



Summer One Day Sunday

Starting Times are posted below. All Times should be considered tentative until the tournament begins. If your first game time should change, you'll be notified by phone.

All coaches should check in upon arrival to receive your official Tournament Packet.

Rain Hotline: 804-378-2285 This line will be updated as early as possible Sunday morning if there's a chance for inclement weather.

Format: Teams will play 3 pool games.

18u: Pool Winners and the one best overall 2nd place team advance to a Gold or Silver Championship.

16u: Pool Winners only advance to a championship game.

10u: Pool Winners and the one best overall 2nd place team advance to a Gold or Silver Championship.

NOTE: If a team plays 4 pool games, we will throw out their worst game for standings purposes, unless that game is involved in a tie breaker situation.

Locations:

L.C. Bird Complex: Located behind L.C. Bird High School: (LCB)

10401 Courthouse Road

Directions are from I-95 : Take Exit 62 (Route 288)

Follow Route 288 to Ironbridge Rd (take the 2nd Ironbridge Rd Exit)

Turn Left onto Courthouse Rd. Stay straight on COURTHOUSE RD. L.C. Bird is on the left side of the road, across from the Chesterfield County Fair Grounds. (1.0 miles)

If you have any questions, call Butch Tiller at 804-378-2285

SoftballNation Team and Spectator
Social Distancing and Participation Guidelines

Teams / Players: These are the current guidelines for getting back to play. This document may change and will be issued to each coach before each event.

PLEASE FOLLOW THE CDC GUIDELINES ON SOCIAL DISTANCING AT ALL TIMES. WASH YOUR HANDS OFTEN. WEAR A FACE COVERING. KEEP YOUR DISTANCE.

PLEASE NOTE: WHILE YOU MAY BE HEALTHY, THINK ABOUT OTHERS IN YOUR FAMILY WHO MAY HAVE A COMPROMISED IMMUNE SYSTEM. YOU ARE RESPONSIBLE FOR YOURSELF, BUT ALSO THE OTHERS AROUND YOU.

TO ANY AND ALL WHO ARE READING THIS. IF YOU FEEL UNCOMFORTABLE IN ANY WAY REGARDING THIS EVENT OR RETURNING TO PLAY, PLEASE DO NOT PARTICIPATE. AS A PLAYER (YOUTH OR ADULT), YOU SHOULD NOT FEEL OBLIGATED TO PARTICIPATE JUST BECAUSE YOUR TEAM MAY BE SIGNED UP. AS A PARENT, YOU ARE NOT OBLIGATED TO HAVE YOUR CHILD PARTICIPATE AND SHOULD NOT FEEL PRESSURED IN ANY WAY. FOR THE NEAR FUTURE, WE ARE URGING ALL TEAMS TO KEEP SPECTATORS AT A MINIMUM AND FOLLOW THE GOVERNOR'S RETURN TO SPORTS GUIDELINES AS WELL AS THE GOVERNOR'S OFFICE GENERAL SOCIAL DISTANCING GUIDELINES.

Prior to arriving:

All participants and spectators should take measures to keep themselves safe. Before you leave home, take your own temperature. If you have a fever or do not feel well, stay home.

Each player should bring your own water, refreshments, hand sanitizer, face covering.

Practice Social Distancing: Whenever possible, everyone should practice safe social distancing.

Practice Healthy Hygiene: Wash Your Hands Often.

While moving in and out of the team area before and after games, give the exiting team a chance to completely exit the field before attempting to enter the team area. Allow staff to undertake between game sanitizing efforts.

During The Game:

Avoid Personal Physical Contact: Whenever possible, avoid physical contact...i.e. reduce or eliminate high fiving, handshaking, fist bumping, etc.

Please do not share equipment. If equipment (such as catcher's gear) is shared, a coach must properly disinfect equipment prior to the next participant's use.

Home plate meetings will be limited to the umpire and one (1) coach from each team; all must practice

social distancing.

Participants (including umpires) inside the field of play are not required to wear a face covering, but may be worn as desired.

Spread Out in the Dugout: When your team is in the dugout, please use the extended dugout area for equipment and players whenever possible. Everyone is not required to remain in the dugout. We encourage only the batters that are due up in the line-up to be in the dugout preparing. Everyone else should use the extended dugout area to keep players spread out.

When Your Team Is Not Participating: When warming up, use the designated warm up areas and maintain your social distance from teammates and other teams that may be warming up nearby.

Post-Game: In lieu of handshaking lines, each team is encouraged to congratulate the other team and show sportsmanship in their own way while maintaining their social distancing.

Please avoid gathering in the parking lots when not participating or warming up.

Spectators:

Teams are encouraged to limit non-essential spectators to the fewest number possible.

Bring Your Own Seating. Bleachers will be off limits.

Concessions will be limited to drinks and pre-packaged food for now. You are encouraged to bring your own refreshments. Cashless payments only will be accepted.

Anyone that may be considered medically at risk and with any underlying medical conditions should stay home.

Spectators that feel sick or have a fever should stay home. Check your temperature before you leave home.

Practice social distancing.

We recommend you wear a mask at all times, but especially when you are in congested areas: like the restrooms or near or around the concession area.

Spectators should spread out and maintain social distancing from other spectators and players.

Stay off the bleachers.

Spectators should stay out of the extended team areas/dugouts.



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Bracket: A (18 & Under)

Field: LC Bird Complex

	Teams	Wins	Losses	Tie
A1	Bayside Blues (18)			
A2	X Zone Storm Harvey (18)			
A3	Ruckus (18)			
A4	Hit Doctor (18)			

Time	Team		Team	Field
9:00	Bayside Blues (18)		X Zone Storm Harvey(18)	LCB 3
9:00	Ruckus (18)		Hit Doctor (18)	LCB 4
10:15	Bayside Blues (18)		Ruckus (18)	LCB 3
10:15	X Zone Storm Harvey (18)		Hit Doctor (18)	LCB 4
2:30	Bayside Blues (18)		Hit Doctor (18)	LCB 1
2:30	X Zone Storm Harvey (18)		Ruckus (18)	LCB 2
6:30	18u Gold Championship			LCB 3
6:30	18u Silver Championship			LCB 4

Tie Breaker Rules:

1. Two Way Tie: Head to Head. The team that won the game between the tied teams receives the higher position.

2. Three Way Tie:

A) Runs Allowed Among the tied teams. The team with the fewest runs allowed among the games involving only the tied teams will receive the highest finishing position. The team with the second fewest runs allowed will receive the next highest position and so on.

B) If a three way tie still exists: Runs allowed among all games played.

C) If a three way tie still exists: The Run Differential (runs scored minus runs allowed) in the games involving the tied teams will determine the finishing positions. The team with the highest numerical differential receives the uppermost position among the three teams. The team with the second highest numerical differential receives the uppermost position among the three teams. The team with the third highest numerical differential receives the third highest position among the three teams.

D) If a three way tie still exists, tournament officials will determine positions by means of a draw.

E) If a two way tie exists after applying rules 2a and/or 2b, tiebreaker reverts to Rule 1.





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Bracket: B (18 & Under)

Field: LC Bird Complex

	Teams	Wins	Losses	Tie
B1	X Zone Storm Field (18)			
B2	Inferno (18)			
B3	Arlington Impact (18)			

Time	Team		Team	Field
11:30	X Zone Storm Field (18)		RVA Pride (18)	LCB 4
11:30	Inferno (18)		Lady Bombers (18)	LCB 3
1:00	Arlington Impact (18)		CoPilots (18)	LCB 4
2:30	X Zone Storm Field (18)		Inferno (18)	LCB 3
3:45	X Zone Storm Field (18)		Arlington Impact (18)	LCB 3
5:00	Inferno (18)		Arlington Impact (18)	LCB 3
6:30	18u Gold Championship			LCB 3
6:30	18u Silver Championship			LCB 4

Tie Breaker Rules:

1. Two Way Tie: Head to Head. The team that won the game between the tied teams receives the higher position.
2. Three Way Tie:
 - A) Runs Allowed Among the tied teams. The team with the fewest runs allowed among the games involving only the tied teams will receive the highest finishing position. The team with the second fewest runs allowed will receive the next highest position and so on.
 - B) If a three way tie still exists: Runs allowed among all games played.
 - C) If a three way tie still exists: The Run Differential (runs scored minus runs allowed) in the games involving the tied teams will determine the finishing positions. The team with the highest numerical differential receives the uppermost position among the three teams. The team with the second highest numerical differential receives the uppermost position among the three teams. The team with the third highest numerical differential receives the third highest position among the three teams.
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Bracket: C (18 & Under)

Field: LC Bird Complex

	Teams	Wins	Losses	Tie
C1	RVA Pride (18)			
C2	Lady Bombers (18)			
C3	CoPilots (18)			

Time	Team			Team	Field
11:30	X Zone Storm Field (18)			RVA Pride (18)	LCB 4
11:30	Inferno (18)			Lady Bombers (18)	LCB 3
1:00	Arlington Impact (18)			CoPilots (18)	LCB 4
2:30	RVA Pride (18)			Lady Bombers (18)	LCB 4
3:45	RVA Pride (18)			CoPilots (18)	LCB 4
5:00	Lady Bombers (18)			Co Pilots (18)	LCB 4
6:30	18u Gold Championship				LCB 3
6:30	18u Silver Championship				LCB 4

Tie Breaker Rules:

1. Two Way Tie: Head to Head. The team that won the game between the tied teams receives the higher position.
2. Three Way Tie:
 - A) Runs Allowed Among the tied teams. The team with the fewest runs allowed among the games involving only the tied teams will receive the highest finishing position. The team with the second fewest runs allowed will receive the next highest position and so on.
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Bracket: G (16 & Under)

Field: LC Bird Complex

	Teams	Wins	Losses	Tie
G1	New Era (16)			
G2	Tsunami (16)			
G3	Velocity (16)			
G4	Hit Doctor 04/05 (16)			

Time	Team		Team	Field
9:00	New Era (16)		Tsunami (16)	LCB 1
9:00	Velocity (16)		Hit Doctor 04/05 (16)	LCB 2
10:15	New Era (16)		Velocity (16)	LCB 1
10:15	Tsunami (16)		Hit Doctor 04/05 (16)	LCB 2
1:00	New Era (16)		Hit Doctor 04/05 (16)	LCB 1
1:00	Tsunami (16)		Velocity (16)	LCB 2
6:30	16u Championship G 1 st vs H 1 st			LCB 1

Tie Breaker Rules:

1. Two Way Tie: Head to Head. The team that won the game between the tied teams receives the higher position.
2. Three Way Tie:
 - A) Runs Allowed Among the tied teams. The team with the fewest runs allowed among the games involving only the tied teams will receive the highest finishing position. The team with the second fewest runs allowed will receive the next highest position and so on.
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Bracket: H (16 & Under)

Field: LC Bird Complex

	Teams	Wins	Losses	Tie
H1	Southside Fury (16)			
H2	Bay Thunder (16)			
H3	Turn 2 South (16)			
H4	Bandits (16)			

Time	Team		Team	Field
11:30	Southside Fury (16)		Bay Thunder (16)	LCB 1
11:30	Turn 2 South (16)		Bandits (16)	LCB 2
3:45	Southside Fury (16)		Turn 2 South (16)	LCB 1
3:45	Bay Thunder (16)		Bandits (16)	LCB 2
5:00	Southside Fury (16)		Bandits (16)	LCB 1
5:00	Bay Thunder (16)		Turn 2 South (16)	LCB 2
6:30	16u Championship G 1 st vs H 1 st			LCB 1

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Bracket: X (10 & Under)

Field: LC Bird Complex

	Teams	Wins	Losses	Tie
X1	Havok Moody (10)			
X2	Hanover Xtreme Keener (10)			
X3	River City Sparks (10)			
X4	Team Va Mizuno Burns (10)			

Time	Team		Team	Field
9:00	Havok Moody (10)		Hanover Xtreme Keener(10)	LCB 5
9:00	River City Sparks (10)		Team Va Mizuno Burns(10)	LCB 6
10:15	Havok Moody (10)		River City Sparks (10)	LCB 5
10:15	Hanover Xtreme Keener (10)		Team VA Mizuno Burns(10)	LCB 6
1:00	Havok Moody (10)		Team VA Mizuno Burns(10)	LCB 3
1:00	Hanover Xtreme Keener (10)		River City Sparks (10)	LCB 6
6:30	10u Gold Championship			LCB 5
6:30	10u Silver Championship			LCB 6

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Bracket: Y (10 & Under)

Field: LC Bird Complex

	Teams	Wins	Losses	Tie
Y1	Hanover Hornets Tharp (10)			
Y2	Southside Fury Shifflet (10)			
Y3	Infinity (10)			

Time	Team		Team	Field
11:30	Hanover Hornets Tharp (10)		Havok Lewis (10)	LCB 5
11:30	Southside Fury Shifflet (10)		Shockwave (10)	LCB 6
1:00	Infinity (10)		Va Unity Attard (10)	LCB 6
2:30	Hanover Hornets Tharp (10)		Southside Fury Shifflet (10)	LCB 5
3:45	Hanover Hornets Tharp (10)		Infinity (10)	LCB 5
5:00	Southside Fury Shifflet (10)		Infinity (10)	LCB 5
6:30	10u Gold Championship			LCB 5
6:30	10u Silver Championship			LCB 6

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Bracket: Z (10 & Under)

Field: LC Bird Complex

	Teams	Wins	Losses	Tie
Z1	Havok Lewis (10)			
Z2	Shockwave (10)			
Z3	Va Unity Attard (10)			

Time	Team			Team	Field
11:30	Hanover Hornets Tharp (10)			Havok Lewis (10)	LCB 5
11:30	Southside Fury Shifflet (10)			Shockwave (10)	LCB 6
1:00	Infinity (10)			Va Unity Attard (10)	LCB 6
2:30	Havok Lewis (10)			Shockwave (10)	LCB 6
3:45	Havok Lewis (10)			Va Unity Attard (10)	LCB 6
5:00	Shockwave (10)			Va Unity Attard (10)	LCB 6
6:30	10u Gold Championship				LCB 5
6:30	10u Silver Championship				LCB 6

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