

MYR KNOCKOUT COMPETITION EXTRA TIME U19 PROVISIONS

In the event a match is not decided in regulation time in knockout competition, the following protocol will be followed to reach a match decision. There will be an extra time of ten minutes divided into two five minute periods of sudden victory (ie. sudden death) periods will ensue until the match is decided. A sudden victory is achieved through any score: after the first two overtime periods, the match is decided and ends with any score. After the first five-minute Sudden Victory period of play, there will be water/rest break of two minutes.

Extra time Substitution and Replacements:

Team substitutions are limited by the same eight-substitute (15's) or five-substitute (7's) proscription provided by law and local practice in effect in regulation time.

Extra time periods and breaks will be conducted accordingly to the following schedule:

- Match is not decided in regulation time (ends in a tied score).
- Five minute water break immediately following full time. Referee and captains conduct a coin toss to determine direction and kicking team.
- 5 minute SUDDEN VICTORY period beginning with kick off (OT#1)
- 2 minute break - teams switch directions
- 5 minute SUDDEN VICTORY period beginning with kick off (OT#2)
- Match is still not decided (period ends in tied score) Then proceed to the below steps ...

Accordingly, the extra time protocol for Under 19 competitions will be as follows (Total playing time for U19 Rugby in the United States is governed by World Rugby Under 19 Variations for the Laws of the Game which states that a single match played can not be longer than 70 minutes (15's) total):

- **If the match is still not decided, the winner will be determined by a penalty shoot-out between the two teams to take place as follows:**
 - i) The kicks at goal should be part of the match and be the responsibility of the referee. The touch judges and match commissioner may help the referee. Before the kicks at goals, the two captains shall toss a coin to decide which goal posts and toss again to decide who will kick first. The match commissioner may move the penalty shoot-out to another field if necessary to the competition schedule.
 - ii) The first series will consist of five placed kicks taken on the 22 meter line or at a reasonable spot indicated by the referee in front of the posts.
 - The kicks at goal will be taken, for each Team, by each of the five players, nominated by the Captains, who were on the field of play at the end of that match. In the event of an injury, a player initially nominated to kick, may be replaced however his replacement shall be a player who was on the field of play at the end of that match.
 - The five players shall take it in turns to kick at goal. Teams will alternate: Team A, Team B, Team A, Team B, etc.
 - iii) In the event of a tie after the first series of kicks at goal, additional Sudden Victory kicks shall be taken, still from the 22 meter line or at a reasonable (variety of spots) indicated by the referee in front of the posts. Alternatively by each Team, until one Team has an advantage for the same number of kicks taken in this Sudden Victory format.
 - iv) Each of these additional kicks shall be taken by a different player who did not participate in the first series of kicks (only players who were on the field of play at the end of that match may kick).

For the match still not decided after the penalty shoot-out during playoffs or later knockout competition then a coin flip will result to declare the winner and advancing team.

For the championship match still not decided after the penalty shoot-out then both finalists shall become joint cup holders.