



### **U5/U6 AGE GROUPS: Original**

# of Players:	3 v 3
# of Players (to begin the game):	2
Goalie:	No
Time Per Half:	Four 8-minute quarters with a 5 minute half time
Substitution:	ONLY at the quarter, unless injury
Ball Size:	3
Goal Kick Location:	From the end line, no goal box
All Kicks:	<b>Indirect</b>
Throw-Ins:	Repeat once then loss of possession
Linesmen:	No
Offside:	No
Forfeit Time:	10 minutes
Score kept by referee:	No

### **U7/U8 AGE GROUPS: Original**

# of Players:	4 v 4
# of Players (to begin the game):	3
Goalie:	No
Time Per Half:	Four 10-minute quarters with a 5 minute half time
Substitution:	ONLY at the quarter, unless injury
Ball Size:	3
Goal Kick Location:	From the end line, no goal box
All Kicks:	<b>Indirect</b>
Throw-Ins:	Repeat once then loss of possession
<b>Red Line Mark:</b>	<b>ALL</b> players must be in-front of line before ball crosses the goal line or it will be goal kick and change of possession. On a goal kick, any player can be inside the red line, but must be at least 8-10 yards from the ball.
Linesmen:	No
Offside:	No
Forfeit Time:	10 minutes
Score kept by referee:	No

## **U9/U10 AGE GROUPS: Amended version 2**

# of Players:	7 v 7
# of Players (to begin the game):	4
Goalie:	Yes
Time Per Half:	Two 25-minute halves with a 5 minute half time
Substitution:	There will be free substitution, with the referee's consent, at the following times: <ul style="list-style-type: none"><li><input type="checkbox"/> A player receiving a yellow card (the player carded only)</li><li><input type="checkbox"/> Prior to a throw-in for the team in possession (the opposing team may substitute when the team in possession subs)</li><li><input type="checkbox"/> Prior to a goal kick</li><li><input type="checkbox"/> After a goal by either team</li><li><input type="checkbox"/> After an injury by either team when the referee stops the play</li><li><input type="checkbox"/> At half-time by either team</li></ul>
Ball Size:	4
Linesmen:	Yes
Offside:	Yes, but only between the build-out line and the end line.
Forfeit Time:	10 minutes
Score kept by referee:	Yes (use numbers not tally marks)
Red Line Mark:	Build out line on both halves of the field parallel with the goal line <ul style="list-style-type: none"><li><input type="checkbox"/> Build out line is used to promote playing the ball out of the back in an unpressured setting</li><li><input type="checkbox"/> When the goalkeeper has the ball in-hand, the opposing team must move behind the build out line until the ball is put into play by the goalkeeper</li><li><input type="checkbox"/> Once the opposing team is behind the build out line, the goalkeeper may pass, throw, or roll the ball to a teammate (punting and dropkicks are not allowed)</li><li><input type="checkbox"/> The opposing team must move behind the build out line before a goal kick is taken</li><li><input type="checkbox"/> Once the ball is put into play by the goalkeeper, the opposing team may cross the build out line, normal play resumes</li></ul>



**The next two cheat sheets are my recommendations for if the coed league is split.**

**U11/U12 Age Groups:**

# of Players:	9 v 9
# of Players (to begin the game):	7
Goalie:	Yes
Time Per Half:	Two 30-minute halves with a 5 minute half time
Substitution:	There will be free substitution, with the referee's consent, at the following times: <ul style="list-style-type: none"> <li><input type="checkbox"/> A player receiving a yellow card (the player carded only)</li> <li><input type="checkbox"/> Prior to a throw-in for the team in possession (the opposing team may substitute when the team in possession subs)</li> <li><input type="checkbox"/> Prior to a goal kick</li> <li><input type="checkbox"/> After a goal by either team</li> <li><input type="checkbox"/> After an injury by either team when the referee stops the play</li> <li><input type="checkbox"/> At half-time by either team</li> </ul>
Ball Size:	4
Linesmen:	Yes – (Under no circumstances will the dual referee system of officiating be utilized for any NTSSA sanctioned games (which include all Member Associations league games, cup matches, and tournaments). Member Associations of NTSSA who attempt to employ this system of officiating will be declared not in good standing upon thirty (30) days written notice by the State Executive Committee. If they do not take immediate, positive steps to comply with this rule, the Member Association will be held to be not in good standing.) -From the NTX Soccer Policy Manual
Offside:	Yes
Forfeit Time:	10 minutes
Score kept by referee:	Yes (use numbers not tally marks)
Heading:	No – As this is a mixed league including younger players heading will not be permitted.
Punting by Keeper:	Yes

### U13/U14 Age Groups:

# of Players:	9 v 9
# of Players (to begin the game):	7
Goalie:	Yes
Time Per Half:	Two 35-minute halves with a 5 minute half time
Substitution:	There will be free substitution, with the referee's consent, at the following times: <ul style="list-style-type: none"><li><input type="checkbox"/> A player receiving a yellow card (the player carded only)</li><li><input type="checkbox"/> Prior to a throw-in for the team in possession (the opposing team may substitute when the team in possession subs)</li><li><input type="checkbox"/> Prior to a goal kick</li><li><input type="checkbox"/> After a goal by either team</li><li><input type="checkbox"/> After an injury by either team when the referee stops the play</li><li><input type="checkbox"/> At half-time by either team</li></ul>
Ball Size:	5
Linesmen:	Yes – (Under no circumstances will the dual referee system of officiating be utilized for any NTSSA sanctioned games (which include all Member Associations league games, cup matches, and tournaments). Member Associations of NTSSA who attempt to employ this system of officiating will be declared not in good standing upon thirty (30) days written notice by the State Executive Committee. If they do not take immediate, positive steps to comply with this rule, the Member Association will be held to be not in good standing.) -From the NTX Soccer Policy Manual
Offside:	Yes
Forfeit Time:	10 minutes
Score kept by referee:	Yes (use numbers not tally marks)
Heading:	Yes, this would be consistent with the rules for NTX Tournament of Champions
Punting by Keeper:	Yes