

NSB Rules and Adaptations

Minors:

No inning can start after 1.5 hours from first pitch, hard stop at 2 hours, score reverts to previous completed inning.

- With the 5 run rule. If it is the bottom of the 6th, or if you are past the no inning may start time, and the home team is down by 6 or more, the home team cannot win due to the 5 run rule. Play it out, only if both teams and the umpires agree to continue. It is a good chance for the visitors to put in a lesser pitcher, to give a kid some reps, without worrying about losing the game, and the home team gets some extra at bats.
- Minors 5 run rule – have scored 4, bases loaded, kid jacks a triple – let the play go, 1 run counts.
- **Sportsmanship Rule: There is no stealing home on a passed ball by the catcher once a team is up by 6 or more runs.**

Majors:

- Five run rule in effect for Majors in all but the open inning.
- **A maximum of 6 innings will be played.**
- **The open inning is defined as the first full inning after 1.5 hours of play. Teams may score an unlimited number of runs in the open inning.**
- Run rules still apply.
- Tie ball game after open inning will be a tie.
- Hard stop is at 2.5 hours.

Other Rules:

- The 10-run rule after 4 innings is in effect for both Majors and Minors.
- 6 inning games, Minors and Majors.
- The visiting team in all divisions will have the field for infield practice 20 minutes to 10 minutes prior to the game. The home team will have the field for infield practice from 10 minutes prior to actual game time. When there is a following game, its official start time will be the scheduled time, or on half hour following the preceding game, whichever is later.
- One minute between innings, don't need to stop watch it, but keep it moving. Again, coaches can warm up the pitcher.
- Some games will have the "road" team be the home team due to field space issues. The physical home team will still have the responsibility for field prep, host community to help.
- If a player leaves early from a base, goes back, not an out, one runner affects all.
- **Bats:** All non-wood and laminated bats used in North Story Baseball (Majors and below) must meet Little League Specifications, with the USA Baseball Stamp.

Pitching/Catching:

- 1-40 pitches, pitcher can still catch. *No hard stop*
- If pitcher reaches 40 pitch threshold while facing a batter, they can finish that batter and can catch in the game. Any batter faced over 40 pitches, pitcher will be ineligible to catch.
- Catchers cannot catch in more than 3 innings, to be eligible to pitch.
- Pitchers cannot re-enter as a pitcher once removed from the mound.
- A pitcher cannot wear anything on his pitching arm, white long sleeves are not permitted.
- Pitch logs must be kept up to date at all times, exchanged between Managers prior to the start of game.
- Pitch and Days of Rest information can be found on pitch count log sheets for all divisions
- 8-year-olds may pitch a maximum of 50 pitches in a day, follow the rest days

Year End Tournament: 2 division tournament, single elimination.

NSB Reserves the right to change or modify any rules or information in this document at any time throughout the course of the season.