

**2021**

**Husky Hoops Invitational**



**HUSKY HOOPS  
CLUB**

Please check us out at [www.echuskyhoops.com](http://www.echuskyhoops.com) or on Facebook at EC Husky Hoops

**Thank you for your interest in one of our offered tournaments during 2021! As a club we are excited to host and offer these opportunities for teams from around the region. Although the past several months have been anything but normal, our hope is for the time you are enjoying your athlete play basketball that you can sit back and enjoy watching kids play for the love of the game.**

**-Husky Hoops Board**

**Tournament Location and Facility Information:**

All games will be played at the Eau Claire Sport Warehouse. The Eau Claire Sport Warehouse is a multi-sport athletic facility. The SWH has an East Court and West Court located in the main facility.

SWH Address:

2983 11th St

Eau Claire, WI 54703

**The SWH staff will be screening athletes and spectators upon admission.**

**Capacity limits**

Due to restrictions on the facility by local governing agencies, each team attending is only allowed to have 22 total people at the tournament. **This includes coaches, players and fans.**

It is up to each team to ensure that they plan accordingly to follow these restrictions. We will have workers checking teams in at the entrance to the SWH. **We are asking that players enter the facility first and then family members enter after all players from your team are in.** Once the number of people for a team reaches 22, no additional people will be allowed into the facility for that team.

Players, coaches and fans will not be allowed into the facility until 20 min before their first game. **Everyone who enters the facility will be required to wear a mask and are asked to follow social distancing guidelines.**

## **Watching online**

The games will be streamed online for friends and family to watch. Please visit the two Sport Warehouse Facebook pages on the day of the games for the live stream.

<https://www.facebook.com/EauClaireSportWarehouse>

<https://www.facebook.com/Sport-Warehouse-Events-111846947398051>

## **Concessions:**

Due to COVID restrictions, we will be offering a very limited concession with the following options: Fresh fruit, Water, Gatorade, Pre-packaged muffins. *Cash transactions only*

## **Games**

Schedules for each tournament will be sent out no later than 1 week prior to the event. **Game schedules are also posted on our website**

[www.echuskyhoops.com](http://www.echuskyhoops.com)

**\*\*Home teams are asked to provide someone to keep official book for games. Please come with a parent or assistant coach who is able and willing to do this.**

**PLEASE SEE THE FOLLOWING PAGES FOR TOURNAMENT RULES**

## **Rules**

See below. It is the coach's responsibility to have reviewed the rules and be familiar with details.

### Game Rules

#### 16) WIAA Rules.

Except as specified below, WIAA high school game rules will be followed.

#### 2) Length of Game Periods.

**Each game will consist of two, twenty minute halves with a running clock, except the last minute of the first half and the last 2 minutes of the second half. Clock stoppages throughout the game will happen for all time-outs, injuries and fouls resulting in free throws.**

#### 3) Time Between Periods.

There will be a five-minute break between each half, and three minutes between regulation and overtime.

#### 4) Time Between Games.

Each team will have ten minutes to warm up before its first game of the day. After that, at the conclusion of each game, the two teams playing the next game can access the court immediately to begin warm-ups and the clock operator will set the clock at ten minutes and start it running. Within two minutes, coaches and players from the teams playing the previous game must fully exit the bench area so that, at the eight minute mark, both teams playing the next game will be able to have complete access to their bench

#### 5) Checking in at the Scorer's Table.

Each player going into the game must first check in at the scorer's table.

#### 6) Fouls.

Each player will be allowed five personal fouls. Technical fouls called on a specific player for poor sportsmanship, foul language or the like, will not be counted as a personal foul. Any player or coach receiving two technical fouls will be disqualified from the game. A disqualified player may remain seated on the bench, unless he becomes a distraction because of verbal and/or behavioral conduct. A disqualified coach must leave the gymnasium.

## 7) Technical Fouls.

Any time a technical foul is called, the opposing team will shoot two free throws and receive the ball out of bounds. In the case of a double technical, no free throws will be shot, with the ball given to the team that had possession when the double technical was called. If the ball was in the possession of neither team when the double technical was called, the possession arrow will determine which team will receive the ball out of bounds.

## 8) Time-Outs.

Each team will be allowed two time-outs per half, one time-out per overtime period, and one time-out in sudden death overtime. Unused time-outs cannot be carried over from one period to the next. Timeouts will be 1 minute in length.

## 9) Overtime.

If a game is tied at the end of regulation, the teams will play a two-minute overtime. If a game is still tied at the end of the first overtime, there will be a 3-point sudden death overtime period, in which the first team to score three points, by whatever means, will win the game. There will be a jump ball at the beginning of each overtime period.

## 10) Zone Defenses.

**Zone defenses will be allowed in 7<sup>th</sup> and 8<sup>th</sup> grade meets, but not in 4<sup>th</sup> -6<sup>th</sup> grade. Zone defenses will be determined by either the referee or tournament official.**

## 11) Pressing.

- ♣ Full court and half court person-to-person and zone presses are allowed in 7<sup>th</sup> and 8<sup>th</sup> grade.
- ♣ Full court person-to-person or full court zone presses will be allowed in 5<sup>th</sup> and 6<sup>th</sup> grade games only in the second half and at any time in overtime.
- ♣ Full court pressure of any kind is prohibited in 4<sup>th</sup> grade games.

At any of the grade levels, any time a team is ahead of its opponent by more than 15 points, it will no longer be allowed to press full court. If a team violates this rule, it will receive a warning at the time of the first violation, after which a technical foul will be assessed against the bench on each subsequent occurrence.

## 12) Conduct and Game/Meet Ejections.

Players, coaches, parents and others who use profanity; are demonstrative or loud in their criticism of the referees; taunt, or are in any way belligerent, will be dealt with assertively. A coach is responsible for the conduct of all his/her team's fans. The referee will identify for the coach the

offending party and the nature of the offense. There will be one warning. If there is a second incident, a technical foul will be called.

13) Fifth and Fourth Grade 13 Foot Free Throw Line.

5<sup>th</sup> and 4<sup>th</sup> grade will utilize a 13 foot free throw line, all other grades will use the regulation free throw line.

14) Game ball.

An intermediate size ball will be used for our 4<sup>th</sup>, 5<sup>th</sup> & 6<sup>th</sup> grade games. A men's regulation size ball will be used for our 7<sup>th</sup>, 8<sup>th</sup> grade games.

14) Official Score.

**The home team on the schedule is responsible for providing one coach or parent to keep the official score book.** The host tournament will be providing someone to do the clock.

15) No Shoot Arouds.

No shoot arounds between games is allowed except by the two teams that are warming up for the next game to be played on that court.

16) Uniform Jerseys.

Jerseys for all teams should have numbers on both front and back. The home team on the bracket will wear white or lighter colored jerseys.

17) Max point differential of +15 or -15 will be used to determine "place" in the event of record ties.

We do this to hopefully undermine the desire to run up the score against an opponent for the purpose of a higher score differential.

PLEASE HELP US MAKE THIS A POSTIIVE EXPERIENCE FOR ALL OF THOSE INVOLVED IN THIS EVENT. IT BEGINS WITH COACHES AND PARENTS THAT WHICH BEHAVIOR IS MODELED BY THE YOUNG ATHLETES. WE APPRECIATE YOUR COOPERATION AND DEMONSTRATION OF SPORTSMANSHIP IN ADVANCE!