



2021 AAHA ADULT SUMMER CLASSIC TOURNAMENT

ARIZONA ADULT HOCKEY CHAMPIONSHIPS
By Arizona Amateur Hockey Association – USA Hockey state affiliate

Game Operations

1. All Arizona Adult State Tournament (Summer Classic) games will be played in accordance with USA Hockey rules unless an exception is listed below. Operations include, but are not limited to, the following:
 - a. Pool play games will be played in a 75-minute game slot
 - b. The ice will not be resurfaced between periods
 - c. 4 minute warm-up
 - d. 1 minute intermission between periods
 - e. Three 15-minute stop time periods
 - f. One 1-minute time out allowed per team
 - g. Prior to or during the third period, if for any reason, time is lost due to injury, penalty abuses, or any other reason deemed suitable the Tournament Director or Rink Coordinator may notify the referee and scorekeeper that a specific number of stop time minutes must be taken off the clock to keep within the curfew of the game time slot. However, a curfew game should only be done when absolutely necessary.
 - h. Curfew is to be determined by the following formula; Actual ice time remaining, divided by two, equals time on scoreboard and this must be noted on the score

sheet by the scorekeeper. The revised playing time shall be shown on the scoreboard at the start of the third period.

- i. Championship games are EXEMPT from the curfew rules.
- j. Mercy rule: If at any time during the game an 8 goal differential exists the game will go to running time. If the differential becomes less than 8 goals the game will return to stop time.
- k. Pool play games that are tied at the end of regulation will be declared a tie and each team will receive 1 point in the standings

Penalties/ Procedures/ Rosters

1. Summer Classic will be played under USA Hockey Adult playing rules. The tournament committee shall be considered the “proper authority” for any player or team official that receives a game misconduct penalty and/or match penalty in a tournament game. Any player who is assessed a Match penalty will be automatically suspended for the remainder of the tournament and all USA Hockey adult activities until a hearing can be held.
2. Game Misconduct penalties are not subject to appeal. USA Hockey rules mandate that any player who receives a Game Misconduct penalty in any game must serve the suspension during the next scheduled game of that team during the tournament. If the game misconduct penalty occurs in the last AAHC game, the Game Misconduct penalty report will be forwarded to the respective adult hockey league for discipline/suspension.
3. If a player receives a Game Misconduct or Match penalty prior to the tournament the imposed suspension does apply to tournament games.
4. Any decision made by the tournament committee will not enjoin the offender’s adult hockey league from taking further disciplinary action.
5. AAHA has strengthened the USA Hockey Adult rules on penalties allowed prior to ejection. Any player assessed 3 (USA Hockey uses 5) penalties in one game will be immediately ejected from that game and that game only.
6. All teams must have a minimum of 8 USA Hockey registered players from their current league team. Team may then add up to 8 USA Hockey registered players to their roster. Maximum roster size is 15 skaters, 1 goalie, 1 sub goalie

7. Any roster modifications after the roster deadline must be approved in writing by the tournament committee
8. Only rostered, certified, and USA Hockey registered players are allowed to play in a tournament game. The only exception may be a goalie substitution, which must be approved, at least verbally, by a member of the Tournament Committee at least 4 hours prior to game time. For example, Tier 1 goalies may not sub in on a Tier 3 team but is allowed to use a sub goalie as long as the goalie is playing in the appropriate division and the Tournament Committee approves the substitution.
9. Any team that participates in a tournament game with an illegal player will forfeit the game in which the illegal player played. A player is deemed illegal if he/she is not rostered on that team in that division, not USA Hockey registered, and/or is on suspension.
10. The Tournament Committee reserves the right to remove a player from the tournament if that player's skill level is grossly above division level.
11. A player is allowed to play on only one team. No multiple teams, even in different divisions.
12. The Tournament Committee reserves the right to eject any player that receives more than one game misconduct and/or is deemed a danger to other players.
13. All teams must participate in every game of round robin play even if they have qualified for the Championship prior to the final round robin game. If a team refuses to show up for any game they will be forfeit not only for that game, but will not be able to participate in the Championship game.

Equipment

1. All players must wear, at a minimum, a HECC-approved helmet (No Gretzky Jofa), elbow pads, gloves, shin guards, skates, and matching color jersey with unique number.
2. Visors, facemasks, shoulder pads, pants, and mouth guards are not required but highly recommended.
3. All players are required to wear the same color jersey as their teammates and **MUST** have a unique number on the back.

Seeding for Championships

1. Division with 2 pools: Top team from each pool advances to the Championship.
2. Division with 1 pool: Top 2 teams advance to the Championship.
3. Seeding will be determined by pool play standings which are determined by points. Wins are 2 points, ties are 1 point, and losses are 0 points. There is no shootout or overtime in the pool play and/or round robin games.
4. Tiebreakers will be as follows:
 - a. Wins
 - b. Head-to-head record (only if 2 teams are tied- does not work for 3 teams)
 - c. Goal differential during pool play
 - d. Fewest Penalties in Minutes during pool play
 - e. Coin flip.
5. Note: maximum goal differential per game is 8 goals regardless of final score.

Overtime for championship games

Note: Pool play games can end in a tie- no OT/SO in pool play

1. 1-minute intermission after regulation
2. One 5 minute sudden death overtime period. Teams do not change ends in OT.
3. 3-man NHL-format shootout until a winner is decided

Champions

1. Division champions will be photographed after the game with a Championship banner.

Alcohol

1. Outside alcohol is strictly prohibited on the premises at Ice Den, AZ Ice, Coyotes Community Ice Center, and Gila River Arena facilities.

Final authority

1. The tournament committee has final authority on all tournament decisions. There is no appeals process during the tournament.