

Tournament Rules

2020/2021 Brandon Valley Hockey Association Tournament Rules

1. Tournament games will be played under USA Hockey rules as modified by South Dakota Hockey and the Local Tournament committee. A current rule book and local rules will be available at the scorer's table.
2. Tournament games will have USA Hockey registered referees at the correct level of play. All referee decisions are final. **No protests will be allowed.**
3. Certified medical attendants will be available for all games as applicable.
4. Unsportsmanlike conduct will not be tolerated. Any player, coach or fan exhibiting unsportsmanlike behavior will be ejected from the game and / or tournament by the officials, the Tournament Director or any member of the BVHA Board of Directors and Arena Staff.
5. The top team in all brackets is considered the Home Team and will wear light colored jerseys. The Visiting team will wear dark colored jerseys. In the event a team does not have the correct jersey, it will be handled at the time of the game. This doesn't apply for the mini mite/mite tournament.
6. Resurfacing of ice. At Squirt Level play, it will be done between games. At Girls 12u / 10u level play, it will be done between games. At Peewee Level play, it will be done between games. At Bantam level Play, after the second period. At the Peewee and Bantam level, it will also be up to both team's coaches, agreeable discretion. At mini mite/mite level play it will be up to association discretion.
7. Each team will have five (5) minutes warm-up prior to the start of the game. Squirt and girls 10u games will consist of three (3) twelve (12) minute stop periods. Peewee, Bantam and Girls 12U level play will consist of three (3) fifteen (15) minute stop periods. One minute rest period between periods. Each team will be allowed a single one (1) minute time out per game. Tournament director may change due to time restraints at his/her own discretion. This does not apply to the mini mite/mite level – see below.
8. During the 3rd period, run time will commence if there are time constraints or whenever the goal separation is 6 goals or more. Clock time will change from "stop time" to "running time" when the difference in goals is six and will remain as long as the difference is six or more in the third period only. Clock time will revert to "stop time" when the difference in goals is four or less. In "running time" mode, the clock will be stopped only for an injury, reporting a goal, if the puck goes out of play, or at the referee's discretion. The clock will resume at the face-off. This does not apply to the mini mite/mite level – see below.
9. Penalties for all levels of games will be 2 minutes for a minor; 5 minutes for a major and 10 minutes for a game misconduct. There will be a maximum of 3 penalties per player per game. That player will then set the remainder of the game. If at the end of a game, that player will sit for the next game. All other penalties will be enforced at the referee's discretion. Fighting

penalty will warrant expulsion from the tournament. Sparring, butt ending, or intent to injure, will be dealt with according to USA Hockey guidelines, and at the referees discretion. ***This tournament will follow SD District rules in regard to game misconduct, game ejections or game fighting penalties. There are no appeals for these infractions. ALL DECISIONS OF REFEREES ARE FINAL, NO PROTEST WILL BE ALLOWED....*** We hope this will not apply to mini mite/mite play.

10. Point System/Tie Breaker Rules: The tournament format will be a “round robin” format with two (2) points being awarded for a win (with an additional point (1) awarded for a shutout), one (1) point for a tie, and zero (0) for a loss. If at the end of Round Robin Play, there is a tie in point standing, the tie will be broken down in the following order. 1) Head to Head play. 2) Goals scored in all games in pool play. 3) Goals scored against, subtracted from goals scored, positions in order of greatest surplus. 4) Coin toss. In finals games, if a tie exists at the end of regulation play, there will be a 1 minute rest period followed by a 5 minute sudden death period, if tie still exists, there will be a one minute rest period, teams will switch ends of ice, followed by a 5 minute 4 on 4 sudden death period. If a tie exists after the second overtime period each head coach will select 5 players to participate in a shootout, with teams alternating shots, starting team will be the visiting team, until a winner is determined. In all matters not covered above, decisions made by the Tournament Director are final. There will be no score for mini mite/mite play.
11. The entry fee of the Brandon Valley Hockey Association Mini Mite/Mite tournament will be \$225.00 with no gate fee.
12. A Credentials committee which is headed by the tournament director will be responsible for checking, coaches cards and team rosters, rosters should be a USA Hockey roster, signed by all participants and approved by the USA Hockey Registrar, also proof of USA hockey Registrar and insurance. All must be turned in at least 1 hour prior to the first game played at this tournament at check area.
13. All teams from outside of South Dakota will be informed of the SDAHA age cutoffs and will be given the opportunity to withdraw from the tournament.
14. All players must wear approved helmets, facemasks, and mouth guards. No persons other than certified coaches or rostered players are allowed on the player bench. Any player not suited for the game must wear an approved helmet while on the player bench. Canadian teams must wear protective equipment as designated by CAHA.
15. Each team is responsible for adult locker room supervision at all times while at the Brandon Valley Outdoor Hockey Facility.
16. No parents/spectators are allowed on the ice surface at any time before, during, or after the games per new USA Hockey guidelines. This includes the taking of pictures on the ice after a game. Pictures will need to be taken from behind the glass.
17. ***In all other matters not covered above the Tournament Director Decisions will be final.***

Mini Mite / Mite Puck-n-Pond Additions

- No scoring or team standings will be kept.
- Games will consist of three (3) 12 minute run time periods.
- All games will be played on ½ sheet of ice.
- Line changes will occur every two (2) minutes. There is no change on the fly.
- Registration is \$225.
- Please note refs may not be certified USA Hockey refs but in those cases will be under the monitoring and mentorship of an adult USA Hockey certified ref for training purposes.

Brandon Valley 8u/6u Puck-n-Pond Hockey Tournament

When: December 11th-13th

Where: Brandon, SD at the outdoor rink

Registration: \$225.00 per team (registration will soft close on November 13th)

Details: This is a tournament for 8u and 6u teams to get rolling with the hockey season and have some fun! There are 10 spots available each for 8u and 6u teams. Each team is guaranteed a 3 game minimum; each game will be played on half ice and consist of 3 run time periods (with short breaks in between) with lines switching every 2 minutes with no clock stoppage.

Contact: Please contact Mallory Zell with questions/concerns and registration information; Mallory.vangrouw@gmail.com or call/text 507.329.2899. **Please fill out a registration form for EACH team you register.

Future Information: Information regarding tournament shirts, schedules, and specific tournament details will be sent out at a later date.

We hope to hear from you soon!

