

**2025 LMLL PLAYOFF REGULATIONS – BASEBALL
MAJORSPLUS/MAJORS/BLUE/GREEN**

Violation of these playoff pitching rules can result in forfeit -- please read and heed

Normal PITCHSMART rest rules apply INTO and THROUGHOUT the playoffs. The pitching rules are as follows:

- **No player may pitch more than the below one-game maximum in any single playoff game, subject to normal "last batter" rule:**
 - Baseball age 7-8, maximum of 50 pitches
 - Baseball age 9-10, maximum of 75 pitches
 - Baseball age 11-12, maximum of 85 pitches
 - Baseball age 13-14, maximum of 95 pitches

Pitches over any limit during "last batter" still apply for all other pitch count rules, i.e., all pitches count.

REST REQUIREMENTS

| Age | Daily Max (Pitches in Game) | 0 Days Rest | 1 Days Rest | 2 Days Rest | 3 Days Rest | 4 Days Rest |
|-------|-----------------------------------|----------------|----------------|----------------|----------------|----------------|
| 7-8 | 50 | 1-20 | 21-35 | 36-50 | 51-65 | 66+ |
| 9-10 | 75 | 1-20 | 21-35 | 36-50 | 51-65 | 66+ |
| 11-12 | 85 | 1-20 | 21-35 | 36-50 | 51-65 | 66+ |
| 13-14 | 95 | 1-20 | 21-35 | 36-50 | 51-65 | 66+ |

- As in the regular season, if a player pitches more than 40 pitches in a day (or pitches over 20 pitches after playing the position of catcher for three or fewer innings), that player may not become the catcher for the remainder of that day. If a player plays catcher in any 4 innings in a day (partial or complete), they may not pitch for the remainder of that day.
- **Every pitcher is limited to a cumulative maximum over the entire playoff h fs (starting with the quarter-finals round), subject to normal "last batter" rule:**

| | |
|---|--|
| Green/Blue Divisions: 170 pitches* | Majors/MajorsPlus Divisions: 145 pitches* |
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Aggregate max will be tracked in the [Pitch Tracker](#), Players tab columns E-G

***Pitches thrown in a PLAY-IN/1st round game (if applicable) will NOT count against the cumulative maximum above, but WILL still count for rest requirements.**

Clarification on pitch count rules by division:

- *BGR: First-round (play-in) games do not count toward the cumulative maximum. However, since BGR11, BGR12, and BGR6 all have first-round byes, all their pitches will count toward the cumulative maximum.*
- *BBL: Same rule as BGR. BBL01, BBL05, BBL10, and BBL12 have first-round byes, so all their pitches will count toward the cumulative maximum.*
- *BMJ: Pitches thrown in the 8 vs. 9 seed play-in game (BMJ06 v BMJ09) will not count toward the cumulative maximum, all other games will.*
- *BMP: All pitches will count toward the cumulative maximum, as there are no byes or play-in games in this division.*

Other Information

- **Teams play in a straight tournament bracket, no reseeding.**
- Better/lower-seeded team is Home for each game (Home/Away does not show in SE Tourney), except for the finals. The team with the higher regular season winning percentage will be the home team in the first game of the finals, subject to tie-breakers as needed. Home/away will be reversed in any subsequent final's games.
- You will receive two new game balls - use one ball per game, losing team gives their other ball to winning team. If you need more due to lost/waterlogged balls, ask commissioners for more as needed
- All games played to full 6-inning (or extra innings) win – no time limits. Games suspended before 6 innings due to weather or darkness (even if before one full inning has been completed) will be resumed from the point of the suspension and played to a full 6 inning (or more) conclusion.
- Coaches from each team must meet after the game and agree the final pitch counts for BOTH teams. In the event of an irreconcilable difference, the Home team's official pitch count governs.
- **IMMEDIATELY AFTER EACH GAME, coaches of both teams must log their pitches in the Pitch Tracker AND winning coach must report score to their commissioner.**
- CALL-UPS. Same eligibility rules apply as regular season. Each team can call up an eligible player no more than once during the playoffs (even if called up during the regular season). Coaches have to let the commissioners know as early as possible ahead of time and inform the opposing team before the game. Call-ups must bat at the end of the order (except for any other players who arrive after the call-up has already batted).
- GREEN DIVISION: 9-batter limit only applies in the first 5 innings of any game and is eliminated entirely in the AL/NL Championship and Division Championship.
- BLUE DIVISION: 7 run max per inning only applies in the first 5 innings of any game and is eliminated entirely in the AL/NL Championship and Division Championship.