



LEAGUE FORMAT AND TIE BREAKING PROTOCOL

The conference playoff format shall be reviewed and revised (if necessary) prior to the start of each season. The goal for the regular season shall be to construct a balanced, round robin schedule that sees every team play every other team in our conference an equal number of times. The goal for the conference playoffs shall be to involve the appropriate number of teams based on the size of the conference and the divisional structure. Teams shall be selected for post season play in accordance with regular season standings and tie breaking rules.

Tie Breaking Rules to Determine Regular Season Standings and Position Seeding for Conference Playoffs:

Regular Season Tie Breakers

All games played during the regular season will conclude with the winning team being awarded 2 points for a win (in either regulation or overtime), 1 point for a tie, and zero points for a regulation loss.

The order of finish during the regular season shall determine conference playoff seeding and the home teams throughout the conference playoffs.

The order of finish during the regular season shall be based on the final standings and include all games played through the Sunday prior to the start of the conference playoffs.

Teams shall have played 75% (12 games) of the 16 collegiate game minimum required for Nationals to be eligible for the conference playoffs.

The determination as to whether points or winning percentage shall be used to seed teams for the conference playoffs (e.g., conference or division) shall be made prior to the start of the regular season.

For the Current Season:

Teams shall be ranked by Winning Percentage. Winning percentages shall be calculated for both conference and divisional play.

At the conclusion of the regular season, the team(s) that have the highest winning percentage in the conference or their respective divisions shall be declared the regular season champion(s).



If two or more teams have an equal ranking, their position in the standings shall be determined by the following tie-breaking format:

1. Goal Differential - Goals against subtracted from goals scored, with positions being determined in the order of the greatest surplus.
2. Goal Quotient - Goals scored divided by goals against, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero.
3. Goal Quotient 2 - Goals scored divided by the sum of the goals scored and goals against, the positions being determined in the order of the greatest percentage.

The playoff formula is to be voted on and approved each year once the number of teams and divisions has been finalized.

Current Year Proposed Conference Playoff Formula			
Number of Teams in the Conference: 10			
Number of Divisions in the Conference: 2			
Conference/Division Structure:			
<u>Conference</u> Anna Maria College Babson College Bishop's University Brown University Mass Maritime Academy Nichols College Quincy College Springfield College Stone Hill College University of Maine	<u>Division I TB</u>	<u>Division II TB</u> Anna Maria College Bishop's University Mass Maritime Academy Stone Hill College University of Maine	<u>Division III TB</u> Babson College Brown University Nichols College Quincy College Springfield College
Current Year Playoff Formula			
The top 3 teams in each division (based on winning percentage) will play each other to determine the division champions.			



The top 2 teams in each division (based on winning percentage) will play each other to determine the division champions.

The division champions will play each other in a crossover game to determine the conference champion.

The top 4 teams in the conference (based on winning percentage) will play each other to determine the conference finalists.

The conference finalists will play each other in a championship game to determine the conference champion.

Playoff and Championship Format:

		<p>Division 2 Playoffs:</p> <p>Total # of teams from each division advance to the division playoffs: 3 (top 3)</p> <p>Total # of rounds of play: 2</p> <p>The 1 seed gets a bye.</p> <p>The 2 seed plays the 3 seed in a divisional semifinal game.</p> <p>The winner of the 2 seed versus the 3 seed plays the 1 seed in a divisional championship game to determine the division champion.</p> <p>Division Championship Game: ((winner of 2 vs 3) vs 1)</p>	<p>Division 3 Playoffs:</p> <p>Total # of teams from each division advance to the division playoffs: 3 (top 3)</p> <p>Total # of rounds of play: 2</p> <p>The 1 seed gets a bye.</p> <p>The 2 seed plays the 3 seed in a divisional semifinal game.</p> <p>The winner of the 2 seed versus the 3 seed plays the 1 seed in a divisional championship game to determine the division champion.</p> <p>Division Championship Game: ((winner of 2 vs 3) vs 1)</p>
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<p>Conference Playoffs:</p> <p>Total # of teams from the conference that advance to the conference playoffs:</p> <p>2 (both division champions)</p> <p>Total # of rounds of play: 1</p> <p>The division champions play each other in a crossover game to determine the conference champion.</p> <p>Conference Playoffs:</p> <p>Total # of teams from the conference that advance to the conference playoffs:</p> <p>4 (top 4)</p> <p>Total # of round of play: 3</p> <p>Teams play each other in the conference semifinals to determine the finalists.</p> <p>Conference Semifinal Games: {1 vs 4} {2 vs 3}</p> <p>The finalists play each other in a championship game to determine the conference champion.</p> <p>Conference Championship Game: {1 vs 2}</p>	<p>Division 1 Playoffs:</p>	<p>Division 2 Playoffs:</p> <p>Total # of teams from each division advance to the division playoffs:</p> <p>2 (top 2)</p> <p>Total # of rounds of play: 1</p> <p>Teams play each other in a divisional championship game to determine the division champion.</p> <p>Division Championship Game: {1 vs 2}</p>	<p>Division 3 Playoffs:</p> <p>Total # of teams from each division advance to the division playoffs:</p> <p>2 (top 2)</p> <p>Total # of rounds of play: 1</p> <p>Teams play each other in a divisional championship game to determine the division champion.</p> <p>Division Championship Game: {1 vs 2}</p>
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Revision History:

Date	Version	Revision Type	Approval Date
6/24/2023	1.0	Draft	
8/25/2024	1.1	2024 - 2025 Season	
6/10/2025	1.2	2025-2026 Season	

Note(s):

The above proposed playoff structure is based on the current conference alignment and may need to be adjusted accordingly if there are any changes prior to the start of the upcoming season (e.g., change in number of teams and conference/division alignment).



GameSheet Settings:

Division Name*

New England Independent Hockey Conference (NEIHC)

External ID

AE4FEBFCF-40D3-4577-AC8A-C2675FA5E86D

Use Season settings

General

Period Length

1st period (min)

20

2nd period (min)

20

3rd period (min)

20

4th period (min)

Overtime (min)

5

Shootout (SO)

Game Categories

+ NEW CATEGORY

No game categories specified.
Add a new one.

Signatures Required on Scoresheet

Head Coach

Default Player Status

Sitting Out

Standings and Stats

Player Stats Display

Public

Points

Goal Value

1

Assist Value

1

Point System

Tie Breakers

Click and drag to arrange tie breakers in the order in which they should be applied.

Points The team with the most points gains the higher position.

Head to Head Points For games in head to head competition between the tied teams, the team with the larger points total gains the higher position.

Wins The team with the most wins gains the higher position. (whether in regulation, overtime or shootout).



- 2-point games
2 points for a win. 1 point for a tie. 0 points for a loss.
- Point for OT/SO
2 points for a win. 1 point for a loss in OT/SO. 0 points for a loss in regulation.
- 3-point games
3 points for a win in regulation. 2 points for a win in OT/SO. 1 point for a loss in OT/SO. 0 points for a loss in regulation.
- Point-Per-Period
2 points for each period won. 1 point for each period tied. 4 points for winning the game.
- Custom...
Define your own point system by setting values for wins, losses, and ties by period and/or the game.

Fair Play

- Allow scorekeepers to award fair play points for each game

Goal Differential	Goals against subtracted from goals scored, with positions being determined in the order of the greatest surplus.	⋮
Goal Quotient	Goals scored divided by goals against, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero.	⋮
Goal Quotient 2	Goals scored divided by the sum of the goals scored and goals against, the positions being determined in the order of the greatest percentage.	⋮
Goals For	The team with the most goals scored gains the higher position.	⋮
Goals Against	The team with the least goals against gains the higher position.	⋮

Max Goal Differential

Disabled ▼