

## 2020 ASC 4 v 4 League Week 1 Court Assignments

### Schedule for Each Round

**Score**

Wave	Court	Team Name		Team 1	Team 2	Ref	(Circle Winner)
<b>Wave 1 5:00-6:30</b>	Ct. 1	SMAKK	6:00 PM	SMAKK	Ken Dolls	Triple B	
		Triple B	5:30 PM	Triple B	Ken Dolls	SMAKK	
		Ken Dolls	5:00 PM	SMAKK	Triple B	Ken Dolls	
	Ct. 2	Kangs	5:00 PM	Kangs	Waves	Lynden	
		Lynden	6:00 PM	Lynden	Waves	Kangs	
		Waves	6:00 PM	Kangs	Lynden	Waves	
	Ct. 3	TBD	5:30 PM	TBD	KatieCastaneda	Lions	
		Lions	5:30 PM	Lions	KatieCastaneda	TBD	
		KatieCastaneda	6:00 PM	TBD	Lions	KatieCastaneda	
	Ct. 4	BrynnMorrison	5:00 PM	BrynnMorrison	Cobalt	4 Birds and a Bear	
		4 Birds and a Bear	5:30 PM	4 Birds and a Bear	Cobalt	BrynnMorrison	
		Cobalt	6:00 PM	BrynnMorrison	4 Birds and a Bear	Cobalt	
	Ct. 5	Tomahawks	5:00 PM	Tomahawks	Bothell	S.W.A.T. Team	
		S.W.A.T. Team	5:00 PM	S.W.A.T. Team	Bothell	Tomahawks	
		Bothell	5:00 PM	Tomahawks	S.W.A.T. Team	Bothell	
	Ct. 6	Tawksick	5:30 PM	Tawksick	SWAT team	Gerber Babies	
		Gerber Babies	5:30 PM	Gerber Babies	SWAT team	Tawksick	
		SWAT team	8:00 PM	Tawksick	Gerber Babies	SWAT team	

#### Rules for 2020 ASC 4 vs. 4 League:

All players must record temps before allowed into gym, nobody is allowed into the gym with temp of 100.4 or higher.  
 All teams must disinfect bench area at end of wave using the spray bottles and towels provided.  
 Players are NOT required to wear masks, but they can if they want to.  
 Players will place their bags and water bottles on the benches between the pieces of tape that are 6' apart.  
 Players must use hand sanitizer in between each game. There are bottles of hand sanitizer on each bench area.

There are a total of 36 teams playing in 2 waves with 3 team pools on each court.  
 At the end of each week's play, the top team will move up a court, bottom down a court, and middle team will stay on that court.  
 Each week, one team will move from Wave 1 to Wave 2 and one team will move from Wave 2 to Wave 1 for the following week.  
 Each round must start and end on time. There are three (3) 30-minute rounds.  
 The clock will start every half hour and allow for a 4 minute warm-up followed by a 25 min timed game duration.  
 Teams will switch sides of court at the 12:30 mark on the timer. The timer will prompt the side change.  
 If there is a tie at the end of the time, there will be 1 additional rally to break the tie. The team that won the previous point serves.  
 There will be no front row/back row rules. All players can hit and block regardless of serving order.  
 Servers must serve in order.  
 The ref team is responsible for keeping scores on iPads and must record scores at the end of each 30 min. round  
 Players must call your own ball handling violations, in or out, touches and net violations.  
 There are no timeouts.  
 When clock ends, finish the rally. The ref team should vacate the court quickly to allow the next team to warm up.