

# 2025 CURT DANIELS INVITATIONAL - TOURNAMENT RULES

- **Coaches MUST wear baseball pants. No coaches may coach on the field without baseball pants.**
- Teams are **REQUIRED** to vacate dugouts immediately after their game. Please assign players to pick up their own garbage. The next team should not be responsible for cleaning up after the previous team.
  - **Please host all post-game meetings outside the field of play after your game is done.**
- No metal spikes, sunflower seeds, zyn or grinds pouches, chewing gum or tobacco products are allowed.
  - Teams must wear molded cleats or non-cleated shoes. Players will be removed if seen wearing metal cleats.
  - **A \$100, non-negotiable, fine will be imposed if any of the above infractions are seen by the tournament director and site supervisor.**
- Tournament baseballs will be provided.
  - **Teams are responsible for retrieving foul balls each game.**
  - Teams should bring a dozen "game" baseballs as fill-ins should they be needed due to non-retrieval of foul balls.
  - We will provide baseballs for Championship Sunday.
- **GameChanger is the only method of scoring allowed due to the tracking of pitch count.**
  - Please make sure your GameChanger inserts proper substitutions on the mound so the pitch count is accurate.
  - Once the game is official, the pitch count listed for each player will be the official count.
- USA Pitch Smart Guidelines will be in effect. Pitch count will be based on where the pitcher was when he started his last hitter. **A team can protest the use of an opponent's pitcher, but it must be done immediately once the pitcher has been announced into the game. No challenge can be made once the pitcher in question has pitched to a batter.** Should GameChanger support the challenge, the pitcher must be removed immediately. The replacement pitcher will have as much time as needed to warm up.
  - **1-30 Pitches No Rest Day**
  - **31-45 pitches 1 Days Rest**
  - **46-60 Pitches 2 Days Rest**
  - **61-75 Pitches 3 Days Rest**
  - **76+ Pitches 4 Days Rest**
  - **105 Pitches Max Pitches in a Game (pitcher can finish the batter if started prior to pitch 105)**
- Official NCAA rules will be used. All scoring decisions by umpires will be official. Protests are not allowed.
  - **NO RE-ENTRY OF ANY PLAYER IS ALLOWED. ONCE A PLAYER IS REMOVED, THEY CANNOT RE-ENTER.**
    - **Exception: Concussion protocol. If a player is removed to be tested for a concussion, they can re-enter once they have been cleared.**
  - All bats must be -3 BBCOR certified or wood bats.
  - Slide to and through all bases.
  - No 3<sup>rd</sup> to 1<sup>st</sup> moves.
  - **Live Balk Rule – teams may take the result of the Balk, or the play.**
  - Intentional Walks – Put Him On allowed. Do not need to pitch to batter.
  - **DH Rule – for the pitcher only. Pitcher may stay in the game as the DH if listed as the DH/P on the lineup.**
  - Electronic ear pieces may be worn by the catcher only for coach/catcher communication.
  - Pitch Comm equipment is allowed by all players (wristbands, headbands, etc)
  - **Pitchers get one free step off per at bat. Any step off after the free one, without a throw, will result in a ball.**
  - 90 Seconds between innings
    - Clock starts once the last defensive player on the field crosses the foul line in front of their dugout.
    - If the pitcher is not ready – a ball will be assessed to the hitter.
    - If the hitter is not ready – a strike will be assessed to the hitter.
- Other Rules
  - All games are 7 innings.
  - A ten-run rule will be imposed after 5 innings of play, or 4 1/2 if the home team is winning by ten runs or greater.
  - **Courtesy runner for both the pitcher and the catcher allowed.**
  - Winner of coin toss has choice of home or visitors.
  - Extra Innings
    - **In all bracket games, the MLB extra inning rule will be in effect.**
      - The last out of the previous inning will start at 2<sup>nd</sup> base.
      - **Coaches may replace the runner at 2<sup>nd</sup> base. Regular substitution rules apply (no re-entry).**
      - Exception: non-bracket games are subject to time limit and drop dead rules. Extra innings are only allowed if time permits.
- **Player or Coach Ejections = 1 game suspension.**
  - Any ejection must be reported to the facility supervisor by the umpire, including name and number of coach/player.
  - Ejected player may be in the dugout for the game they are suspended, but they cannot be in uniform.
  - Ejected coach may not be in the dugout for the game they are suspended, but they can be in the facility.
    - Suspended coach may perform pre-game duties but must leave the field once the plate meeting begins.
- Games will start at the scheduled time to allow families and other attendees (scouts & coaches) an exact start time.
  - Exception: Should the previous game run long, the next game will start 30 minutes after the previous game.
  - **All bracket games will NOT have a time limit as we will need a winner to determine advancement.**
    - Non-Bracket games will have a 2 hours 30 minutes drop dead time limit.
      - The game will revert back to the last full inning's score and a winner will be determined.

