

RULES OF PLAY

Tournament Rules

SCORING SYSTEM

- 3 points for a win
- 1 point for a tie
- 0 points for a loss
- 1 bonus point per goal (3 max)
- 1 bonus point for no goals conceded in that game (for not allowing a goal to be scored during that game).
- A Forfeit is scored 1-0

GAME LENGTHS

- U6 (2018) – (4v4) 15 minute halves
- U8 (2016) – (5v5) 16 minute halves
- U9 (2015) – (7v7) 20 minute halves
- U10 (2014) – (7v7) 20 minute halves
- U11 (2013) – (9v9) 25 Minute halves
- U12 (2012) – (9v9) 25 minute halves
- U13 (2011) – (11v11) 30 minute halves
- U14 (2010) – (11V11) 30 minute halves
- U15 (2009) To (2005) U19 (11V11) 35 minute halves

AGE FORMAT ROSTER SIZE

U6 – U4 MAX ROSTER SIZE 9 AND MINIMUM 2 PLAYER IN THE FIELD

U8 – U7 MAX ROSTER SIZE 11 AND MINIMUM 3 PLAYER IN THE FIELD

U9 – U10 MAX ROSTER SIZE 13 AND MINIMUM 5 PLAYER IN THE FIELD

U11 – U12 MAX ROSTER SIZE 16 AND MINIMUM 6 PLAYER IN THE FIELD

U13 – U19 MAX ROSTER SIZE 19 AND MINIMUM 7 PLAYER IN THE FIELD

SUBSTITUTIONS

- **Substitutions with referee permission in ALL cases**
- **USSF substitution rules apply, as modified by USYSA**
- **ALLOWED FOR BOTH TEAMS: goal kicks, after a goal, halftime**
- **ALLOWED FOR ONE TEAM: throw-ins, possession team only, stoppage due to injured player (injured player only); yellow cards (player who received card ONLY**

WATER BREAKS

- **Water breaks may be taken during the play of all games**
- **Referee and both coaches should agree prior to a game when and how long water breaks should be. The water brake is mandatory if we are at 85 degrees F.**
- **Water breaks will only be allowed with the referee's permission; the clock WILL NOT STOP during a water break.**

ARRIVAL TIMES

- **Teams must be at their assigned field 15 minutes before scheduled first game time.**
- **Teams must be at their assigned field 10 minutes before scheduled game time.**
- **Teams must be ready for inspection by referee and/or field commissioner. STARTING TIMES**

- All games START at the time shown on the schedule
- NO GRACE PERIODS will be allowed

UNIFORMS: NUMBERS AND COLORS

- All players shall wear numbered jerseys as they enter the field, shorts and socks of like color which distinguish them from the opposing team and the referee. **UNIFORMS: ALTERNATE JERSEYS**
- Each team must have an alternate color jersey in case of color conflict.
- The first team listed on the schedule is the home team and must change jersey colors if deemed necessary by the referee.

UNIFORMS: PLAYER JERSEY NUMBERS

- Player numbers must be on the final roster submitted at team check-in. Players must wear their assigned jersey number in all games.
- Changes in player jersey number must be reported to the referee prior to the start of each game; no number changes will be allowed after a game has started.

SCHEDULES • The game schedule is final as published • No changes will be permitted without the consent of the Tournament Director

SCORE REPORTING

- Referees will conduct safety checks prior to game start.
- Games will not start without an official game report.
- Game reports must be signed by both Coaches.

DISCIPLINE: RED CARDS

- Player receiving a red card is banned from that game and the next game (1 game suspension) **DISCIPLINE: YELLOW CARDS**

- Player accumulating 2 yellow cards is suspended for the next game (1 game suspension)

REPORTING

- Referees are required to report all disciplinary actions taken before, during and after the game on the official game report

- All cases of serious misconduct must be reported immediately following the game after which the serious misconduct occurred

PROTESTS

- All referee decisions are final during the course of a game. Player age verification challenges will need to be done before the game ends by game referee. And after the game send and email to the league of the protest you are doing. All coaches must provide player cards from Stysa or Us club, or copy of the birth certificate, or copy of the passport, or copy of registration school with photo , or copy of TEXAS id of the player , upon referee request if the league have it , if not just the complete name of the player and the shirt number.

For check the player and his documents , needs to pay the fee of \$150.00 per player (this is returned if the protest is won, if not the half of the money is for the other team and the rest of the money for the league), And in the next couple days (72 hours) the head coach of the team needs to show the original d.o.b. Our official documents the directors of the league need it and request to the team. Protests will NOT be allowed after the game. Need to do it in the half time. And the referee needs to writer in the game card.

RAINOUTS

- The tournament directors have the final decision over field conditions and game cancellations
- In case of rainouts, games will be rescheduled if possible, within tournament time constraints
- If games need to be rescheduled after a weather delay, game times may be shortened to get games played.

- All games stopped due to inclement weather, will be considered complete if the game was stopped at any point in the second half. **OFFICIAL GAME LENGTH**
- A game must be played beyond the 2nd half kickoff to be considered a complete or an official game
- Any game not played beyond the 2nd half kickoff will be reviewed on a case by case basis by the tournament committee (excluding rainouts)

PLAYERS:

- Any team playing an ineligible player shall forfeit the game to the opposing team and may face further disciplinary actions.
- Younger players can play in more than one category, as long as they are younger.
- Girls can play 1 year above their age in the boys' categories.
- A player listed on the official game report roster shall be considered as a competing player even if that player does not participate in the game.
- A player shall be considered "suited-up" for a game when, in the opinion of the official referee, he/she: a) Satisfies all eligibility requirements, b) Wears the official team uniform (shirts, shorts, and socks) in that club's colors, except goalkeepers; their shirts must have individual numbers, minimum 8 inches high, on the back, except goalkeepers. c) Is wearing shin guards which are commercially produced and specifically designed to provide protection to the shins, and d) Otherwise wears appropriate soccer clothing. e)
- Players may wear sliding, bike, cyclist, or tight fitting pants which are underneath their soccer shorts, do not protrude below the top of the knee, and are the same color as their soccer shorts This does not prohibit players from wearing loose fitting, longlegged sweat pants or tights when it is cold or goalkeepers from wearing goalkeeper pants which may be tight and have padding.
- Prohibited Items a) No player will be allowed to play with a hard cast (padded or otherwise) at all.
b) No player will be allowed to play with any brace (knee or otherwise) that contains exposed metal or hard plastics, unless it is wrapped with a minimum of ½ inch high-density foam wrapping or the manufacturer's recommended protective coating.

c) Bandannas of any style may not be worn during any game. Players may not wear a bandanna either on their heads, legs or arms.

d) Jewelry must be removed and may not be worn by any player except for medical reasons. In all games, substitutes will be allowed as follows:

e) The number of substitutions shall be unlimited. b) Substitutions may be made, with the consent of the referee: Prior to a throw-in by the team in possession only.

Prior to a goal kick, by either team. After a goal, by either team. After an injury, by either team, when the referee stops the play. At half time. After a caution (the player(s) receiving a caution only).

f) A player for whom a substitution has been made can return to the same game.

- If a player is sent off for any reason, the minimum punishment shall include suspension for the next game actually player by the team to which the player is currently rostered. Suspension shall not be served in forfeited, friendly or invitational tournament matches.

COACHES:

If coaching occurs by spectators, the coach/manager will be requested by the referee to control the situation. If the coach/manager is unable or unwilling to control the situation, the referee may caution the coach/manager. If the infringement continues after a caution from the referee, the coach/manager may be sent off by the referee. If the coach/manager refuses to leave or coaching by spectators continues after the coach/manager leaves, the referee may abandon the game.

In order to be considered for discipline and protest purposes, any disputes about the game must be reported to the referee and noted on the game report. Once signed by the coach at the end of the game, all records noted on the game report are deemed to be final.

If a coach, assistant coach or trainer is sent off or ejected or asked to leave a game by the referee, then the minimum suspension is:

a) for the remainder of that day,

b) for the next regularly scheduled match day, and

c) for the next game actually played by the team which played the game from which he / she was ejected. Suspension will not be served in forfeited, friendly or invitational tournament matches.

Rule Variations U9(2015) / U10(2014)

If in the opinion of the referee a player deliberately heads the ball in a game, an indirect free kick (IFK) shall be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick shall be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred. If in the opinion of the referee a player does not deliberately head the ball, then play should continue.

2. Goal kicks: the defending team players may not be closer to spot of the goal kick than a build-out line.

Goalkeeper possession:

When the goalkeeper has the ball, either during play or from a goal kick, the opposing team must move behind the build out line, marked or not marked

Goalkeeper distribution: No ball may be directly, meaning without being touched by another player, punted or drop-kicked in the air by the goalkeeper from one penalty area into the opponents' penalty area. The infraction is punished by giving the ball to the opponents for an indirect free kick taken at the center spot on the halfway line.

COMPLAINT POLICY:

All complaints must undergo a 24-hour waiting period before being submitted to the Headquarters Tent. Complaints must be registered in writing and include the following:

1. Date and time of occurrence
2. Detailed description
3. Player # and team name
4. Coach's signature Contact Greens soccer League

Email: realgreensfc@gmail.com

Juan Escobedo: 832-869-3449

Sanctions & Penalties

Teams are subject to penalties or monetary sanctions if one or more of the next rules are broken:

RULES

- 1) - A player is registered late after the registration deadline. A \$25 charge will be added per player that registered late.
- 2) - Teams are responsible to let the director know if they need to cancel a game or if they are unable to play an scheduled game with at least 4 days in advance. Any last minute cancellation will be sanctioned with a monetary fee under the director's discretion.
- 3) - A team can be suspended or can be subject to forfeit a game if they play with one or more unregistered players in their official roster. In the event that this happens more of one time, the team can be expelled from participating in the tournament.
- 4) - Any violent behavior from players, coach, assistant coaches, parents or associates from the participating team towards a referee or and official member of the league will receive a penalty or a monetary sanction, depending on the severity of the action.