



## KYB 7/8 League Rules (2025)

- 1 head coach and 1 assistant coach per team
- League will be machine pitch. Machine settings will be 3(A), 3(B), 4(C)
- A coach from the hitting team will run the machine. Each batter will receive 5 pitches from the machine.
  - Pitch 5 is the last pitch
    - If pitch 5 is fouled, batter will receive pitches until a ball is put in play or swung and missed or not swung at
    - Batters will be considered out if they do not swing at the final pitch.
- If a batter has three strikes they are out.
- Home team will be determined by a coin toss in league play
  - In tournament play the higher seed will be the home team, unless the higher seeded team has a loss
- A ball that hits the pitching machine or coach is a dead ball and one base is awarded to all players. Coaches must make every effort to avoid being hit by a ball put in play.
- 1 base maximum on all batted balls. Exceptions to this rule are as follows
  - A ball hit on the fly to the grass and runners may advance 2 bases at their own risk
  - If a home run is hit, then all runners advance home.
- Runners may not advance on an overthrow.
- Runners cannot tag-up
- 5 run limit per inning
  - If a home run is hit putting a team over 5 runs, 5 runs will still be recorded for that inning. This includes the final inning.
- There will be a maximum of 10 players on defense (4 outfielders).
- The game will automatically end (hard stop) after 75 minutes or 6 completed innings.
  - Winner will be determined by:
    - The score of the last completed inning or
    - If the home team took the lead in the inning that time expired
    - Tiebreakers:
      1. Total outs made, including strikeouts
      2. Least offensive strikeouts
      3. Coin flip
  - When the game becomes out of reach and the losing team cannot tie, the game is over
    - If the time limit has not been reached the coaches from both teams can agree to continue play until the time limit is reached. The score that will be recorded will be when the game was deemed out of reach
- The winning team is responsible for putting the score in SportsEngine
- There is no infield fly rule
- Infielders must play no closer than 1' in front of the baseline. They can play as far behind the baseline as they wish but no closer.



- No player will be allowed to play the same position twice in one game
- All players are required to play at least one infield position and one outfield position before the end of the 3rd inning.
  - Catcher is not considered an infield position and should not be played more than one inning.
- No player will be allowed to sit out defensively for more than two innings unless there is an injury or disciplinary situation with KYB board approval.
- Players occupying the pitching position will be required to wear a batting helmet
- Players playing the pitching position cannot be any closer to the plate than the front of the machine and within 3' of the pitching rubber.
- Defensive Coaches may be present on the field during play, positioning will be as follows, 1 coach for the infield, 1 coach for the outfield, 1 coach assisting the catcher. Offensively will be as follows, 1 coach pitching, 1 1st base coach, 1 3rd base coach.
- USA certified bats only
- KYB bylaws may be referenced for other rules/guidelines related to this league