# **Baseball PEI**

40 Enman Crescent Charlottetown, PE C1E 1E6 902-368-4203 www.baseballpei.ca baseball@sportpei.pe.ca

# <u>Provincial Championship Formats – 2020</u>

\*This assumes all teams within these categories will register for Provincial Championships; if a team/teams do(es) not, it will change the format

18U "AA" (five teams)

- Tentative Dates:
  - o 5 v 4 Game:
    - ~ Friday, 28 August
  - Semifinals (best-of-three); 4/5 v 1, 3 v 2
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Sunday, 30 August
    - Game 3 (if necessary; hosted by the lower-seeded team) ~ Monday, 31 August
  - Championship Game:
    - ~ Friday, 4 September
- How seeding will be determined:
  - Each team's last game against all other four teams will determine the seeding for Provincial Championships: 3 points for a win, 2 points for a tie, 1 point for playing the game

#### 18U "A" (six teams)

- Tentative Dates:
  - o Quarterfinals (best-of-three): 6 v 3, 5 v 4
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Thursday, 27 August
    - Game 3 (if necessary; hosted by the lower-seeded team) ~ Friday, 28 August
  - o Semifinals (best-of-three); Lowest-seeded team remaining v 1, Second-lowest-seeded team remaining v 2
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Tuesday, 1 September
    - Game 3 (if necessary; hosted by the lower-seeded team) ~ Wednesday, 2 September
  - Championship Game (one game):
    - ~ Saturday, 5 September
- How seeding will be determined:
  - Each team's last game against all other five teams will determine the seeding for Provincial Championships: 3 points for a win, 2 points for a tie, 1 point for playing the game

#### 15U "AAA" (four teams)

- Tentative Dates:
  - o Semifinals (best-of-three); 4 v 1, 3 v 2
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Saturday, 12 September
    - Game 3 (if necessary; hosted by the lower-seeded team) ~ Sunday, 13 September
  - Championship Game: ~ Thursday, 17 September
- How seeding will be determined:
  - Each team's last home and away games against all other three teams will determine the seeding for Provincial Championships: 3 points for a win, 2 points for a tie, 1 point for playing the game

#### 15U "AA" (five teams)

- Tentative Dates:
  - o 5 v 4 game (one game):
    - ~ Thursday, 10 September
  - Semifinals (best-of-three); 4/5 v 1, 3 v 2
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Sunday, 13 September
    - Game 3 (if necessary; hosted by the lower-seeded team) ~ Monday, 14 September
  - Championship Game:
    - ~ Friday, 18 September
- How seeding will be determined:



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• Each team's last game against all other four teams will determine the seeding for Provincial Championships: 3 points for a win, 2 points for a tie, 1 point for playing the game

## 15U "A" (six teams)

- Tentative Dates:
  - o Quarterfinals (best-of-three): 6 v 3, 5 v 4
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Saturday, 29 August
    - Game 3 (if necessary; hosted by the lower-seeded team) ~ Sunday, 30 August
  - o Semifinals (best-of-three); Lowest-seeded team remaining v 1, Second-lowest-seeded team remaining v 2
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Friday, 4 September
    - Game 3 (if necessary; hosted by the lower-seeded team) ~ Saturday, 5 September
  - o Championship Game (one game):
    - ~ Wednesday, 9 September
- How seeding will be determined:
  - Each team's last game against all other five teams will determine the seeding for Provincial Championships: 3 points for a win, 2 points for a tie, 1 point for playing the game.

# 13U "AAA" (four teams)

- Tentative Dates:
  - o Semifinals (best-of-three); 4 v 1, 3 v 2
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Friday, 11 September
    - Game 3 (if necessary; hosted by the lower-seeded team) ~ Saturday, 12 September
  - Championship Game:
    - ~ Wednesday, 16 September
- How seeding will be determined:
  - Each team's last home and away games against all other three teams will determine the seeding for Provincial Championships: 3 points for a win, 2 points for a tie, 1 point for playing the game

## 13U "AA" (eight teams)

- Tentative Dates:
  - o Quarterfinals (best-of-three): 4 v 1, 3 v 2
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Sunday, 6 September
    - Game 3 (if necessary; hosted by the lower-seeded team) ~ Monday, 7 September
  - Semifinals (best-of-three): Lowest East v Highest West, Lowest West v Highest East
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Sunday, 13 September
    - Game 3 (if necessary; hosted by the lower-seeded team) ~ Monday, 14 September
  - Championship Game:
    - ~ Friday, 18 September
- How seeding will be determined:
  - O Two pools will be established; one east and one west. Each team's last game against the other three teams within their pool will determine the seeding for Provincial Championships: 3 points for a win, 2 points for a tie, 1 point for playing the game.
  - o The quarterfinals will be 4 East v 1 East, 3 East v 2 East, 4 West v 1 West, 3 West v 2 West. After the quarterfinals, the lowest remaining seeded East team will play the highest remaining seeded West team, and the lowest remaining seeded West team will play the highest remaining seeded East team in the semifinals.

#### 13U "A" (thirteen teams)

- Tentative Dates:
  - o Pools (three games per pool for three-team pools; six games over two days for the four-team pool):
    - Saturday, 5 September (and Sunday, 6 September for the four-team pool)
  - Ouarterfinal Game:



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- Thursday, 10 September
- Semifinal Game:
  - Tuesday, 15 September
- Championship Game:
  - Saturday, 19 September
- Determining Seeding:
  - There will be three three-team pools and one four-team pool. 1 West, 2 West, 1 East, 2 East. Each pool will meet in one location and play the other two teams that day. The top two teams from each pool advance to the Quarterfinal round. There, second 2 West will play first 1 West, second 1 West will play first 2 West, second 2 East will play first 1 East, second 1 East will play first 2 East. From there, in Semifinal round, lowest remaining West will play highest remaining East and lowest remaining East will play highest remaining West. The winners of those two games advance to the Championship game.

#### 11U "AAA" (five teams)

- Tentative Dates:
  - 5 v 4 game (one game):
    - ~ Thursday, 3 September
  - Semifinals (best-of-three); 4/5 v 1, 3 v 2
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Sunday, 6 September, Game 3 (if necessary; hosted by the lower-seeded team) ~ Monday, 7 September
  - Championship Game:
    - ~ Friday, 11 September
- How seeding will be determined:
  - Each team's last game against all other four teams will determine the seeding for Provincial Championships: 3 points for a win, 2 points for a tie, 1 point for playing the game

## 11U "AA" (ten teams)

- Tentative Dates:
  - o 5 v 4 game in each pool (one game)
    - ~Wednesday, 2 September
  - O Quarterfinals (best-of-three): 4/5 v 1, 3 v 2
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Saturday, 5 September
    - Game 3 (if necessary; hosted by the lower-seeded team) ~ Sunday, 6 September
  - Semifinals (best-of-three): Lowest East v Highest West, Lowest West v Highest East
    - Games 1 and 2 (hosted by the higher-seeded team) ~ Friday, 11 September
    - Game 3 (if necessary; hosted by the lower-seeded team) ~ Saturday, 12 September
  - Championship Game:
    - ~ Wednesday, 16 September
- How seeding will be determined:
  - O Two pools will be established; one east and one west. Each team's game against each of the five teams in the other pool will determine the seeding for Provincial Championships: 3 points for a win, 2 points for a tie, 1 point for playing the game.
  - o Each pool will have a 5 v 4 game; the winner will advance to the Quarterfinals
  - The Quarterfinals will be 4/5 East v 1 East, 3 East v 2 East, 4/5 West v 1 West, 3 West v 2 West. After the Quarterfinals, the lowest remaining seeded East team will play the highest remaining seeded West team, and the lowest remaining seeded West team will play the highest remaining seeded East team in the Semifinals.

