batter's box, bounces into fair territory and is fielded there.
    a) Fair Ball
    b) Foul Ball

101) Left fielder goes into foul territory for a long fly. At the last second the wind carries the ball into fair territory. While standing in foul territory, he reaches into fair territory and touches the ball.
    a) Fair Ball
    b) Foul Ball

102) The ball hits in foul territory, spins forward and comes to rest directly on home plate.
    a) Fair Ball
    b) Foul Ball
103) Ball rolls inside the line (fair), then into foul territory before reaching the bag, but after it passes behind the bag it hits a pebble and goes fair again, settling behind the bag.
   a) Fair Ball
   b) Foul Ball

104) Ball rolls directly along the foul line, touches a corner of the base and then Rolls foul, never passing the bag.
   a) Fair Ball
   b) Foul Ball

**Judge the call - Select Good Call Blue! if you believe the umpire made a correct call. Select Oh No! if you believe the umpire made an incorrect call.**

105) The batter bunts the ball in fair territory and in running to first base unintentionally touches the ball. Umpire declares the batter runner out.
   a) Good Call Blue!
   b) Oh No!

106) The batter bats out of order and reaches base safely. An appeal is made before another pitch is delivered. The umpire declares the batter who reached base safely to be out.
   a) Good Call Blue!
   b) Oh No!

107) In running the bases the batter-runner rounds first base on the way to second, but while rounding first, runs 15-feet out of the base line on the way to second base. The umpire calls the batter-runner out for being out of the base line.
   a) Good Call Blue!
   b) Oh No!

108) The batter hits a line drive single into right field but overruns first base. He makes no attempt to go to second. The right fielder fires the ball to the first baseman who tags the batter-runner before he gets back to the bag. The umpire declares the batter-runner safe.
   a) Good Call Blue!
   b) Oh No!

109) The second baseman takes the strong and accurate throw from the right fielder and is waiting for the batter-runner to come into second base. The batter-runner seeing that he is a dead duck, intentionally barrels into the second baseman and knocks the ball loose. The umpire calls the batter-runner out for not sliding or attempting to go around the fielder.
   a) Good Call Blue!
   b) Oh No!
110) The runner on first base is stealing as the ball is fouled into the catcher's glove. The defensive manager wants the runner now on second base to return to first base because of the foul ball. The umpire disagrees and allows the runner to remain at second because of the foul tip.
   a) Good Call Blue!
   b) Oh No!

111) The batter gets set to hit the next pitch with a two-ball and two-strike count. The pitcher throws an inside pitch which the batter swings at, with the ball striking the batter's hands. The umpire awards the batter first base.
   a) Good Call Blue!
   b) Oh No!

112) Jake is scheduled to bat but Austin steps into the box and promptly strokes a double to right centerfield. The defensive team appeals to the home plate umpire before the next pitch or play. The umpire recognizes that Jake was scheduled to bat and that Austin batted out of turn. The umpire calls Austin out and removes him from second base.
   a) Good Call Blue!
   b) Oh No!

113) With a runner on first and third base and one out, the batter hits a fly ball to right field. The runner on first goes almost all the way to second thinking the ball will not be caught. The right fielder makes a great catch and throws the ball into the first baseman who tags first for the third out of the inning after the runner on third - that tagged up properly - has crossed the plate. The umpire rules the run counts because the third out was not a force out.
   a) Good Call Blue!
   b) Oh No!

114) A coach wants to protest a game based on an umpire judgment call. The umpire agrees and allows the protest to be acknowledged in the score books.
   a) Good Call Blue!
   b) Oh No!

115) With No Runners on Base, in a 2 Person Umpiring System, the Field Umpire should be Initially Setup behind First Base, fully in Fair Territory.
   a) True
   b) False

116) The home plate umpire shall call out game start time by stopping the game immediately following the first pitch and announcing the time
   a) True
   b) False
117) With a Runner on First Base, in a 2 Person Umpiring System, the Field Umpire should be Initially Setup between the Pitcher and the 1st/2nd Baseline, while not blocking the Fielder's View.
   a) True
   b) False

118) With a Runner on Second Base, in a 2 Person Umpiring System, the Field Umpire should be Initially Setup between the Pitcher and the 1st/2nd Baseline, while not blocking the Fielder's View.
   a) True
   b) False

119) To indicate a Foul Ball, an Umpire raises both hands with open palms away from the body, and verbally declares "Foul Ball".
   a) True
   b) False

120) With a Runner on Third Base, in a 2 Person Umpiring System, the Field Umpire should be Initially Setup between the Pitcher and the 2nd/3rd Baseline, while not blocking the Fielder's View.
   a) True
   b) False

121) With a Runner on 1st and 2nd Base, in a 2 Person Umpiring System, the Field Umpire should be Initially Setup between the Pitcher and the 2nd/3rd Baseline, while not blocking the Fielder's View.
   a) True
   b) False

122) With a Runner on 1st, 2nd and 3rd Base, in a 2 Person Umpiring System, the Field Umpire should be Initially Setup between the Pitcher and the 1st/2nd Baseline, while not blocking the Fielder's View.
   a) True
   b) False

123) With a Runner on 1st and 3rd Base, in a 2 Person Umpiring System, the Field Umpire should be Initially Setup between the Pitcher and the 2nd/3rd Baseline, while not blocking the Fielder's View.
   a) True
   b) False
Umpire Mechanics
For the following questions, refer to this image when needed.

Official NFHS Baseball Signals

A. DO NOT PITCH
   - Right arm straight out front with palm outward and fingers up — signifies do not pitch, the ball is dead.
B. PLAY BALL
   - Pointing with right hand index finger while facing pitcher — signifies play is to start or be resumed and simultaneously umpire calls “Play.”
C. FOULBALL/TIME OUT/DEAD BALL
   - Both hands open above the head — signifies foul ball, time-out or ball is dead immediately.
D. DELAYED DEAD BALL
   - Left fist extended to the side at shoulder height — signifies an instruction for which (1) the penalty may be ignored or (2) bases may be awarded after no further advance is possible.
E. STRIKE/OUT
   - Fist up and then out away from body. Coordinate verbal call, “He’s out!” or “Strike!” with a hammering action of the closed fist.
F. INFIELD FLY
   - Index finger of right hand is held above the head — signifies infield fly.
G. SAFE
   - Coordinate verbal call, “Safe.” Signal also used for dropped balls in the outfield and to determine if a batter’s checked swing was legal.
H. FAIR BALL
   - Point toward fair ground with open hand. No verbal call.
I. FOUL TIP
   - The nature of the hands comes off each other as they move above one level, followed by a strike call.
J. COUNT
   - Coordinate verbal call, “Three” or “Ball.”
K. TIME PLAY
   - Coordinate verbal call, “Time.”

Bases empty

Runner on 1st

Any other combination
(2nd only, 2nd and 3rd, 1st and 3rd, 3rd only, bases loaded)
124) With a Runner on 2nd and 3rd Base, in a 2 Person Umpiring System, the Field Umpire should be Initially Setup between the Pitcher and the 1st/2nd Baseline, while not blocking the Fielder's View.
   a) True
   b) False

125) When a Plate Umpire signals the count, both arms are to be raised up. The Fingers on the Left Hand indicate Balls, followed by Strikes on the Fingers of the Right Hand. Verbally give the count. Use consecutive fingers when giving the count.
   a) True
   b) False

126) To indicate Time/Dead Ball, an Umpire raises both hands with open palms away from the body, and verbally declares "Time" or "Dead Ball."
   a) True
   b) False

127) When indicating a Fair Ball, the Umpire points to Fair Territory with the hand closest to the infield, and verbally declares "Fair Ball."
   a) True
   b) False

128) To indicate a player as "safe", an Umpire extends both arms straight out with palms down and verbally declares "Safe."
   a) True
   b) False

129) To indicate a player as "out", an Umpire brings the left arm with hand closed to midsection as right arm is extended straight up with hand facing ear. Then pull down at elbow while closing the fist and verbally declaring "Out."
   a) True
   b) False