



2022 LEGENDS

COACH PITCH – 6U

RULES OF PLAY

(6U) Coach Pitch Rules

GAME PLAY:

- Games will be 3 Innings or one (1) hour. No new inning will be started after 45 minutes
- Each inning, bat 6 players.
- Base path distance - 60'

BATTING:

- All players will bat in order throughout the game. Each inning, bat 6 players, and maintain the batting order rotation throughout the game to provide similar number of at bats for each player. (By doing this we will be able to keep the game pace moving and may be able to complete more than 3 innings while avoiding long stretches of kids in the field with little activity. In addition, players will get roughly the same amount of at bats and different kids will get to lead off each different innings throughout the game - Example; if you have 12 player roster, 1st inning 1-6 bats, 2nd inning 7, 8, 9, 10, 11, 12, 3rd inning 1-6 bat and so on). (We encourage you to change batting order every game). After June 1, can start changing innings after 3 outs (mutual agreement by head coaches before game).
- Each player must wear a helmet with face guard when hitting or running the bases.
- Bunting is not allowed.
- No base stealing.
- Runner may not leave a base until the ball has been hit.
- All batted balls must go at least (10') to be considered playable. A ball that does not go at least (10') is considered a foul ball. (If a player is struggling to hit, be flexible here).
- Do not be strict on foul balls. (i.e. – a kid is struggling to hit, but on his 4th chance hits a nice one just outside the 3rd base line...Let him play it out.)
- Base runners may advance only one base on an overthrow. Once a hit ball is thrown in from the outfield and makes it to the diamond (inside the bases), a player can advance only one base to which he was already heading, but does so at his own peril. As an example, if a player is running from second to third and the ball is thrown in from the outfield to the third baseman and it gets past the third baseman and rolls toward the dugout, the player who is headed to third must stop at third and cannot go home. If that same player was already at third when the ball reached the diamond, and had made the turn toward home, he may advance home and score but does so at his own peril.

PITCHING & FIELDING:

- Pitching distance – 34' – coaches may move closer if needed by batter.
- Players will play the designated positions in the infield, and teams may place up to 4 players in the outfield (it is recommended that extra players not playing defense when team is in the field participate in a bullpen with assistant coach or parent volunteer – this will maintain order in the field, and further demonstrate the need to stay in positions, while allowing other players to remain active).
- Coaches pitch from one knee to give batter better angle of seeing pitches.
- Coach will pitch until the player has seen 6 “decent” pitches. If player does not hit within the 6 pitches, player will hit off the tee or **soft toss** (preferred).
- There will be no bases on balls or strike outs.
- If player is clearly out, we will have the player sit down. This is to teach them to hustle running the bases, and that if you are out, you don't get to keep running the bases. Do not clear bases if three outs occur. Bat the 6 players per inning.
- Catchers (not required at this age)