



Pittsburgh Vipers Thanksgiving Classic Tournament 2019

Official Tournament Rules

Updated 8/21/19

ROSTERS & REGISTRATION:

- Official USA Hockey rules will be used in all divisions, except where noted.
- All coaches and players must be properly registered with USA Hockey and on an official USA Hockey roster. (No Exceptions.)
- USAH roster(s) must be submitted prior to a team's first game.
- Only USAH Certified coaches are allowed on the ice with mandatory skates and helmets (8u only).
- The head coach or team manager must check in at the registration table prior to every game.
- All Players must check in at the registration table to sign in only before their first game.
- Players may only be rostered on one team and in one division for the entirety of the tournament. Teams must designate this prior to the first game. (8u only)
- Any player called for fighting by the officials during competition shall receive a Game Misconduct penalty and be suspended for the balance of the tournament.
- Player must play in at least one round robin game to be eligible to play in a championship game.
- Limit of 3 coaches allowed on the ice/bench per team.
- Players are required to bring home and away jersey to every game and may be asked to wear either one.
- Players MUST wear neck guard and mouth guards during play.
- All players are required to dress in their assigned locker room. There will be a very limited amount of room in the lobby due to vendors and spectators.
- Home team will be responsible for providing an adult (over the age of 18) for the penalty box.
- Emergency Medical Technicians (EMTs) will be on duty for all games.
- All players must be ready to play 15 minutes before the scheduled game time.
Games can and will start up to 15 minutes ahead of time, if possible, with prior notification. Coaches will be notified of early starts when checking in at registration table.
- Each team will be permitted one time out for the Championship game ONLY. There will be NO time outs in any other game.
- ALL DECISIONS OF THE ACTING TOURNAMENT DIRECTOR ARE FINAL.



RULES FOR 8u DIVISIONS

General Rules:

- White and Blue Divisions will play 3 vs 3 cross ice.
- ALL divisions will use 3' x 5' nets and a dedicated goalie dressed in goalie equipment including Leg pads, Blocker, Glove, Goalie Stick, and Gobbler.
- Each game will consist of three 12 minute periods with a running clock and a buzzer sounding every 90 seconds for line changes.
- Goalies can be pulled on the last shift of the game; however the goalie must remain out for the entire 90 second shift.
- Face offs occur only at the start of the game or the start of the period.

Penalties:

- No penalties will be called unless they are blatant (fighting, tripping, checking, etc.).
- If a penalty is called, the team will play shorthanded and the penalized player will sit out the remainder of that shift.
- Team will return to full strength at the next line change.
- Arguing calls is prohibited.

Line Changes:

- When the buzzer sounds for line changes, the teams will change on the fly.
- The departing players must leave the puck where it lies on the ice, no dumping the puck into the opposing end or shooting of the puck is allowed.
- Incoming players will pick up play immediately.

Goals/Covered Puck:

- After a goal is scored, the team that scored must back up to half ice to allow for the opposing team to play the puck.
- After a puck is covered by the goalie, the opposing team must back up to half ice to allow for the other team to play the puck.
- If a team would find itself in a line change situation where not all three players are coming off the ice to be replaced by another 3 player unit, the player(s) left on the ice must come back to the bench to "tag-up" before continuing play.

COACH/PLAYER/SPECTATOR CONDUCT:

- The coaches are responsible for their player's and parent's actions during the games.
- A certified referee will be officiating each game. Referees will dismiss under the guidelines of the Zero Tolerance Policy.
- Profanity will not be tolerated by coaches, players, officials or parents.
- No protest shall be permitted.

RULES FOR DETERMINING TOURNAMENT CHAMPIONS

All games will be scored using the following scoring system.

- Game win = 2 points
- Game tie = 1 point
- Game loss = 0 Points

Tie Breakers:

- Head to Head Play
- Lowest total Goals Against (maximum of 4 goals per game)
- Goal differential – (maximum of 4 goals per game)
- Most total Goals For (maximum of 4 goals per game)
- Coin Toss

Championship Games:

- Tie breakers will result in a six minute overtime period with the first team to score the winner.
- If the game is still a tie after all overtimes, a 5 man shootout will occur. If still tied, a single man shootout will occur without the use of the players who participated in the five man shootout. The team must use their entire roster before a player can shoot again

RULES 10u-12u DIVISIONS

General Rules:

- All games will follow USA Hockey rules.
- Each game will consist of three 12 minute periods.
- Each team will be permitted one time out for the Championship game ONLY. There will be NO time outs in any other game.
- Any player called for fighting by the officials during competition shall receive a Game Misconduct penalty and be suspended for the balance of the tournament.
- Player must play in at least one round robin game to be eligible to play in a championship game.

COACH/PLAYER/SPECTATOR CONDUCT:

- The coaches are responsible for their player's and parent's actions during the games.
- A certified referee will be officiating each game. Referees will dismiss under the guidelines of the Zero Tolerance Policy.
- Profanity will not be tolerated by coaches, players, officials or parents.

All games will be scored using the following 5 point scoring system:

- Game win = 2 points
- Game tie = 1 point
- Each period won = 1 point
- Each period tie = ½ point

Tie Breakers:

- Winner of head to head competition
- Lowest total Goals Against (maximum of 4 goals per game)
- Least number of penalties
- Goal differential – (maximum of 4 goals per game)
- Most total Goals For (maximum of 4 goals per game)
- Coin toss

Championship and Semi-Final Games:

- Tie breakers will result in a five minute 5 on 5 overtime period with the first team to score the winner.
- If the game is still a tie, a four minute 4 on 4 overtime period will be played.
- If the game is still a tie after all overtimes, a 5 man shootout will occur. If still tied, a single man shootout will occur without the use of the players who participated in the five man shootout. The team must use their entire roster before a player can shoot again.

