



WIND LAKE HANDBALL SUMMER CLASSIC TOURNAMENT RULES



AGE	BASE PATH	PITCH MOUND	PITCHER INNINGS PER GAME	ADVANCE ON DROPPED 3 RD STRIKE	ENFORCE INFIELD FLY RULE	BALKS	LEAD OFF/ STEALING
U7	60'	40'	2	NO	NO	NO	BALL CROSSES PLATE/NO STEALING
U8	60'	43'	2	NO	NO	NO	BALL CROSSES PLATE
U9	65'	46'	2	NO	NO	NO	BALL CROSSES PLATE
U10	65'	46'	2	NO	YES	NO	BALL CROSSES PLATE
U11	70'	50'	2	YES	YES	YES	YES
U12	70'	50'	2	YES	YES	YES	YES
U13	90'	60'6	2	YES	YES	YES	YES
U14	90'	60'6	2	YES	YES	YES	YES

GAME PLAY SUMMARYAll rules follow the National Federation of High Schools (NFHS) Rules with the following additions and/or exceptions.

1. Home team will be determined by a coin toss prior to the game starting for Pool Games. The higher seed is the home team in Bracket Play unless the same seeds make the championship then coin flip.
2. Free defensive substitutions are allowed for all positions except pitcher. Once a player leaves the mound, they cannot return to the mound in that game. Any player who leaves a game due to injury and is unable to continue, in the opinion of the umpire(s), will have their spot in the batting order passed over without penalty.
3. Teams must bat their entire roster.
4. Pitchers may only pitch 2 innings in a game. If the pitcher pitches 1 pitch in an inning that counts as an Inning.
5. All teams must start a game with at least 9 players and must complete a game with at least 8 players. The Tournament Director has the right to change this rule.
6. Fake bunt - The fake bunt, swing away is not allowed. Any player doing so will be called out.
7. Metal spikes are not allowed for U12 and down. No metal spikes in batting cages. Bring turf shoes.

TOURNAMENT RULES

8. Two baseballs will be provided for each game. Please return all out of play baseballs to the umpire.

Tie breakers for Seed in Bracket will be as follows:

- a. Wins - Losses
- b. Head-to-Head (if 2 teams tie)
- c. Runs Allowed
- d. Run differential
- e. Coin Toss

10. Teams **MUST PROVIDE CERTIFICATE OF INSURANCE** with their registration fee and roster form to be accepted for tournament and submit to wlybtournaments@gmail.com

11. Age Eligibility per division is May 1st

Time

1. Games will be 6 innings or 75 minutes time limit. No new innings will be started after 75 minutes unless the score is tied for a bracket game. If the home team is winning when time limit exceeds the game is over.

Ties are allowed for Pool play games. Time is started right after ground rules and is computed from the time that the last out is made in the previous inning. The umpire is the official timer. In the event of serious injury, the umpire may stop the time.

2. The following rules will be enforced to keep the tournament on schedule:

- a. Any scheduled game can start 15 minutes early if the previous game finishes early.
- b. Pitchers may “walk” a batter simply advising the umpire.
- c. No more than three warm-up pitches between innings or five pitches after a change of pitchers.
- d. 7U-8U No warmup Infield/ Outfield between innings.
- e. The baseball must be returned directly to the pitcher after an out is made in all games. No around the horn is allowed.
- f. A pitcher must be removed on the 2nd mound visit in the same inning, or **4th visit to the mound** in the game and then on every subsequent visit after the 4th, regardless of how many pitchers a team has used.
- g. Courtesy Runners - at Courtesy runners may only be used for the catcher or pitcher any time but **MUST** be used when there are two outs for the catcher. The runner **MUST** be the player who made the last out, whether in the current or previous inning (previous inning if no outs recorded in the current inning). If the last out made was by the catcher or pitcher, you may skip them and go to the next option. Please have this player identified and ready if you plan to use a courtesy runner.

TOURNAMENT RULES

TIES after the time limit exceeds.

Pool Play Games can end in a tie after the time limit is exceeded.

Bracket Games Extra Innings Rules – California Rules-Last Out starts at 2nd base/ start inning with 1 out

3. Mercy Rule - If a team is ahead by 10 runs at the completion of 3 innings, 7 runs at the completion of 4th.

- a. **8U:** Half inning will end at either 3 outs or batting once through the team's line-up, whichever comes first. In the event both teams do not have the same number of players, **the smaller team will bat around their line-up to equal that of the larger team's roster.**

4. Please anticipate pitching & catching changes to save time.

5. No infield or batting practice before games. This is meant on the playing diamond only. Check with the tournament director for potential pre-game warm-up areas.

6. Have your lineup ready 10 minutes before game time. Present the lineup to the other coach before the game. Each team will be responsible for scoring the game. The umpire will verify the score with each team after each ½ inning.

7. You must be at your scheduled diamond 15 minutes before the scheduled start time. If a game can be started early, it will be.

8. **Championship games** will be 6 innings or 75-minute time limit. (No new inning after time has been hit. Mercy rule is in effect for all championship games.)

Pitching

1. No Balks for 7U-10U divisions
2. 1 Balk Warning per pitcher for 11U-12U divisions
3. No Balk Warning for 13U-14U divisions

Base Running

1. Sliding: Must slide when there is a play at 2B, 3B and home plate. *Umpire's decision on calling a player out for not sliding when there is a play.*
2. 8U Division- Leading off and stealing is allowed when the ball enters the hitting zone. A runner leaving early will result in a dead ball and will be **called out**. A runner at 3rd base at the start of

TOURNAMENT RULES

play **CANNOT** attempt to advance home or if there is a throw to another base. Only exception of stealing home, is if the defense attempts to pick off the runner on 3rd. Should there be an errant throw while attempting to steal 3rd, they can't advance to home. A batter that is walked may not advance to 2nd base. Any errant throws to the catcher to pitcher, baserunners on 1st and 2nd may attempt to advance. 3rd base runners may not advance from an errant throw from catcher to pitcher.

3. 9U & 10U Divisions- Leading off and stealing is allowed when the ball enters the hitting zone a runner leaving early will result in a dead ball and will be **called out**. Runners can advance to 2B, 3B and home on passed balls, wild pitches, or errant throws by the catcher to the pitcher.

Conduct

1. No players, coach or managers will be **allowed to use profane or abusive language to players, umpires or anyone connected with the game**. This includes your spectators and parents. Please control them. *If someone is ejected from a game that individual will not be able to enter our facilities the rest of the weekend.* Please remember this is a youth baseball game.
2. If an ejected coach or spectator does not leave the immediate area in a timely manner, the umpire may award a forfeit victory to the opposing team.
3. Only the players, 1 Manager, 3 Coaches and 1 Scorekeeper shall occupy the dugout.
4. THERE ARE NO PROTESTS AS THE DECISIONS OF THE UMPIRES ARE FINAL. (Please have your tournament rules and rosters with you during the games)
5. If any player or coach gets ejected from a game, the player or coach must leave the field (must be out of visual sight of the umpires). The player or coach must also serve a next game suspension as well. If there is a game after that game they may return. Please keep in mind these are just kids playing a game.
6. **Carry-ins limited to Gatorade or water for baseball players only. No coolers allowed. Full concessions will be onsite. We have the right to remove coolers from the park.**
7. Tobacco/Alcohol- There will be no smoking or chewing within the confines of the playing area, and absolutely **no alcohol** is allowed in the park. (Advise your spectators)

Rain Delay Policy

In the event the weather delays the games but does not cancel the entire day or tournament, the following rules will apply.

TOURNAMENT RULES

1. The tournament official will have the final say at each location at all times.
2. The safety of the players and everyone involved with the tournament is our primary concern. If there is any concern about the condition of the field, contact the tournament official. At that time efforts to resolve any concerns will occur.
3. If a rain delay occurs, the following policy will be followed:
 - a. A complete game will be considered 3 full innings. (Note: If the home team is leading after 2.5 innings and the game is suspended due to rain, the home team will be awarded the victory).
 - b. If the game is delayed, the game clock will be stopped for up to 15 minutes due to rain. Beyond that, the game clock will continue until the time has expired. At that time the win will be awarded to the team in the lead if three innings have been played.
 - c. If the game is stopped in the middle of an inning, the umpire will award the win to the team leading the game at the end of the last complete inning, as long as 3 full innings have been played. If the score is tied and the game is canceled due to weather, the game will be declared complete.
 - d. The TOURNAMENT DIRECTOR reserves the right to change the format of any tournament to a single elimination format and/or reduce game time to accommodate all games. This would only take place once it has been determined that there is no possible way to finish the published format due to weather or field conditions.
 - e. It is the desire of WLYB to see that all games are played in full. These rules are intended to assist the field officials in fairly dealing with the potentials of a rain delay. It is our intention to allow the field officials to use their judgement and to do everything necessary to get all games in while at the same time keeping the players and families safe.
 - f. Refund Policy: 0 games played- 75% refund, 1 game played- 25% refund, 2 game played-No refund



TOURNEY MACHINE

by **sportengine**

**For tournament details and information, visit
www.wlyb.org**

Page 5