



COLORADO COMPETITIVE YOUTH HOCKEY LEAGUE

REVISED RULES AND REGULATIONS



SECTION 4

POST SEASON RULES



SECTION 4 – POST SEASON RULES

1. Seeding. Seeding for the post season playoffs are determined by how the teams finished after the completion of the regular season games.
 - a. Higher seed is home team for all playoff games.
 - b. Home team will wear white jerseys, visiting team will wear dark jerseys.

2. Determining Standings Tie Break
 - a. Head-to-head competition. If one team owns a clear head-to-head advantage in points during games between the tied teams (W/L/T record), they will be the higher seed. If more than 2 teams are tied, head to head points must only be used considering all games between tied teams. Those points may break the tie for just one team or all teams (team A 6pts, team B 4pts, team C 2pts. Seeding is A, B, C) . You may not go back to head to head after one team has been eliminated. (team A 6pts, team B 3pts, team C 3pts. B and C remained tied, must use next tie break resolution factor)
 - b. Number of wins in league play. (12-6-0 beats 11-5-2).
 - c. Goal difference in head-to-head games. (Goals scored minus goals against)
 - d. Goal difference in league play.
 - e. Fewest goals given up in league play.
 - f. Coin flip.

3. Game length for the playoffs are the same as the regular season games at each Division.
 - a. Squirt Divisions - Three 12-minute stop time periods
 - b. Peewee Divisions - Three 14-minute stop time periods
 - c. Bantam Divisions - Three 14-minute stop time periods
 - d. Midget Divisions - Three 16-minute stop time periods

4. **Game Play**
 - a. Rosters must be presented to the Playoff Site Director no later than 30 minutes prior the scheduled start of the game.
 - b. Only coaches, players and team listed on the teams USA Hockey's official roster shall be allowed on the bench.
 - c. Spectators must view the games from the designated area of the playoff site. USA Hockey STAR program guidelines for parent, player, coach and other spectator behavior shall be enforced by the on ice officials and the host tournament director and staff.
 - d. Each team should be prepared to provide a person to run the penalty box for their respective team. The host association reserves the right to provide all off-ice officials and may refuse requests for team reps to run the penalty box. If one team has a team representative, then the other team should be allowed one person as well.
 - e. The host association shall provide scorekeepers and clock operators. The host organization may request assistance from the Association/Organizations playing in the game if they are short on volunteers.
 - f. Electronic Scoring System (ESS) with an accompanied paper scoresheet shall be used to score the game. If ESS is not available at game time, then the game should be entered as soon as possible at the conclusion of the game.
 - g. Each team should have both home and away jerseys available.
 - h. The higher seed will be the home team and wear their white or light jersey. The away team will wear their dark jersey.
 - i. USA Hockey, CAHA and CCYHL rules will apply.
 - j. A three-man officiating system is recommended for all CCYHL Playoff games except Squirt.

- k. All team members and coaches must be present 45 minute before the scheduled start of the game.
 - l. Each team should be ready to play ten (10) minutes prior to the scheduled start of the game.
 - m. A forfeit shall be declared if one of the teams is unavailable or unwilling to play. USA Hockey rules apply to minimum number of players. If a team is late for the start of a game for whatever reason, they need to contact a member of the Playoff Tournament Committee. The Tournament Committee will determine any delay to start the game.
 - n. There will be a 5-minute warm-up to start when the officials take the ice. **Regular league game times will be used for all playoff games.**
 - There will be no curfewed games.
 - There will be no run clock.
 - Host associations are required to allow for overtime and award presentations in their scheduling.
 - o. Each team will be allowed one (1) timeout per game in regulation play. There will be no timeouts in overtime.
5. Overtime - 5-minute 3v3 format. Goalies do not switch ends.
 - a. If a penalty is taken in overtime, the team with the power play will add a player to the ice for each penalty, until playing 5-on-3 and penalties will stack.
 - b. If still tied after overtime, a 3-man shootout will take place.
 - If still tied after the shootout, a sudden death shootout will be played until a winner is determined.
 - Players serving a penalty at the end of the overtime period are not eligible for the shootout.
 - No player can shoot a second time until all eligible players have been used.
 6. The National Anthem will be played prior to Championship games only.
 7. A short Award Cerimony will take place after the Championship game to award the Runner-up and Championship banners.