

2026 Puri Champions Cup & College Showcase Rules

General Rules

1. The schedule is subject to change at any time up until the start of the tournament, please review your schedules regularly. Schedule changes will be posted at www.rockfordraptors.org please check the website for updates.
2. All games will end no later than 5 minutes prior to the starting time of the next scheduled game.
3. Tournament committee reserves the right to:
 - a. Reschedule, relocate, or terminate games due to weather conditions.
 - b. If half of the game has been played before the termination for weather conditions or tournament director decision, the game stands as a completed match and will be scored accordingly.
 - c. Reduce the duration of the game.
 - d. Decide the final tournament standings, trophy winners.
- e. Cancel the tournament due to weather or other unforeseen conditions, which are not conducive to tournament play.
4. Once a team has been accepted into the Puri Cup Tournaments, no refunds will be issued to the teams unless the tournament is cancelled. If the tournament is cancelled due to an "act of nature", the tournament may retain 25% of the advertised team entry fee to cover non-refundable expenditures for the tournament. The committee will decide if or any prorated fees will be refunded.
5. Remove any player, coach, parent, or spectator who does not respect the other team, players, coaches, or referees.
6. Ask a team to lower their camera if it isn't secured properly, and if it is windy and the camera is swaying.

Tournament Rules

The tournament committee interpretation of the rules will be final. The tournament committee, IYSA, and the Raptors FC shall not be responsible for any expenses incurred by any team or individual if the tournament is cancelled in whole or in part.

LAWS OF THE GAME

All games shall be played in accordance with the laws observed by the USYSA/FIFA/IYSA with the exceptions noted herein.

*No heading allowed for U10 or younger.

ROSTER SIZES & ELIGIBILITY

Roster Size Requirements

8U-10U (7v7) Roster Size Maximum (14)

11U-12U (9v9) Roster Size Maximum (16)

12U-15U (11v11) Roster Size Maximum (22) Only (18) May Dress Per Game

16U-19U (11v11) Roster Size Maximum (22) Only (18) May Dress Per Game

2025/26 Age Divisions

08U - 2018

09U - 2017

10U - 2016

11U - 2015

12U - 2014

13U - 2013

14U - 2012

15U - 2011

16U - 2010

17U - 2009

18U - 2008

19U - 2007

Guest Players

Five (5) guest players will be allowed in all age divisions if they are registered with the USYSA or US Clubs, have a current USYSA or US Clubs player pass, and have a tournament guest player form on file with the tournament register.

Rostering

No roster changes will be approved during the course of the tournament.

Players cannot play down an age group and must participate on a team of their own age.

Players can NOT play on multiple tournament rosters. Tournament Staff reserves the right to take action if anyone shall break this rule (unless dual rosters special circumstances approved by the Tournament Director).

LENGTH OF GAMES/GAME PROCEDURES

Home team is listed first on the schedule and will be required to change uniforms in the event of a color conflict.

Referees shall have final approval of all equipment.

8U-12U teams shall use size 4 ball,
13U-19U teams shall use size 5 ball

Players are to be on one side of the playing field and spectators on the opposite side. Tournament Staff reserves the right to tell anyone on the wrong side to move. Spectators are NOT allowed on the player side of the field, only coaches and players.

8U-10U: All games will be 7v7 - 60 Minute Games (2x30) with up to 5 minute halftime.

6 Field Players + 1 GK for a total of 7 Players

11U-12U: All games will be 9v9 - 70 minutes Game (2x35) with a 5 minute halftime.

8 Field Players + 1 GK for a total of 9 Players

13U-14U: All games will be 11v11 - 70 minutes games (2x35) with a 5minute halftime.

10 Field Players + 1 GK for a total of 11 Players

15U-19U:All games will be 11v11 - 80 games (2x40) with a 5minute halftime

10 Field Players + 1 GK for a total of 11 Players

SUBSTITUTIONS

Substitutions may be made, with the consent of the referee, at the following times:

1. May Sub on either Teams Throw In
2. On Either Teams Corner Kick
3. After a goal is scored
4. Prior to restarting the game with a goal kick
5. During any Dead Ball Situation
6. Half-time
7. For an injured player
8. Note: Players must leave and enter the field at the half line

Tournament Scoring/ Tie Breaking For 1st & 2nd Place Bracket

Winners

Bracket of 4 -

Bracket of 5 -

Bracket of 6 (Crossover) -

Bracket of 8 -

Point System - (Max Of 10 Points Per Game)

Win (6 Points)

Tie (3 Points)

Loss (0 Points)

1 Point Per Goal Scored (Max of 3 Per Game)

1 Bonus Point For A Shutout

Forfeit - 10 Points (The Maximum Points that can be awarded)

Points are always the first criteria for any Division.

Scores are reported up to a 4 goal differential (i.e if the game was 8-0, it would be uploaded as 4-0)

Tie Breakers for 1st and 2nd Place Finishers:

#1 Head to Head Competition (If applicable. Not used if a 3 way tie).

#2 Goal Differential (Goals scored minus goals allowed), Maximum 4 per game

#3 Fewest Goals allowed, Maximum 4 per game

#4 Most Goals Scored, Maximum 4 per game

#5 Most Wins

#6 Penalty Kicks

AWARDS: Team awards will be given for First and Second place finishers per division. Each player receives a medal, and each team receives one banner (no trophies).

FORFEITS

A game will be forfeited if a team is more than 15 minutes late to a scheduled match. A minimum of 5 Players for 7v7 Game, 6 players for 9v9 game and 7 players for a 11v11 game is required to start a game; a Forfeit of a game will be scored a 4-0 for a total of 10 points. The tournament officials have absolute discretion to resolve all matters concerning forfeitures.

PROTESTS

All referee decisions are final. No protest will be heard on any judgment calls by the referee. All Protests must be submitted in writing to the tournament director within one hour after the completion of the game, along with the check for \$100.00. If the protest is not upheld, the protest fee will not be refunded.

EJECTIONS

Any player or coach that receives a red card will be disqualified for the next game of the tournament. Any player or coach that receives a second red card will be disqualified for the remainder of the tournament.