

# Graham Game Clock Directions

Note: Before the clock can be operated, circuit breakers 3 & 5 need to be turned on in the back room

## Light Up Scoreboard

- Press “6” then “2” then “ENTER”

## Set Time

- To set the period time clock, press “SET TIME”, then press desired time in minutes and seconds (Ex: “1” “2” “0” “0” = 12 minutes), then press “ENTER”
- Note: to blank scoreboard clock, press “SET TIME”, then “CLEAR”, then “ENTER”
- Note: to START / STOP, press “START” to start the clock and “STOP” to stop the clock

## Scoring

- To enter the score, press “SCORE” (Home or Guest), then press the desired number from numeric keypad, then press “ENTER”
- Note: to advance the score by “1”, press “SCORE +1”. If \* flashes next to “h” on readout, press “ENTER”

## Period

- To set period number, press “PERIOD”, then press desired number (“1”, “2”, “3”, “4” = overtime), then press “ENTER”
- To clear “PERIOD”, press “PERIOD”, then “0” (zero), then “ENTER”

## Penalty

- To set player penalty time, press “Player Penalty” (home or guest), then “ENTER”, then press player’s number, then press “ENTER” (note: to bypass player’s number, press “ENTER”), next display will show 2 minutes. If 2 minutes is the desired penalty, press “ENTER.” To change penalty time, enter desired time (ex: “1” “3” “0” = 1 min. 30 secs.) from keypad then press “ENTER.” Note: up to 6 player penalties can be entered, the “↑” or “↓” arrow keys will move forward or backward to display 1 through 6 penalties.

