

North Country Region Grass Rules

DOUBLES TOURNAMENT RULES

Tournament Format: Round robin format with Single Elimination Playoffs.

Roster: Roster maximum of 2 players

Players that start a game, must finish that game unless they are injured.

If a player leaves due to injury, he/she is finished for that match.

Scoring: All games will be played using rally scoring.

Playoffs - 21, 21, 15 (if needed)

Tips: No open hand tips.

Double Contact: Players may not receive a serve with open hands.

Let Serves: Let Serves are NOT legal.

Blocking: A block is counted as a team's 1st hit.

Foot Digs: Foot Digs are legal.

Setting Over: When the ball is set into the opponents court, the setters shoulders must be "Squared Up" or Perpendicular to the line of flight of the ball.

Time Outs: Each team is allowed two 30 second timeouts per game. Time out may be called prior to server receiving ball on either side of court between plays.

Side Changes: Teams should switch sides of the court after every 7 points in games to 21 or more, and every 5 points for games to 15.

Footwear: Players may not wear cleats or spikes of any kind. Players may play barefoot.

TRIPLES TOURNAMENT RULES

Tournament Format: Round robin format with Single Elimination Playoffs.

Roster: Roster maximum of 4 players

Players that start a game, must finish that game unless they are injured.

If a player leaves due to injury, he/she is finished for that match.

In order for a player to play in playoffs they must play AT LEAST one full set in pool play.

Scoring: All games will be played using rally scoring.

Playoffs - 21, 21, 15 (if needed)

Tips: No open hand tips.

Double Contact: Players may double contact any first ball over (including serves) provided the ball is not held.

Let Serves: Let Serves are NOT legal.

Blocking: A block is not counted as a team hit.

Foot Digs: Foot Digs are legal.

Setting Over: When the ball is set into the opponents court, the setters shoulders must be "Squared Up" or Perpendicular to the line of flight of the ball.

Time Outs: Each team is allowed two 30 second timeouts per game. Time out may be called prior to server receiving ball on either side of court between plays.

Side Changes: Teams should switch sides of the court after every 7 points in games to 21 or more, and every 5 points for games to 15.

Footwear: Players may not wear cleats or spikes of any kind. Players may play barefoot.

QUADS TOURNAMENT RULES

Tournament Format: Round robin format with Single Elimination Playoffs.

Roster: Players that start a game, must finish that game unless they are injured.

If a player leaves due to injury, he/she is finished for that match.

In order for a player to play in playoffs they must play AT LEAST one full set in pool play.

Scoring: All games will be played using rally scoring.

Playoffs - 21, 21, 15 (if needed)

Tips: No open hand tips.

Double Contact: Players may NOT double contact (finger action)any first ball over (including serves)

Let Serves: Let Serves are legal.

Blocking: A block is not counted as a team hit. Players may redirect the ball while blocking.

Foot Digs: Foot Digs are legal.

Setting: A set ball may not spin more than 1½ rotations, or double contact hands during setting process. A handset intended for a teammate that travels over the net is not legal.

Setting Over: When the ball is set into the opponents court, the setters shoulders must be "Squared Up" or Perpendicular to the line of flight of the ball and also must be completely clean.

Time Outs: Each team is allowed two 30 second timeouts per game. Time out may be called prior to server receiving ball on either side of court between plays.

Side Changes: Teams should switch sides of the court after every 8 points in a game to 28, 7 points in games to 21 or more, and every 5 points for games to 15.

Footwear: Players may not wear cleats or spikes of any kind. Players may play barefoot.

Forfeit Rule: A 10 minute forfeit rule is in effect.

Coed Rule: There is no coed contact rule. Teams are comprised of no more than 2 men, and no less than 2 women.

TIEBREAKERS

Tie-breaking playoff games will NOT be played after pool play - teams may advance to their respective playoffs based on points. YOU MUST RECORD THE CORRECT SCORE AFTER EACH MATCH.

Tiebreakers:

- 1) Head to Head Record
- 2) Head to Head Point Differential
- 3) Total Point Differential
- 4) Coin Flip

If three teams are > tied and there's no clear head to head winner, we move to points to determine all of their spots.

- 1) Total Point Differential Between Tied Teams
- 2) Total Point Differential
- 3) Coin Flip

MISCELLANEOUS INFORMATION/FAQ

Tournament Director The tournament director has the authority to alter rules and make decisions not covered in the rules. If the tournament director does alter the rules, the tournament director will advise the participants of those changes prior to the start of the event if possible. The tournament director has absolute authority over players, game officials and spectators, on and off the court at a tournament, where the maintenance of order is concerned, and may impose disciplinary measures as needed. The tournament director has the authority to make any necessary decisions regarding entries and seeding. The tournament director may change the format of the tournament if, in his opinion, conditions warrant it. The tournament director has the authority to settle any and all disputes. The tournament director is the sole authority who determines if weather conditions warrant a suspension or cancellation of play. The tournament director is the final authority in determining if courts are safe and playable.