5x5x5 Playing Rules

ROSTER: Each game features 3 teams with rosters of 5 to 10 players.

BATTING ORDER: A team may bat as many players as are on their roster. However, any player who bats must play defense as well. In other words, there is no EH position in 5x5x5 play.

GAMEPLAY: Each game is scheduled for 5 innings. There is no run rule.

Unless a predetermined order is provided, a coin toss, card draw, or similar procedure will be used to determine in which order the teams will bat in the game.

One team starts the inning with the 4 outfielders and the pitcher. Another starts with the 4 infielders and the catcher. The third team bats. *EXCEPTION*: Instead of utilizing 4 outfielders, a team may choose to have 3 outfielders and the middle infielder (as part of a 5-man infield with another team's 4 infielders). However, that player may not play any other infield position during that "one-third inning" than middle infield.

Teams rotate each inning from OF/P to IF/C, IF/C to batting, and batting to OF/P.

COURTESY RUNNER: A courtesy runner is allowed for one batter each inning and may run for that batter each time he reaches base in that inning.

If a runner is on base when his time at bat comes up, the team will not be penalized. The runner will take his turn at bat, the player who made the last out moves to the occupied base furthest from home plate, and each other runner will move up to the next occupied base.

HOME RUN RULE: Following are the home run rules for each division of play. Excess home runs are outs.

- Tier 1 (D & above players, no more than 3 B players) = 4 per game
- Tier 2 (Rec 1-2 players) = 2 per game
- Tier 3 (Rec 3-4 players) = 1 per game

TOURNAMENT FORMAT: In pool play, the team that scores the most runs is awarded 2 wins. The team that scores the second most runs receives 1 win. Ties will stand in pool play and the appropriate points divided amongst the teams that tied. Therefore....

- If the top 2 teams tie, they both receive 1½ wins.
- If the bottom 2 teams tie, they both receive ½ win.
- If all 3 teams tie, they each receive 1 win.

TIEBREAKERS: In pool play, ties in the standings will be broken as follows....

- 1. Head-to-head record (all teams involved in the tie must have played the same number of games head-to-head)
- 2. Outright wins (games in which the team was awarded 2 points)
- 3. Run differential (maximum of 10 runs per opponent per game)
- 4. Coin toss/card draw

In ties involving more than 3 or more teams, if a team or teams are eliminated in any step, the tiebreaker reverts back to step 1 with the remaining teams until only one team remains. For example, if 3 teams reach step 2 and two of them have 2 outright wins and the other just one, the latter team is eliminated and the two teams with 2 outright wins revert back to step 1, head-to-head record.

In an advancing bracket and/or championship game, "one tie, all tie" applies, meaning all teams will advance to extra innings if the top 2 teams (or all 3 teams) are tied at the end of 5 innings. Each team will have a chance to win in extra innings, even if a team was trailing at the beginning of the inning. The same rule applies in each extra inning and the game continues until an inning ends with one team having outscored both of their opponents.