

2025 OMGAA Storm Fastpitch Tryouts Evaluation Form (P1)

Age Group (circle one): 8U | 10U | 12U | 14U |

Player #: _____

Rating Scale: 1 = Needs Improvement | 2 = Fair | 3 = Intermediate | 4 = Good | 5 = Excellent

Baserunning (Top 10% in speed drills earn 5 bonus points, Top 20% earn 3 points, Top 30% earn 1 point)

Skill	Night 1	Night 2
Speed Test (Home to First)	_____ seconds / _____ seconds	N/A
Speed Test (Home to Home)	_____ seconds / _____ seconds	N/A
Basic Sliding Skills (sliding into 2 nd base) (2x)	1 2 3 4 5	N/A
Speed Test (Home to Second)	N/A	_____ seconds / _____ seconds
Stealing (First to Second)	N/A	_____ seconds / _____ seconds
Baserunning Technique: <ol style="list-style-type: none"> Rounding 1st base on inside of base, not too straight or too wide on turn Getting a good jump with the pitch when stealing 2nd base Pop-up slide after sliding into 2nd Overall baserunning aggressiveness 	N/A	Score: 1 to 5 pts per skill <ol style="list-style-type: none"> 1 2 3 4 5
Total Points	_____ pts (max 5)	_____ pts (max 20)
Comments		
Bonus Points for Speed Drills (after all scores tabulated – best time used for drills)	_____ pts (max 10)	_____ pts (max 10)

Outfield

Skill	Night 1 (1 to 5 pts per skill)	Night 2 (1 to 5 pts per skill)
Ability to judge / read the ball	1 2 3 4 5	1 2 3 4 5
Ability to catch the ball (use of 2 hands, etc.)	1 2 3 4 5	1 2 3 4 5
Footwork – drop steps / crow hops, etc.	1 2 3 4 5	1 2 3 4 5
Aggressiveness / Confidence in going for the ball	1 2 3 4 5	1 2 3 4 5
Throwing – arm strength / accuracy	1 2 3 4 5	1 2 3 4 5
Communication – calling for the ball, etc.	1 2 3 4 5	1 2 3 4 5
Total Points	_____ pts (max 30)	_____ pts (max 30)
Comments		

- **Night 1:** 4 Flyballs thrown to each player – one right at them, one over right shoulder, one over left shoulder, one short
- **Night 2:** 8-Ball Flyball Game + 3 Long Distance throws after fielding ground ball from long distance
- **NOTE** – The # of balls on both night 1 and 2 may be adjusted up or down based on # of registrants and time constraints

2025 OMGAA Storm Fastpitch Tryouts Evaluation Form (P2)

Age Group (circle one): 8U | 10U | 12U | 14U |

Player #: _____

Rating Scale: 1 = Needs Improvement | 2 = Fair | 3 = Intermediate | 4 = Good | 5 = Excellent

Infield

Skill	Night 1 (1 to 5 pts per skill)	Night 2 (1 to 5 pts per skill)
Readiness position (athletic stance, hands, etc.)	1 2 3 4 5	1 2 3 4 5
Ability to field the balls	1 2 3 4 5	1 2 3 4 5
Footwork (moving to the ball, aggressiveness)	1 2 3 4 5	1 2 3 4 5
Throwing – arm strength / accuracy	1 2 3 4 5	1 2 3 4 5
Quickness in throwing after fielding	1 2 3 4 5	1 2 3 4 5
Double-plays – turns, receiving, throwing (10U+)	N/A	1 2 3 4 5
Total Points	_____ pts (max 25)	_____ pts (max 30)
Comments		

- **Night 1:** 5 ground balls hit to each player at SS – one right at them, one to left, one to right, one slow to charge, one “challenge” hit (i.e., hit harder than others to see how they handle it)
- **Night 2:** All Ages - 4 ground balls & throws from 3B to 1B; 10U+ ages - Double-plays (playing both SS and 2B)
- **NOTE** – The # of balls on both night 1 and 2 may be adjusted up or down based on # of registrants and time constraints

Hitting

Skill	Night 1 (1 to 5 pts per skill)	Night 2 (1 to 5 pts per skill)
Bunting Fundamentals (hands, body, etc.)	1 2 3 4 5	1 2 3 4 5
Ability to get bunt down / control of bunt	1 2 3 4 5	1 2 3 4 5
Batting Stance (strong, athletic, hands, etc.)	1 2 3 4 5	1 2 3 4 5
Swing Mechanics	1 2 3 4 5	1 2 3 4 5
Contact Ability / Consistency	1 2 3 4 5	1 2 3 4 5
Power	1 2 3 4 5	1 2 3 4 5
Ability to adjust to the ball speed	1 2 3 4 5	1 2 3 4 5
Overall Hitting Ability	1 2 3 4 5	1 2 3 4 5
Total Points	_____ pts (max 40)	_____ pts (max 40)
Comments		

- **Night 1:** 2 bunts, 8 swings per player
- **Night 2:** 2 bunts, 8 swings per player (pitching machine speed increased from night #1)
- **NOTE** – The # of balls on both night 1 and 2 may be adjusted up or down based on # of registrants and time constraints