

**DATE:** Wednesday January 14, 2026  
**LOCATION:** Play It Again Sports  
**TIME:** 6:00pm

### Registration

Name, Phone, Umpire Number and Email

### Introduction

Scott Martin- [SMARTIN765@YAHOO.COM](mailto:SMARTIN765@YAHOO.COM)- 729-0300 WORK – 655-1264 CELL-When you contact

**me always put your Umpire # in the subject line or let me know who you are by your umpire number. Please email me do not text me if possible unless you really need to.**

**\*Never umpired a game in my life**

\*I do hire umpires so I know what is expected. 100% I can get you a job.

\*Are you nervous?? Don't be I will not put you on the spot.

\*Know your umpire number for this class (Number assigned to you)

\*Will get experienced umpires to teach mechanics

\*This is Free, you don't have to come I am not making you.

\*Understand the business side of umpire- We can't have games if there are not enough umpires- It is a job in demand

\*Great Job- Flexible- Great Pay- Great game- figure your hourly pay

\*Cell phones drive me crazy- Sometimes OK- All the time please leave.

\*If you miss week no problem, keep coming

\*I have never seen an outcome of a game decided by umpire bad call.

\*Ask questions on issues we are talking about, ask me other questions after meeting.

\*Participation will get you points in the class. Participate

\*I will make mistakes in this class and so will you.

\*Don't worry about the crazy rules, focus on the easy ones.

\*I am trying to hire 4-6 people for Play It Again Sports from this class. Trying to hire 6-8 people for field work at SWBC, Westurban and Genesis Sports Complex.

\*Concession help also wanted at every field and Batters Box

\*Participate in Class

**"Notch"- Our FREE third party software we use to schedule umpires.**

**"Statusfy"- Our FREE weather app. to determine delays and/or cancellations Know it and understand it. Don't call anyone. Just watch it**

Do the easy things in life. Your parents and spouse will think you are super hero.

Make your bed- 3 minutes

Take out trash- 2 minutes

Unload dish washer- 3 minutes

**Umpiring- Look good, be on time, hustle, communicate and be honest. So easy**

### Building Confidence

Shake with a firm hand not too hard or soft, Web to Web.

Talk to older people (You get smarter the older you are)

We all put our pants on the same (one leg at a time) we are all equal.

We have had several umpires that started when they were 14 and still going; 10-14 years later.

We will put you with a mentor that will help you with the game. American/National divisions

**\*You are paid by game not the hour!!!! Be a strike Caller**

\*"Unwritten rules of Umpiring"- Takes time to learn. Most coaches do not know them, learn them and you will be 1 up. Explain: Coach is up 15-0 and you call a high strike, the coach comes out and argues "I don't teach my kids to hit that high pitch". You know at that time the coach does not know the game of baseball. Understanding level of play. This class will teach these "Unwritten Rules of Umpiring"

### **Rule book- OBR- What is it? Official Baseball Rules**

House Rules- Runs per inning, game lengths, mercy rules, mathematical elimination, etc  
Every complex is different. Make sure you know them

### Explanation of school

#### Times and Dates

##### Play It Again Sports-

6:00pm Play IT Again Sports- January 14<sup>th</sup> Wednesday-Ball Bag

6:00pm Play IT Again Sports- January 21<sup>st</sup> Wednesday- Brush

6:00pm Play IT Again Sports- January 28<sup>th</sup> Wednesday- Indicator

6:00pm Play IT Again Sports- February 4<sup>th</sup> – Wednesday- Hat

6:00pm Play It Again Sports- February 11<sup>th</sup>- Wednesday- Umpire Shirt

#### Written Test Every Week

Everyone passes (if you come to class)- Complete you will be better for it. Just like attending any class for anything.

Not here to challenge you, but to teach you. Questions will not be hard; the test will be sent by email.

If you miss a test it will be in hard copy form at Play It Again Sports

#### Free Umpire Gear

Each Week you attend you will get item

1<sup>st</sup> Week you attend- Ball Bag (Will get to you 2<sup>nd</sup> week did not come in)

2<sup>nd</sup> Week you attend- Brush

3<sup>rd</sup> Week you attend- Indicator

4<sup>th</sup> Week you attend- Combo Bill Hat

5<sup>th</sup> Week you attend- Umpire Shirt

#### Competition amongst Students

Test Scores- Test will be emailed to you. We will send out on 1-2 days after class.

Participation in class- Be loud, all questions are great, It will help you from being nervous.

#### Umpire definitions- Hand Out

##### **RULES 1.01-1.04 Objectives of the game and RULES 9.0- The Umpire**

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**Definition of Umpire-** *A person selected to rule on the plays of the game.*

**Umpires Ball bag-** A pouch worn by Home plate umpire to carry brush, Indicator and baseballs during the game. Can be Navy or Black. Only worn by Plate umpire, unless umpiring machine pitch.

**Indicator-** device used by umpires to keep track of Balls, Strikes and out during the game. It could be used by both plate and field umpires at all times.

**Brush-** Hand held brush used to clean the plate by Home plate umpire making home plate clean and visible during the game

**Umpire Hat-**

**Long Bill-** Hat worn by field umpires during the game, has longer bill (Navy or Black)

**Short Bill-** Hat worn by plate umpire facing forward, has shorter bill (Navy or Black)

**Combo-** Hat worn by either plate or field umpire, has medium bill (Navy or Black)

**NEVER TURN YOUR HAT BACKWARDS FOR ANY REASON ON OR OFF THE FIELD while umpiring on the field or off**

**Umpire Shirt-** an Umpire shirt can be many colors including Navy, Black, Cream, light blue, or White. Umpires should always wear specific umpire shirt on the field at all times. Umpires should wear matching shirts during the game.

**Shoes-**

**Plate shoes-** Black or Black/White shoes with large steel toes to prevent ball from hitting toes while umpiring home plate. (Not mandatory part of uniform)

**Field shoes-** Black or Black/White shoes used while umpiring field.

**Pants-**

**Base pants-** Heather gray or Charcoal. Normal leg width.

**Plate pants-** Heather gray or Charcoal. Larger leg width to fit shin guards underneath.

**Combo pants-** Heather gray or Charcoal. Can be used for either.

**Black Belt-** Any black belt worn at all times both plate and field.

**Mask-**

**Standard-** Black, normal mask- hat worn forward at all times.

**Steel-** Heavier, takes more of impact.

**Titanium-** Expensive but light, takes less impact

**Hockey style-** Black, has back attached- no hat needed. Can be BB/SB or umpire.

**Chest Protector-** Must be worn on inside of shirt at all times during plate umpiring, can be BE/SB chest protector or Umpire protector. Pad to protect the chest while home plate umpire. Not worn by field umpire.

**Leg Guards-** Must be worn on inside of pants at all times during plate umpiring, can be Soccer shin guards, BB/SB shin guards or Umpire shin guards. Not worn by field umpire.

**Umpire Assignment-** *A date, time and place mutually agreed to umpire a game or games.*

**OBR (Official Baseball Rules)-** Base book for rules of baseball. Generic rule book with standard rules of baseball.

**Neighborhood rules or House rules-** A specific set of rules set forth by a certain league or facility.

**Affiliation Rules (NBC or USSSA)-** A specific set of rules set forth by an association.

**Director of Umpires-** *A specific person or persons in charge of training, making assignments and conduct of umpires. Each league will have this person. TIM REDD IS YOUR UIC/DIRECTOR OF UMPIRES*

**Umpire Consistency-** The ability for an umpire to remain the same for both teams on Strike zone, fairness and judgement calls throughout a game.

**Game Management-** The ability of the umpire to control the game, by rules, communication, timing, and conduct.

**Plate Meeting-** The pregame conference with umpires and head coaches to set tone of game. Usually meeting is conducted by plate umpire (chief umpire). No reason to talk to fans or Coaches between innings, unless head coach wants to talk.

**Time Limits- Length of the game. No NEW inning starts after the time has elapsed.**

**NFHS Baseball-** Certain baseball used for games, regulation 9" 5oz baseball

**Mercy Rules-** specified number of run difference between two teams during the game.

**Mathematical Run Rule-** When an opposing team cannot score enough runs in a game to win the game. Only when runs per inning are identified in neighborhood or house rules.

**Coin toss-** Coin toss at the beginning of the game to determine Home or Away. Name one team heads and one team tails.

**Official start time**- Time of day when the game officially begins. Usually the first warm up pitch of the game. Umpire will call out to both teams the official start time. Everyone should know Coaches, Fans, Players and umpire partner.

**Angle**- Umpire positioning to get the best possible view of a certain play.

**Signals**- Making a Strike/Ball, Safe/Out and showing counts.

**Umpire Partner**- Your partner working the game. Field and Plate umpires (partners)

**Umpire Switch**- Umpires switching from Home plate to field umpire. Usually done each game but is determined by the two umpires prior to the first game worked.

**Umpire Positions**- Home plate, A, B, C and D.

**Umpire Shack**- A specific place at a facility where umpires meet to check in prior to game, this could be concession stand, umpire room, etc.

**Checking in**- **30 minutes before your first game, check in with the field director that is on duty to let him/he know you are there and ready**

**Prompt**- Most leagues and Head umpires require you check in 30 minutes prior to your assignment. Leagues and facilities differ, make sure you know what Head umpire requires.

**UPM Machine**- Ultimate Pitching Machine. This is the machine used in most Machine Pitch leagues.

**Unwritten Rules**- These are rules that are not written used by umpires.

**Common Sense**- Sound and prudent judgement based on a simple perception of the situation or facts.

**Notch**- **The third party company we use to schedule umpires. The umpire will submit their availability and the umpire will be scheduled based on their availability. FREE APP**

**Statusfy**- **The third party company we use for weather delay or cancellations. FREE APP**

Test will be emailed

## **Rule 1.01 to 1.06**

### **1.00–OBJECTIVES OF THE GAME**

**1.01** Baseball is a game between two teams of nine players each, under direction of a manager, played on an enclosed field in accordance with these rules, under jurisdiction of one or more umpires.

**1.02** The offensive team's objective is to have its batter become a runner, and its runners advance.

**1.03** The defensive team's objective is to prevent offensive players from becoming runners, and to prevent their advance around the bases.

**1.04** When a batter becomes a runner and touches all bases legally he shall score one run for his team.

**1.05** The objective of each team is to win by scoring more runs than the opponent.

**1.06** The winner of the game shall be that team which shall have scored, in accordance with these rules, the greater number of runs at the conclusion of a regulation game.

## Rule 4.01 to 4.01(e)

### 4.00–GAME PRELIMINARIES

#### 4.01 Umpire Duties

Before the game begins the umpire shall:

- (a) Require strict observance of all rules governing implements of play and equipment of players;
- (b) Be sure that all playing lines (heavy lines on Appendices No. 1 and No. 2) are marked with lime, chalk or other white material easily distinguishable from the ground or grass;
- (c) Receive from the home Club a supply of regulation baseballs, the number and make to be certified to the home Club by the League President. The umpire shall inspect the baseballs and ensure they are regulation baseballs and that they are properly rubbed so that the gloss is removed. The umpire shall be the sole judge of the fitness of the balls to be used in the game;
- (d) Be assured by the home Club that at least one dozen regulation reserve balls are immediately available for use if required;
- (e) Have in his possession at least two alternate balls and shall require replenishment of such supply of alternate balls as needed throughout the game. Such alternate balls shall be put in play when:
  - (1) A ball has been batted out of the playing field or into the spectator area;
  - (2) A ball has become discolored or unfit for further use;
  - (3) The pitcher requests such alternate ball.

*Rule 4.01(e) Comment:* The umpire shall not give an alternate ball to the pitcher until play has ended and the previously used ball is dead. After a thrown or batted ball goes out of the playing field, play shall not be resumed with an alternate ball until the runners have reached the bases to which they are entitled. After a home run is hit out of the playing grounds, the umpire shall not deliver a new ball to the pitcher or the catcher until the batter hitting the home run has crossed the plate.