

14. LANSING AREA WOMEN'S SOCCER LEAGUE (LAWS) - *Special notes*

14.1 **Referee Assignments & Field Size:** Since LAWS (Lansing Area Women Soccer) league is not USSF Affiliated – (1) no USSF or other association patch should be worn by referees when officiating LAWS matches; (2) **11 v 11 matches** will continue to be officiated by the DUAL (2 Referee) SYSTEM; (3) **7 v 7 matches** will be played on a smaller field & officiated by the DUAL SYSTEM during Spring and Fall Seasons and a SINGLE REFEREE during the Summer Season. (4 **Referee Assignments**). A LAWS player affiliated with GLASRA (Greater Lansing Soccer Referees Assoc.) may accept an assignment to officiate a LAWS division match as long as she is not a registered player in the division she is officiating – unless no other referee is available.

14.2 **Referee Uniform.** The expected attire for officials working GLASRA assigned LAWS matches is the entire traditional uniform package required by USSF without a badge. Note: Officials should never wear anything that players are prohibited from wearing except a watch! Since LAWS is non-USSF affiliated, no USSF or other association patch should be worn by referees when officiating LAWS matches.

14.3 **On-Field Referee Payment per Team:** Referee fees are expected to be paid prior to the start of each match. (**SEE #14.12, #15 & #16 below.**) The total match fee is to be divided as equally as possible between the USSF certified referees working the match.

If a match is canceled for reasons other than pre-existing field conditions, e.g., team forfeiture, termination after the match has started, etc., the assigned referees are to receive payment only if they are present at the field when the decision to cancel or terminate the game is made or prior to the scheduled start time.

14.4 **Pre Game Check-In, Team Rosters & Match Reports:** Before each match, each team's manager or representative is expected to give the referee/crew (1) a team roster which includes photos of each player and (2) a **match report sheet** that identifies the playing roster for that match & each participating player by name and jersey number. The match report sheets are to be used when checking in players prior to each match to verify that each player has an appropriate picture on the roster. If a player has opted not to upload her photo for the team roster then she is expected to provide a form of photo identification to the referee/crew. **Take time to match the picture with the participant!** All picture rosters should be returned to each team immediately after the pre-match check-in.

If a player is listed on the Team Roster but no picture ID is shown and they cannot provide photo ID at the field, the referee must document this on the game card, notify the opposing manager and allow the player to play.

The player must be listed on the Team Roster to be allowed to take the field. If the Team Roster is out of date and the manager can show an electronic version of the roster listing that player then the player should be allowed to play.

14.5 **Player Requirements:** Each player must (1) be indicated on the team game card; (2) have a number on her jersey; and (3) wear age appropriate shin guards completely covered by socks.

14.6 **Prohibited:** Jewelry – including all pierced ear & body items. (**Exception: Religious & Medic Alert items are allowed if taped to body as well as wedding rings**); non-prescription sunglasses; hard hair control devices, e.g., bobby pins, barrettes, etc.); limb braces with exposed metal unless covered by a manufactured sleeve; anything else considered dangerous by the referee, e.g., GLASRA suggests all hard casts (padded or not) should be considered “dangerous” and not allowed. **Note: Officials should never wear anything that players are prohibited from wearing except a watch!**

14.7 **Gentlewomen's Agreements:** If both opposing team managers make any game management agreement(s), e.g., 11 v 11 request **not** to allow or 7 v 7 request **to** allow slide tackling, shortening length of halves, allowing water breaks, 11 v 11 request to allow unlimited substitutions for both teams at any stoppage, etc. they need to clear it with the refs and the decision will be at the discretion of the refs.

- 14.8 **Forfeits / Scrimmages:** (See 14.2 below: “Forfeits / Scrimmages” for 11 v 11 & 7 v 7.) Both managers must agree whether they will play with fewer players on both teams or allow the team with fewer players to “borrow” players from the other team & play the match as a “scrimmage”. The decision to scrimmage will be made at the beginning of the match & once the match starts, it’s “scrimmage” status will not be able to be reversed/changed. On the match card, the forfeiting team will receive “0”, and the non-forfeiting team will receive “1” for their respective scores. In situations where both teams forfeit, both teams will receive “0”, or no score” on the scorecard. The match card also needs to reflect which team or whether both teams forfeited.
- 14.9 **Foul Language:** LAWS requests that referees enforce a **zero tolerance** policy regarding foul language. In other words, **“If you hear it – address it!”**, i.e., verbal warning, caution or ejection – depending on the circumstance.
- 14.10 **Ejections & Cautions (Yellow & Red Cards)** may be given to LAWS coaches and team representatives. LAWS wants to crack down on unacceptable behavior by any participant. If fans are a problem, notify the appropriate coach/representative and ask for his/her help to control unruly/objectable fans.
- A **cautioned LAWS player is not required to leave the field** unless it is the player’s 2nd caution – (resulting in an ejection). The cautioned player may be substituted and if so, the opposing team may also substitute – 1 for 1. **If a straight red or 2nd yellow – player required to leave the field and field area!**
- 14.11 **At the end of each LAWS match** it is the referee/crew’s responsibility to (1) RETURN any team rosters still being held by any match official to the respective team before leaving the match site, and (2) DELIVER both completed game report cards to the winning team manager. If a tie game, deliver to the home team manager.

14.12 **SPECIAL REMINDERS & UNIQUE PROCEDURES TO KEEP IN MIND FOR LAWS 11 v 11 & 7 v 7 MATCHES**

11 v 11 (Spring & Fall)	11 v 11 (Spring & Fall)	11 v 11 (Spring & Fall)
------------------------------------	------------------------------------	------------------------------------

- **Referee fees: \$72 per referee crew (\$36 from each team/ \$36 to each referee).** Note: If 1 ref is absent, ½ (\$18) is to be returned to each team.
- **Forfeits / Scrimmages:** A forfeit is to be declared and an optional scrimmage allowed when at least one of the teams does not have the **minimum** number of players (**7**) to carry on a regular match within **10 minutes after the scheduled start time**. If the regular match or scrimmage cannot be started on time, the match may be played in its entirety or within reduced time with equal time provided for each half. Any scrimmage match should be concluded/terminated no later than 5 minutes prior to the next match scheduled for any league on the same field
- **Minimum # of players** for team to start/continue match: **7**
- **Length of halves:** **40 min.**
- **Slide Tackling:** is automatically allowed in all **OPEN division matches** but any appearing dangerous by referee should be cautioned. In **30+ division matches** and 37+ division matches slide tackling is NOT allowed unless both managers agree to slide tackling BEFORE start of play and refs must be notified. Any appearing dangerous by referee should be cautioned!
- **Substitutions:** (a) prior to kickoff after a score; (b) prior to a goal kick; (c) on own team’s throw-in. **If team in possession is substituting – opposing team may also substitute at this time**, otherwise must wait for their own throw-in (exceptions allowed if agreed to by both teams & refs notified); and (d) 1 for 1 in case of an injured or cautioned player leaving the field. (Note: A cautioned player does not have to leave the field unless after a 2nd caution).

- **Kick or throw back to keeper: A ball intentionally kicked or thrown back to the keeper by her own teammate may not be handled by the keeper.** Restart – DFK from spot where handled if OUTSIDE the penalty area. IFK from spot where handled if INSIDE the penalty area (but no closer than the top of the goal area box).

7 v 7 (Spring & Fall)	7 v 7 (Spring & Fall)	7 v 7 (Spring & Fall)
-----------------------	-----------------------	-----------------------

- Referee fees: **\$72 per referee crew (\$36 from each team/ \$36 to each referee)**. Note: If 1 ref is absent, ½ (\$18) is to be returned to each team.
- Forfeits / Scrimmages: A forfeit is to be declared and an optional scrimmage allowed when at least one of the teams does not have the minimum number of players (5) to carry on a regular match within **10 minutes after the scheduled start time**. If the regular match or scrimmage cannot be started on time, the match may be played in its entirety or within reduced time with equal time provided for each half. Any scrimmage match should be concluded/terminated no later than 5 minutes prior to the next match scheduled for any league on the same field
- Minimum # of players for team to start/continue match: 5
- Length of halves: 40 min.
- Slide Tackling: is automatically allowed in all OPEN division matches but any appearing dangerous by referee should be cautioned. In 30+ division matches and 37+ division matches slide tackling is NOT allowed unless both managers agree to slide tackling BEFORE start of play and refs must be notified. Any appearing dangerous by referee should be cautioned!
- Substitutions: (a) prior to kickoff after a score; (b) prior to a goal kick; (c) on own team's throw-in. If team in possession is substituting – opposing team may also substitute at this time, otherwise must wait for their own throw-in (exceptions allowed if agreed to by both teams & refs notified); and (d) 1 for 1 in case of an injured or cautioned player leaving the field. (Note: A cautioned player does not have to leave the field unless after a 2nd caution).
- Kick or throw back to keeper: A ball intentionally kicked or thrown back to the keeper by her own teammate may not be handled by the keeper. Restart – DFK from spot where handled if OUTSIDE the penalty area. IFK from spot where handled if INSIDE the penalty area (but no closer than the top of the goal area box).

7 v 7 (Summer)	7 v 7 (Summer)	7 v 7 (Summer)
----------------	----------------	----------------

- **Referee fees: \$26 (\$13/team)**. .
- **Time Management:** All summer matches will be played on Wednesdays at Hope Soccer Complex and are scheduled to start @ 6, 7 & 8 pm to capture as much daylight as possible. Therefore make every effort to start the each match on time, if not earlier, & only allow 2 minutes for half-time. If any match cannot be started on time, the referee should **start the match clock no later than 5 minutes** after the scheduled match time and any subsequent match play should be concluded/terminated no later than 5 minutes prior to the next scheduled match. (*See Forfeits & Scrimmages below.*)
- **Game Location Change Due to Weather/Complex Closure:** All summer games deemed unsafe to play due to weather conditions or complex closure will be played at SoccerZone (on Jolly Rd. 1/4 mi. west of Aurelius). Game starting time/s will be delayed 20 minutes each. E.g., if thunder or lightning is observed at 5:55 pm, instead of observing the required 30 minute delay, the 6 pm game will be moved to Soccer Zone and start at 6:20. Each game thereafter will be played at Soccer Zone 20 minutes later than it's originally scheduled game time. For other situations requiring a venue change, the refs & managers will work together to decide how best to move the respective game to Soccer Zone & all other games scheduled for that evening will also be moved to Soccer Zone as above.

- **Forfeits / Scrimmages:** A forfeit is to be declared and an optional scrimmage allowed when at least one of the teams does not have the **minimum** number of players (**5**) to carry on a regular match within 10 minutes after the scheduled time. The game clock should still start at the scheduled start time and shortened halves should be played.
- **Minimum # of players** for team to start/continue match: **5**
- **Length of halves:** **25** min.
- **Slide Tackling:** Automatically allowed in all **OPEN division matches** but any appearing dangerous by referee should be cautioned. In **30+ division matches** and 37+ division matches slide tackling is NOT allowed unless both managers agree to slide tackling BEFORE start of play and refs must be notified. Any appearing dangerous by referee should be cautioned!
- **Substitutions: Unlimited** subs for either team **ON THE FLY** or **AT ANY STOPPAGE OF PLAY**, i.e., ball out of play, e.g., throw/kick-in, corner kick, goal kick, injury, caution, between periods, during water breaks, etc.
- **Kick or throw-back to keeper: A ball intentionally kicked or thrown back to the keeper by her own teammate may not be handled by the keeper.** Restart – DFK from spot where handled if OUTSIDE the penalty area. IFK from spot where handled if INSIDE the penalty area (but no closer than the top of the goal area box).
- **No off-side penalty for 7 v 7 play**
- **Restart after ball goes out of play over the touchline:** The ball may either be **THROWN** or **KICKED** in to resume play.

15. 2015 REFEREE GAME FEES & EXPECTATIONS FOR CASL & WOMEN'S LEAGUES

- The total match fee is to be divided as equally as possible between all USSF certified referees working the match.
 - Each team is responsible for ½ of the total referee fees (*except for the CASL-ELITE divisions where the HOME team is responsible for the total referee fees*).
 - Full payment of referee fees is due prior to the start of each CASL & LAWS match. However, note the following scenarios.
- 15.1 **Match has not started and cannot be played due to inclement weather.**
No referee fees are due from the teams for that match.
- 15.2 **Match has not started and, in the opinion of the referee, cannot be played due field conditions (e.g. goals not properly anchored, field not properly lined, turf in unacceptable playing length or in otherwise dangerous condition, etc).** The league/club (not the teams) will be held responsible for payment to referees present. (*) - See 2* - 5* below.
- 15.3 **Match starts at/after assigned time but is abandoned due to inclement weather, field conditions or other circumstance.**
Full fees are due to all assigned referees present at the field prior to the scheduled start time and/or when the decision to cancel/terminate the match is made (whether or not the match will be considered "official". Each team is responsible for its half of the game fees. If either team fails to pay the referees at the field, the league/club (not the delinquent team) will be held responsible for payment to referees present. (*) – See 2* - 5* below.

- 15.4 **Minimum number of players present from one team but fewer than minimum number of players from the second team present after 15 minutes of the scheduled starting time, i.e., forfeit.**
 Full fees are due to all assigned referees present at the field prior to the time when the match forfeit is declared. Each team is responsible for its half of the game fees. If either team fails to pay the referees at the field or if one team fails to appear as scheduled, the league/club will be held responsible for payment to the referees present. (*) – See 2* - 5* below.
- 15.5 **Neither team appears for a scheduled match.**
 The league/club will be responsible for payment to the referees present. (*) – See 2* - 5* below.

(2*- 5*) IT IS THE RESPONSIBILITY OF THE CENTER REFEREE TO INFORM THE USSF ASSIGNER WHEN ANY OF THE ABOVE SITUATIONS (1 – 5) OCCUR ALONG WITH THE NAMES OF ALL OFFICIALS PRESENT. IF APPROPRIATE, GLASRA will pay the officials identified & invoice the respective league/club for reimbursement.

- 15.6 **If there is a “NO SHOW” official –**
 That portion of the game fee paid by the team/s must be returned to the teams before the officials leave the field. Whenever GLASRA is notified of referee failure in this regard, GLASRA will not invoice LAWS for the No Show assigned position. GLASRA will keep record of no shows and have internal review as well as sanctions to limit this practice.
- 15.7 **If an assigned official arrives after a match has started & HAS NOT been replaced by another available official (LAWS match) or certified official (USSF match) –**
 (a) the ASSIGNED OFFICIAL should assume the assigned position (CR or AR) upon arrival and be paid his/her game fee; and (b) 1 or both of the “on-time” officials are expected to report details regarding the late official to Dena Conine (dena@co9.com) within 24 hours. The late official may be required to return all or a portion of the game fee to GLASRA which will, in turn, will be returned to the league/teams.
- 15.8 **If an assigned official arrives after a match has started and HAS been replaced by another available official (LAWS match) or certified official (USSF match) –**
 The TARDY official “forfeits” his/her assignment & any expected game fee. (EXCEPTION: If the assigned official is late because he/she was assigned to another USSF or LAWS match immediately prior that ran late – the substitute official should relinquish his/her position when the assigned official arrives and the assigned official is entitled to the game fee.) Any dispute/challenge regarding the game fee should be forwarded to Dena Conine within 24 hours.

16. GAME FEES

<u>League/Division</u>	<u>Match Fees</u>	<u>Length/Half</u>
LAWS (Dual System) [11 v 11]	\$72 (36/36)	40 Min.
(Dual System) [7 v 7]	\$72 (36/36)	40 Min.
(Single Ref) [7 v 7]	\$26	25 Min.

Appendix: Changes from 2014 Version

Section 14.4: Updated to reflect the League's new Team Roster to replace the picture passcard ID system.

Section 14.6: Wedding rings have been included in the list of items that may be taped.

Section 14.11: Updated to state that game cards should be returned to the manager of the winning team.

Section 15.7: Dena Conine has been added as the LAWS GLASRA contact.