# Document edited to remove features which Rugby Arizona does not use



# **MATCH APT**

by AdeptSoft

# INTEGRATED RUGBY MANAGEMENT SYSTEM

MatchApt ™ is a Web based Rugby Management System that is integrated with USA Rugby's CIPP registration system, and with InjureFree ™ injury reporting platform.

MatchApt allows rugby leagues and clubs to maintain club roster and contact information and to assign players, referees and medics to matches and tournaments in accordance with Rugby Union/League conventions and USA regulations.

The system has multiple levels of access for setup, scheduling, score reporting and league standings. It keeps complete history of all events, and contains player, referee and coach details.

Context and security level sensitive help is available by clicking on the help button on every page.

A wide range of information pertaining to individuals, clubs, teams, scores, divisions is searchable and can be sorted in many ways.

The content can easily be integrated into 3<sup>rd</sup> party websites.

# League Setup

### Seasons

- Fees by Age group
- Seasons can overlap

## Divisions/Grade

- Head-to-Head, Round Robin, Tournament
- Multiple scoring methods, or no score recorded
- Restrict by: Age/Weight/Gender/School Grade
- ID Requirement specs
- Referee/A.R. Fees
- Start/End season & playoff dates

#### Teams

- League/Non-League, Conference
- Team nickname and Logo (over Club Logo)
- Contact: Head & Assistant Coach, Other
- Players not restricted to one team

## Locations

- Location assigned to Match
- Latitude/Longitude calculated from Address
- 'Used-by' list of clubs

### **Tournaments**

- Sponsoring club
- Date, Location, Title, Description
- Director Contact Information & URL
- Publishable on Websites
- Assignment of Referees & ATs/Medics

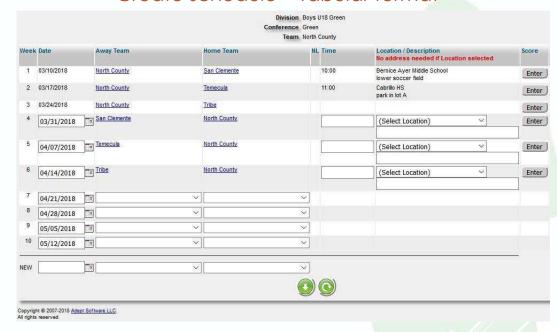
### Schedule/Draw

#### Create schedule – Matrix format



Create a schedule or draw using drag & drop features.

#### Create schedule – Tabular format



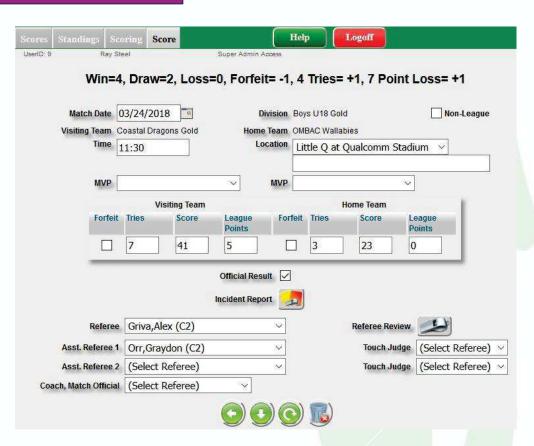
Create a schedule or draw using drop-down menus for teams, locations, referees, medics.



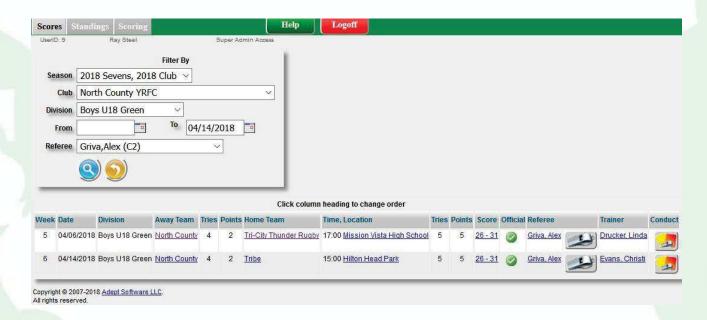
Watch this YouTube Video: Drag & Drop Schedule Builder

## **Entering Scores**

- Referees, Admins, Coaches can enter scores.
- League points are calculated automatically
- Officials can be changed/assigned if incorrect, or no-show.
- Incidents and Referee performance reviews can be entered.

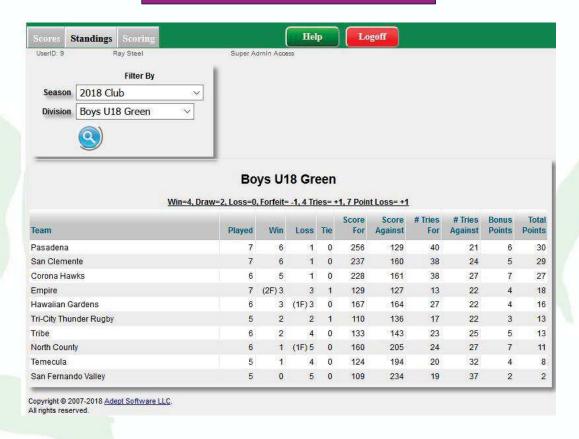


# Scores Listing



Scores are able to be displayed based on a wide range of criteria. Easily placed on club or league websites.

# Standings



League standings are available for any division. Easily placed on club or league websites.

# Scoring Detail

### Player scoring detail entry





#### South Bay Roster



Position	Name	Age on 08/31/2017	School	Grade	Reg.	Tries	Conv	Pen	D Goals
1	Roberts, Mavaeganailetai	16	Los Alamitos High School	11	2128844	2			
2	Ropati, Kaenaan	16	Southeast Academy HS	12	2089638	1			
3	Fido, Aizak	16	Long Beach Jordan High	11	2088972	1			
4	Fido. Keanu	14	Davidd Starr Jordan High School	9	2222913				
5	Padua, Rodel	16	Banning High School	11	2128847				
6	Garcia IV. Joseph	15	San Pedro High School	10	2359962				
7	Suiaunoa, Angelo	17	Carson HS	12	2358249	1			
8	Tuaau, Taelenuu	17	Junipero Serra high school	12	2357544	1	4		
0	Abololoj Kovika	16	Vorba Linda High School	11	0444000				

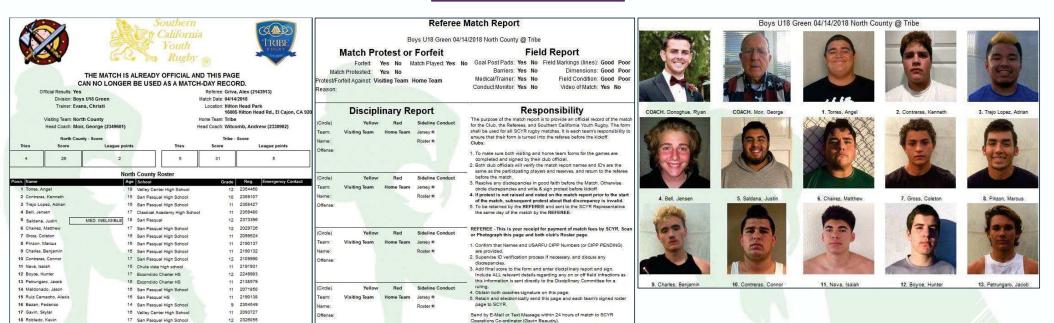
### Scoring detail displayed per division



Player scoring detail can be entered by a coach or administrator any time after the match is played, and before it is marked 'official'.

Total scoring for season shown by division. Can be sorted by clicking on column heading.

### Match Rosters



- Player Picture and age/school documents verified by AdeptSoft based on region criteria.
- Roster created by coach or club admin prior to match per Division/Grade rules, shows registration/Suspension/Medical status, Emergency contact information.
- Referee page customized per region criteria

17 San Pasqual High Scho

- ID Picture page for verification of participating players, and identification in case of disciplinary issues.
- Can be accessed on a cell phone or tablet computer.

### Club Members

#### Club Members can be created by:

- AdeptSoft Family Registration
- Manually by an administrator
- Importing from National org. Database
- Importing from 3<sup>rd</sup> party registration systems

\*\* Core information is shared when a person is a member of more than one club \*\*.

#### The list of members can be ordered by:

- Name
- Team
- Category

#### Members can be filtered by:

- Gender
- Club role
- Registration status
- Activity/Hidden status

#### External information shown (at right):

- Waivers and agreements signed through MatchApt or uploaded and verified by region admin.
- Date or completed concussion training via InjureFree.
- Referee certification downloaded from National Org.



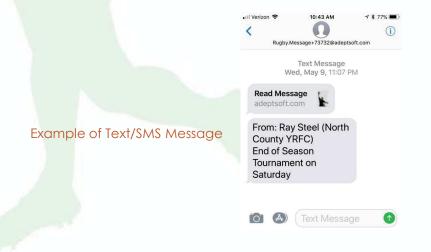
# Messaging Email, Text/SMS

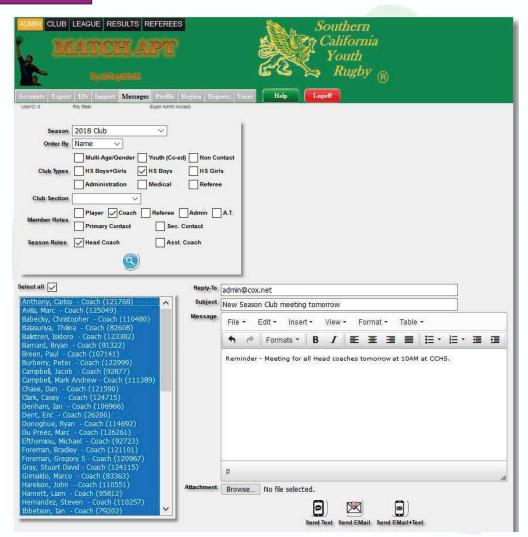
Text/SMS or E-Mail messages (with attachment) can be sent to any club member having an E-Mail address or cell phone number.

Region administrators can send messages to different categories of members in any club.

Any person with a Registration or MatchApt login can change their own message options. Administrators can also change these options.

\*\* No extra charge for sending text/SMS messages in USA & Canada \*\*





# Charts & Reports

Medically Ineligible Players (From InjureFree)													
Club Name	LastName	FirstName	Gender	BirthDate	Age								
Santa Barbara Youth RFC	Aguilar	Diego	M	#######	10								
South OC Youth Rugby	Albertyn	Ethan	M	#######	14								
Adolfo Camarillo	Amador	Leonardo	M	########	17								
San Diego Mustangs YRFC	Atiya	Jude	M	########	17								
Torrey Pines HS Rugby Club	Atiya	Jude	M	########	17								
La Jolla Rugby	Babin	Simon	M	########	14								
Orca YRFC	Bacarella	Jacob	M	########	17								
San Fernando Valley Youth Rugby	Bacarella	Jacob	M	########	17								
Orca YRFC	Barajas	Jose	M	########	15								
Coronado High School	Bartell	Harrison	M	########	15								
Orca YRFC	Bastian	Nickolas	M	########	18								
La Costa Canyon High School	Beckman	Jake	М	########	15								

