



Turkey Bowl Tournament

1st and Goal Rules and Information

Game

- ★ At the start of each game, the home team will start with the ball.(no coin toss)
- ★ The offensive team takes possession of the ball at midfield.
- ★ The offensive team takes possession of the ball and has four(4) plays to score a touchdown.
- ★ If the offense fails to score, the ball changes possession and the new offensive team starts its drive.

Equipment

- ★ Participants must wear a mouthpiece.
- ★ Flag belts and footballs will be provided by the league.
- ★ No baseball hats during game play. Winter hats are permitted.
- ★ Teams will provide their own jersey for the tournament. All jerseys must match in color.

Field

- ★ The overall field dimensions are 35 yards by 30 yards. This includes a 10-yard end zone.
- ★ Both teams will go in the same direction - Change of possession teams will run to the start mark and begin their drive.

Timing

- ★ Games are played on a 25 minute continuous clock.
- ★ The game clock will not stop for any reason.
- ★ Each time the ball is spotted, a team has 30 seconds to snap the ball (Pee Wee Division 40 sec). Teams will receive one warning before a delay-of-game penalty is enforced.

Scoring

- ★ Touchdown: 6 points
- ★ PAT (point after touchdown) 1 point (5-yard line) or 2 points (10-yard line)
- ★ Interceptions will result in a change of possession. INT's will be blown dead immediately. The team that forced the interception will start back on offense at midfield.

Coaches

- ★ 1 coach can be on the field for offensive downs but not for defense. (PW division can have 2 coaches on the field at all times.)

Turkey Bowl Tournament Rules

- ★ 6 v 6 gameplay - **5 v 5 gameplay in Legends Division**
- ★ No Defensive Rush
- ★ Ball must be snapped to the QB - Shotgun or under center
- ★ :30 sec play clock(Pee Wee Division 40 sec) - play clock starts when the referee spots the ball - if the team isn't able to get the play off in :30 seconds(PW 40 sec) - teams will lose the down.
- ★ No Quarterback runs - Handoffs, pitches and reverses are all permitted. The QB is permitted to hand the ball off and then become an eligible runner or receiver.
- ★ The offense has a 5 Mississippi count to get their play completed - if the play is not completed by 5 Mississippi the referee will blow the play dead and the offensive team will lose that down.
- ★ Once the QB hands the ball off to one of the offensive players, the defense no rush rule becomes void. The defensive players are allowed to attack the ball carrier regardless if he/she is going to throw the ball to another teammate. The 5 Mississippi count stops as well once the QB hands the ball off.
- ★ No 1st downs - teams have four downs to score
- ★ No blocking or picks allowed at anytime during the game
- ★ All defensive penalties are 5 yards from the L.O.S. and a replay of the down for the offense.
- ★ All offensive penalties are a loss of 5 yds from the L.O.S. and a loss of down.

★ Any behavior by the coach(adult) that the league officials or referee finds to be out of control or detrimental to the tournament will result in an immediate ejection of the coach(adult). The tournament is about the kids, not the coaches'(adults')winning percentage. Be a role model for the kids. You had your time.