

Girls Division 6

I. Division Structure

1. **Players:** Girls aged 6 and 7 years
2. **Ball Size:** Youth, 27 inch diameter
3. **Gym Size:** Cross Court
4. **Basket Height:** 8 feet.
5. **Free Throw Line:** 8 feet in front of the backboard (7 feet in front of the regular free throw line).

II. Special Game rules

1. Offense

- a. **Fast break** They are permitted on any change of possession except a made basket or a rebound off the backboard or rim.
- b. **Spread Offense** A spread offense to get a one on one offensive situation on one half of the court is not allowed.
 - i. **Penalty: 1st Violation** Warning "Illegal Offense".
 - ii. **Penalty: 2nd Violation** Technical Foul.
- c. **Free Throw Lane Violations** Lane violations on offense will not be called.
- d. **Back-court** Violations for "over and back" of the mid-court line will not be called.
- e. **Out of Bounds** Balls shot over the 8 foot backboard and hitting the regulation backboard or any part of the structure shall be deemed out of bounds.
- f. **Stalling** There will be no stalling in Division 6. In this division players cannot steal the ball, other than by intercepting a pass. To prevent a team from dribbling out the game in the last few minutes of the fourth quarter the following rule will apply. In the fourth quarter a team will have 30 seconds to take a shot or a turnover will result and the opposing team takes possession. This call will be at the discretion of the referee.

2. Defense

- a. **Man to Man Defense** Man to Man defense must be played. Zone defenses are not allowed. (See General rule II.C.3 for exception)
- b. **Four foot Rule** The defensive player must guard his man within 4 feet and may not leave his man until the ball is in the paint.
- c. **Defensive Assignments** Coaches will give defensive assignments at the start of each quarter. Coaches may change individual defensive assignments only once per quarter.
- d. **Switching** Defensive players may "switch" and defend another player only when their man has made a pick on another defensive player. The switching defender must pick up the unguarded offensive player. Switching man to man defenses that switch without picks are not allowed.
 - i. **Penalty: 1st Violation** Warning "Illegal Defense"
 - ii. **Penalty: 2nd Violation** Technical Foul
- e. **Double Teaming** Double or triple teaming the player with the ball is allowed only in the free throw lane. A player without the ball may never be double teamed.
 - i. **Penalty: 1st Violation** Warning "Illegal Defense"
 - ii. **Penalty: 2nd Violation** Technical Foul
- f. **Half Court Defense** The defensive team must permit the offense to cross the mid court line before guarding the offensive team. After a made basket or a loss of possession from a rebound off the backboard or rim, the defense must immediately fall back across the mid court line.
 - i. If the offensive team loses possession of the ball on an intercepted pass or a lost ball, then they may play defense in the back-court to defend against the fast break.
 - ii. **Violations** Referees will instruct the defensive team to fall back across the mid court line before playing defense. If defense in the back-court in violation of this rule results in a turnover, the referee will return possession of the ball to the offensive team.
- g. **Stealing** Stealing the ball is not allowed. This does not include tying up the ball when the offensive player is not dribbling in an attempt to force a jump ball, which is permitted.
- h. **Back Court Press** The rule is that there is no back court pressing AFTER A REBOUND ONCE POSSESSION IS ESTABLISHED. When there is a REBOUND and possession is established, the defense should be sent back. Until POSSESSION is established AFTER A REBOUND, both sides can go for the ball and tie it up for a jump. If the ball is tipped or tapped after a shot on a rebound attempt, possession is not yet established and everyone can go after it. A jump could then possibly ensue. Also, if there is a turnover (rather than a rebound), the ball can then be guarded in the backcourt.
 - i. **Penalty: 1st Violation** Warning "Illegal Defense"
 - ii. **Penalty: 2nd Violation** Technical Foul